Netops Coding 201 auto remediation for your network!

NANOG 66

02.10.2016

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continuing our the me

automating

the remediation of network faults

based on parsing of syslog messages

focusing today

on building the system

goals organized to support 100s of remediations

- **fast** enough to react to 100s of events at at time
- **simple** enough to manage without a CS background

how it works







device B

device A

link down!

11



















demo!

In [1]: run syslog_generator.py --continuous
Output filename: /tmp/messages

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2016-01-25 06:45:34.699452 cpe0089.lga.example.com(veor2) LINEPROTO-5-UPDOWN:Line protocol on Interface rt-Channel101 (port-channel to xyz), changed state to wn

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syslog parser

In [16]: run parser.py

syslog parser

In [16]: run parser.py

Created event 1695: status=QUEUED, timestamp=145370433
, device=cpe0075.sjc.example.com(vendor2), error_code=P
RMGMT-4-INPUT_POWER_0K, error_message=PowerSupply2 has
egained input power., result=UNKNOWN

syslog parser

In [16]: run parser.py

Created event 1695: status=QUEUED, timestamp=145370433
, device=cpe0075.sjc.example.com(vendor2), error_code=P
RMGMT-4-INPUT_POWER_OK, error_message=PowerSupply2 has
egained input power., result=UNKNOWN

Created event 1696: status=QUEUED, timestamp=145370433 , device=cpe0089.lga.example.com(vendor2), error_code=L NEPROTO-5-UPDOWN, error_message=Line protocol on Interf ce Port-Channel101 (port-channel to xyz), changed state to Down, result=UNKNOWN

In [8]: run processor.py

[Thread-141][EventID:157] rtr0041.sjc.exampl SUCCESS remediation:bgp_adjacency time:2s

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[Thread-141][EventID:157] rtr0041.sjc.exampl SUCCESS remediation:bgp_adjacency time:2s [Thread-172][EventID:188] sw0044.iad.example FAILURE remediation:lsp_change time:2s

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[Thread-141][EventID:157] rtr0041.sjc.exampl SUCCESS remediation:bgp adjacency time:2s [Thread-172][EventID:188] sw0044.iad.example FAILURE remediation:lsp change time:2s [Thread-181][EventID:197] sw0076.den.example FAILURE remediation:lsp change time:2s sw0062.lga.example [Thread-185][EventID:201] FAILURE remediation:bgp adjacency time:2s

In [8]: run processor.py

<pre>[Thread-141][EventID:157]</pre>	rtr0041.sjc.exampl	SUCCESS
<pre>remediation:bgp_adjacer</pre>	ncy time:2s	
<pre>[Thread-172][EventID:188]</pre>	<pre>sw0044.iad.example</pre>	FAILURE
<pre>remediation:lsp_change</pre>	time:2s	
<pre>[Thread-181][EventID:197]</pre>	sw0076.den.example	FAILURE
<pre>remediation:lsp_change</pre>	time:2s	
<pre>[Thread-185][EventID:201]</pre>	sw0062.lga.example	FAILURE
<pre>remediation:bgp_adjacer</pre>	ncy time:2s	
<pre>[Thread-113][EventID:143]</pre>	sw0035.lga.example	FAILURE
remediation:default	time:1s	

the lab environment

a virtual machine of Ubuntu desktop

customized with

iPython! and extras

Python 2.7.11 & 3.5.1 MySQL server & Python libs
importing the virtual appliance



download it from <u>netengcode.com</u>!

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	😪 Name	DEVBOX01					
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	Guest OS Type	涉 Ubuntu (64-bit)					
	CPU	1					
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		Name: DEVBOX01 Operating System: Ubuntu (64 bit)			
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DEVBOX01 [Running]

Ubuntu Desktop



log-in details

†1

En

user: demo pass: demo

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8:05 AM 🖞

())

keyboard shortcuts to break out of the VM



getting started

organizing ourdata

the event as a tuple

In [23]: print(m.groups())
('2015 Apr 2', '14:25:06', 'swi -IF_DOWN_INTERFACE_REMOVED', 'Ir
/1 is down (Interface removed)') the event as a tuple
In [23]: print(m.groups())
('2015 Apr 2', '14:25:06', 'swi
-IF_DOWN_INTERFACE_REMOVED', 'Ir
/1 is down (Interface removed)')

date, t_stamp, device, \
 err_code, err_msg = m.groups()

date '2015 Apr 2'

what's the problem?

date, t_stamp, device, \ err_code, err_msg = m.groups()

what's the problem? new field!

date, t_stamp, status, device, \ err_code, err_message = m.groups()

ValueError: not enough values to unpack

data formats Will change

the event as a dictionary

In [40]: pprint.pprint(e)
{'device': 'switch1',
 'error_code': 'IF_DOWN_LINK_FAILUF
 'error_message': 'Interface Etherr
(link failure)',
 'timestamp': 1453687499.7067747}

the event as an object

e = Event() timestamp = time.time(), device = 'switch1', error_code = 'IF_DOWN_LINK_FAILURE', error_message = ('Interface Ethernet5/1 is down'))

accessing attributes of an object e = Event(timestamp = time.time(),device = 'switch1', error code = 'IF DOWN LINK FAILURE' In [**35**]: e.device Out[35]: 'switch1' In [36]: e.error code Out[36]: 'IF DOWN LINK FAILURE'

link

which to choose?

the advantage of an object

class Event: def __init__(self, timestamp, device, error_code, error message):

self.timestamp = timestamp
self.device = device
self.error_code = error_code
self.error_message = error_message

enforcement of structure

the advantage of an object

class Event: def __init__(self, timestamp, device, error_code, error message): self.timestamp = timestamp self.device = device

self.error_code = error_code

self.error_message = error_message

input validation (not shown)

where to find it?

netfbar |-- lib |-- db.py:Event()

an events table

• a library for managing our data

 installation of "netfbar" (a Python package)

database setup



Resetting the netfbar database... Created a database named netfbar successf Created a user named netfbar_rw with pass successfully! Created the events table on netfbar succe Done!



demo@DEVB0X01:~/nanog_demo_201\$ \ > sudo python3 setup.py install

the parser

where to find it?



remediations, refactored.

a few problems

- duplication
- no structure
- limited debug-ability

organizing our remediations

"sparse is better than dense"



1 remediation, 1 file.

remediations, v2.



Fetch output of "show module"
show_module = ssh.write([command])

remediations, v2.

class BaseRemediation:

def __init__(self, event):
 self.event = event
 self.ssh_session = None

moved to a base remediation

def run_cmd(self, cmd):
 if not self.ssh_session:
 self.ssh_session = ssh_helper.SSHSession(
 device=self.event.device,
 username='',
 passwd='')
 output = self.ssh_session.write([cmd])
 return output

remediations, v2.

class Remediation(base.BaseRemediation):

def run(self):
 """ Interface Link Down Remediation """

interface = interface.group(1)
command = 'show interface eth {interface}'.format

Fetch output of "show interface"
show_interface = self.run_cmd(command)

from base.BaseRemediation

connecting remediations to error codes

from netfbar.lib.remediations import \
 default, \
 bgp_adjacency, linecard_failure, link_failure, lsp_c

ERROR_CODES_TO_REMEDIATIONS = {
 'BGP-5-ADJCHANGE': bgp_adjacency,
 'BGP-3-NOTIFICATION': bgp_adjacency,
 'MODULE-5-MOD_OK': linecard_failure,
 'ETHPORT-5-IF_DOWN_INTERFACE_REMOVED': linecard_failure,
 'ETHPORT-5-IF_DOWN_LINK_FAILURE': link_failure,

connecting remediations to error codes

from netfbar.lib.remediations import \
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```
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    'MODULE-5-MOD_OK': linecard_failure,
    'ETHPORT-5-IF_DOWN_INTERFACE_REMOVED': linecard_failure,
    'ETHPORT-5-IF_DOWN_LINK_FAILURE': link_failure,
```

a dictionary of "error_code" to "module"

connecting remediations to error codes

ERROR_CODES_TO_REMEDIATIONS = {
 'BGP-5-ADJCHANGE': bgp_adjacency,
 'BGP-3-NOTIFICATION': bgp_adjacency,

def get_remediation(error_code):
 """ Returns the remediation module associated with the error_
 provided. If there is not one associated, a default reme
 is returned instead.
 """

Locate the module
if error_code in ERROR_CODES_TO_REMEDIATIONS:
 module = ERROR_CODES_TO_REMEDIATIONS[error_code]

else:

module = DEFAULT_REMEDIATION
where to find it?



questions?

building the event processor

starting simple

In [2]: from netfbar.lib import db

In [6]: status = db.Event.STATUS_CODES[...: 'QUEUED']

In [6]: status = db.Event.STATUS_CODES[...: 'QUEUED']

In [7]: with db.Db() as db_conn:

In [6]: status = db.Event.STATUS_CODES[
 ...: 'QUEUED']

In [6]: status = db.Event.STATUS_CODES[
 ...: 'QUEUED']

In [9]: print(len(events))
340

no events?

In [9]: print(len(events)) 340

In [10]: event = events[0]

In [11]: print(event)
event_id=1, status=QUEUED, timestamp=145370433
device=rtr0098.atl.example.com(vendor3), erro
code=ETHPORT-5-IF_BANDWIDTH_CHANGE, error_mess
e=Interface port-channel101,bandwidth changed
100000 Kbit, result=UNKNOWN

In [3]: from netfbar.lib.remediations \ ...: import mapping

In [3]: from netfbar.lib.remediations \
 ...: import mapping

In [17]: help(mapping)

NAME

netfbar.lib.remediations.mapping - Remediation mapping

FUNCTIONS
get_remediation(error_code)
 Returns the remediation module associated with the error_c
 provided. If there is not one associated, a default remediation
 is returned instead.

In [32]: event.error_code Out[32]: 'ETHPORT-5-IF_BANDWIDTH_CHANGE'

In [32]: event.error_code Out[32]: 'ETHPORT-5-IF_BANDWIDTH_CHANGE'

- In [32]: event.error_code
 Out[32]: 'ETHPORT-5-IF_BANDWIDTH_CHANGE'
- In [34]: remediation = cls(event)

- In [32]: event.error_code
 Out[32]: 'ETHPORT-5-IF_BANDWIDTH_CHANGE'
- In [34]: remediation = cls(event)

In [36]: print(remediation)
default

In [40]: result = remediation.run()

In [40]: result = remediation.run() In [41]: print(result) True

(no logging in the default remediation)

In	[43]:	def	<pre>process_event(event):</pre>
	$\ldots \ldots :$		<pre>cls = mapping.get_remediation(</pre>
			event.error_code)
	:		<pre>remediation = cls(event)</pre>
	:		<pre>result = remediation.run()</pre>
	:		return result

create a function for handling one event



iterating through events

cpe0075.iad.example.com(vendor5) RPD_BGF R_STATE_CHANGED True cpe0035.atl.example.com(vendor5) UI_COMM sw0001.iad.example.com(vendor5) BGP_CONM ED:bgp_connect_start False cpe0010.iad.example.com(vendor2) PWRMGMT _POWER_0K True

SO S OW!

questions?

making this a little faster

so many choices!

- threading
- multiprocessing
- asyncio
- gevent
- go...

starting simple!

threading & multiprocessing

threading's pros simple API

lightweight

shared memory with the parent

threading's cons

• not true parallelism

all threads are limited to a single CPU - the parent's

threads are evil!?!

"In CPython, due to the [GIL], only **One thread** can execute Python code at once"

"However, threading is still an appropriate model if you want to run multiple I/O-bound tasks simultaneously."

multiprocessing's pros

• simple API

true parallelism using all CPUs

multiprocessing's cons based on forking (cloning/ copying the current process)

heavier memory footprint

stale memory / state

multiprocessing's cons

no shared memory with parent

working with threads

working with threads

import threading

In	[48]:	for event in events:
		<pre>thread = threading.Thread(</pre>
	$\{1,2,3,2,3\}$	<pre>target=process_event,</pre>
	$\{1,2,3,2,3\}$	<pre>args=[event])</pre>
	$\{1,2,3,2,3\}$	<pre>thread.start()</pre>
import threading



target - the method to run inside the thread

import threading



args - the values passed as input to process_event()

import threading

In [48]: for event in events: thread = threading.Thread(target=process_event, args=[event]) thread.start()

.start() - spins up the thread in the background (the for loop continues)

import threading

In	[48]:	for event in events:
		<pre>thread = threading.Thread(</pre>
		<pre>target=process_event,</pre>
		<pre>args=[event])</pre>
		<pre>thread.start()</pre>

caution! this is dangerous! (starting an unknown number of threads)

adding visibility to process_event()

def process_event(event): cls = mapping.get_remediation(event.error_code) remediation = cls(event)

result = remediation.run()
return result

starting our threads again (with visibility)



starting our threads again (with visibility)

Thread-1018 running remediation:default on rtr0023.sjc .example.com(vendor4) Thread-1019 running remediation:default on cpe0020.atl example com(vendor2) Thread-1020 running remediation:default on cpe0098.lga .example.com(vendor3)

oh my! ...that just started 1020 threads!

def event handler(event queue): while True: event = event queue.get() result = process event(event) with db.Db() as db conn: db conn.update result(event.event id, the work to perform inside a thread

In [27]: num_threads = 10

In [28]: for num in range(num_threads):
 thread = threading.Thread(
 target=event_handler,
 args=[event_queue])
 thread.start()

starting the background threads

In [23]: threading.active_count() Out[23]: 12

In [24]: threading.enumerate()

looking at active threads

In [26]: for t in threading.enumerate():
 print(t)

<_MainThread(MainThread, started 139711738705728)>
<HistorySavingThread(IPythonHistorySavingThread, started 139711643440896)>
<Thread(Thread-2, started 139711528040192)>
<Thread(Thread-5, started 139711502862080)>
<Thread(Thread-10, started 13971160705664)>
<Thread(Thread-1, started 139711610705664)>
<Thread(Thread-3, started 139711519647488)>
<Thread(Thread-4, started 139711511254784)>
<Thread(Thread-9, started 139711058278144)>
<Thread(Thread-7, started 139711486076672)>
<Thread(Thread-8, started 139711494469376)>

looking at active threads

with db.Db() as db_conn: events = (db_conn.get_events_by_status(status=1))

fetching events that we'll send to the threads

with db.Db() as db_conn: events = (db_conn.get_events_by_status(status=1))

In [22]: print(len(events))
1000

In [2]: import queue

In [3]: event_queue = queue.Queue()

creating a queue to pass events to threads

putting the pieces together



Thread-3 running remediation:default on sw0027.sjc.e e.com(vendor4)

putting the pieces together

def get_events():
 with db.Db() as db_conn:
 events = db_conn.get_events_by_status()
 return events

now, continuously!

while True: events = get_events() for event in events: event_queue.put(event)

questions?

closing out



goals • **organized** to support 100s of remediations

- **fast** enough to react to 100s of events at at time
- **simple** enough to manage without a CS background

WHAT WOULD AIN7 #netengcode NANOG 66 david swafford

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