# Education in Network Security



### show version

### Username Ryan

- Research and Development Assistant at DePaul University
- B.S Information Assurance & Security Engineering from DePaul University
- Participated in over 25 security challenges over my collegiate career



# show run | inc netriders



# Round 1 Results

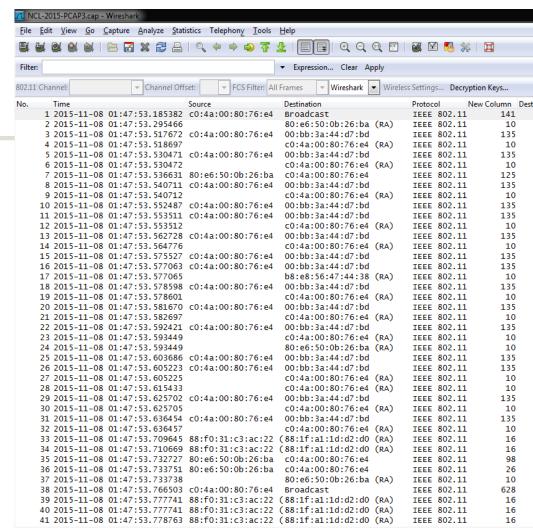
Posted November 1, 2011

Cisco Networking Academy NetRiders
USA and Canada 2011 Post-Secondary Competition

- What is the most commonly used exterior routing protocol?
  - BGP
  - OSPG
  - EIGRP
  - RIP

### show run | b NationalCyberLeague

- Jeopardy style CTF
- Categories include:
  - Log analysis
  - •Reverse Engineering
  - Exploitation
  - Forensics
  - OSINT
  - Network Traffic Analysis



### show int f0/2

Custom Protocol

The hackers have created their own custom protocol for private communication. Luckily, police officers have managed to obtain the documentation describing the protocol. Use it to fill out this report.

#### Overview

The communication between the client and server will contain three types of messages: Initialization, Encrypt Request, and Encrypt Response. A connection is started with the client sending an Initialization message, which contains the number of Encrypt Requests that the client wishes to make. Then, the server will send the length of its response. Then, the client sends their Encrypt Requests to the server. After all of the Encrypt Requests have been received, the server will finish sending a single Encrypt Response which contains hashes of all of the data that was sent by the client.

#### Initialization (Client -> Server)

 N - A 4-byte integer in network byte order that represents the number of Encrypt Requests that will be sent.

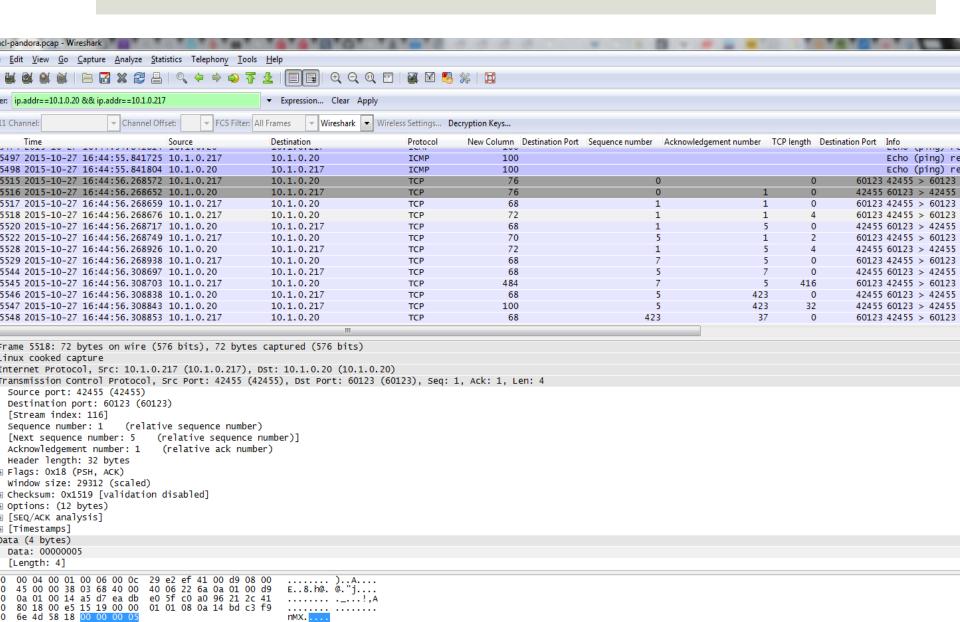
#### Encrypt Request (Client -> Server)

- Check A fixed 2-byte integer in network byte order that verifies the integrity of the message.
- Len A 4-byte integer in network byte order that represents the length of the data in bytes.
- 3. Data The data that will be encrypted.

#### Encrypt Response (Server -> Client)

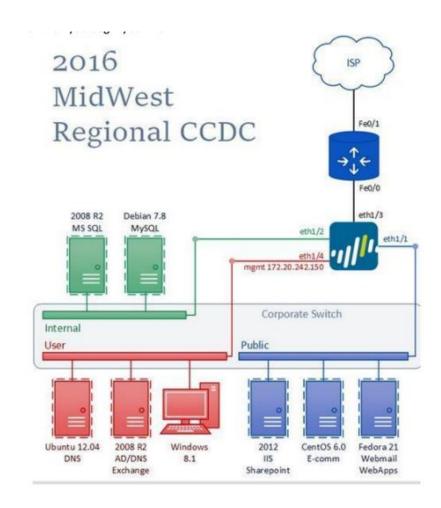
- 1. Count The length of the data, in bytes, that follows.
- Hashes The encrypted hashes requested by the client. Each hash is in the form of a fixed-length chunk. These hashes are in the same order that the requests were made.

Network Traffic Analysis Report
Question
What is the IP address of the server?
What is the IP address of the client?
What port is the server listening on?
What is the magic 2-byte ID in decimal?
How many encrypt requests were made by the client?
What is the length of the first encrypt request?
What is the length of the second encrypt request
How large is an individual encrypt hash in bytes?
What was the encrypt response (in the form 0xFFFF) for the first request?



# show run | inc CCDC

- Collegiate Cyber Defense Competition
  - Red versus Blue
  - Strictly defensive
  - Teams of 8 students
  - Includes business injects



### show int e0/3

```
interface FastEthernet0/7
 description *** ADS Port ***
 switchport access vlan 999
 switchport trunk native vlan 999
 switchport trunk allowed vlan none
 switchport mode access
 switchport nonegotiate
 switchport port-security
 switchport port-security aging time 10
 switchport port-security aging type inactivity
 switchport port-security mac-address sticky
 ip access-group ip-device-list in
 shutdown
mls gos cos override
 storm-control broadcast level 0.00
 storm-control multicast level 0.00
 storm-control unicast level 0.00
no cdp enable
 spanning-tree portfast
 spanning-tree bpdufilter enable
 --More--
```

### show int fa0/3

```
scheduler allocate 20000 1000
event manager applet config
 event cli pattern "show* (run*|star*|conf*)" sync yes
 action 1.0 cli command "show running-config | exclude \snmp-server
 action 2.0 puts "$_cli_result"
 action 3.0 set $_exit_status "0"
event manager applet flash
 event cli pattern "show* flash*" sync yes
 action 1.0 cli command "show flash: | exclude .tcl"
action 2.0 puts "$_cli_result"
 action 3.0 set $_exit_status "0"
event manager applet users
 event cli pattern "show* users*" sync yes
 action 1.0 cli command "show users | exclude .vty"
action 2.0 puts "$_cli_result" action 3.0 set $_exit_status "0"
event manager applet system
event timer cron name system cron-entry "*/15 * * * * " action 1 cli command "enable"
action 2 cli command "tclsh flash:sem.tcl"
end
```

# show int g0/3

- Firewall
   Configuration
  - How do you defend against an enemy that has root access to your firewall???

```
[dadmin@PA-VM
               ]$ echo "Hello from redteam" | wall
dadmin@PA-VM
Broadcast message from dadmin (Sat Apr 2 15:01:16 2016):
Hello from redteam
Idadmin@PA-VM
Broadcast message from dadmin (Sat Apr 2 15:01:36 2016):
nice
[dadmin@PA-VM
                     15
[dadmin@PA-VM
                      ]$
dadmin@PA-VM
Broadcast message from dadmin (Sat Apr 2 15:02:24 2016):
how did you get a bash shell
```

### delete flash:

- Twitter: @r\_haley
- LinkedIn: linkedin.com/in/ryanhaley

