```
DNSSEC-org. (DS keytag: 9247 dig on the control of 
Domain Name System Security Extensions 79
                                                                                                                                                                                          ---org. (DNSKEY keytag: 213
                                                                                                                                                                                      NANOG On The Road, NYC
21 July 2016 21366
```

### **DNSSEC Introduction**

How much trust do we put in the Internet?

13.5% of all purchases were done over the internet in 2010, according to BCG, and this is projected to rise to 23% by 2016.

[UK - http://www.bbc.com/news/business-17405016]

How much of that trust relies on DNS?

If DNS were to become unreliable or untrustworthy, what would the result be?

### **DNSSEC Introduction**

In the simplest terms:

DNSSEC provides digital signatures that allow validating clients to prove that DNS data was not modified in transit

### **DNSSEC Introduction**

Sources of DNS data generate signatures for data that they are authoritative for

Recursive servers check the signatures for correctness and signal to their clients the results of those checks

If data is provably good, the AD (Authenticated Data) bit may be set in response headers

If queried data is unable to be validated, yet is signaled to be signed, SERVFAIL responses are generated

# Background Knowledge

Before delving into DNSSEC

DNS resolution mechanics

The Delegation Chain

Some Cryptography Fundamentals

Digital Signatures

Resolution is the process of obtaining **answers** from the DNS database in response to queries

Answers

are provided by **authoritative** servers

are cached by both **recursive** servers and **clients** 

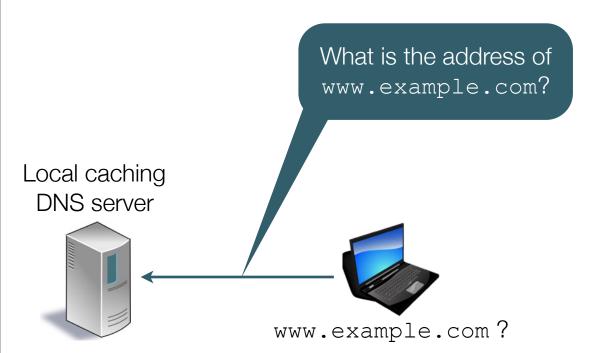
Resolution is the process of obtaining answers from the DNS database in response to *queries* 

Queries

originate within applications

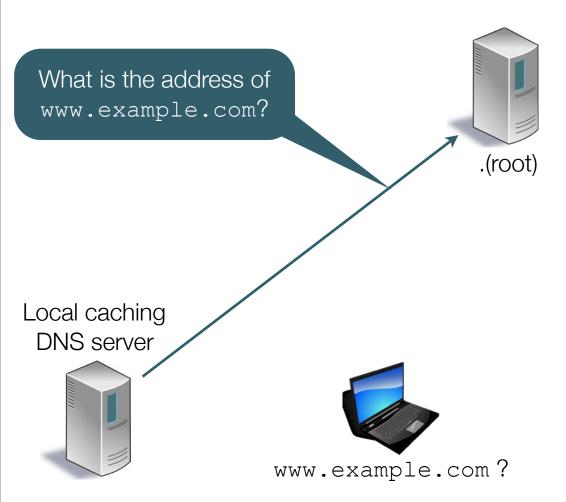
are handled on clients by **stub** resolvers

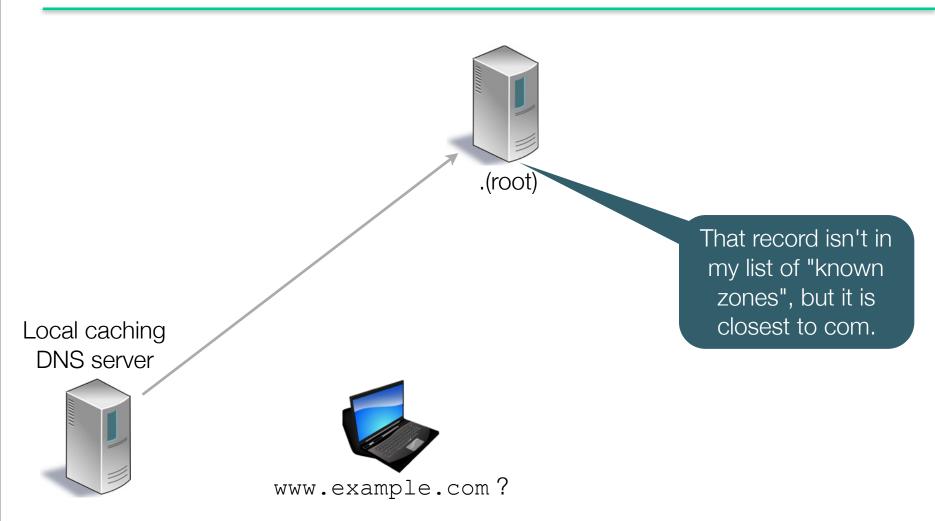
are sent to and processed by **recursive** servers

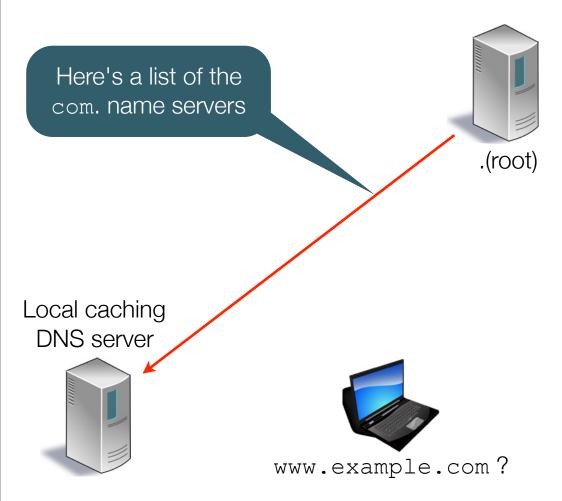


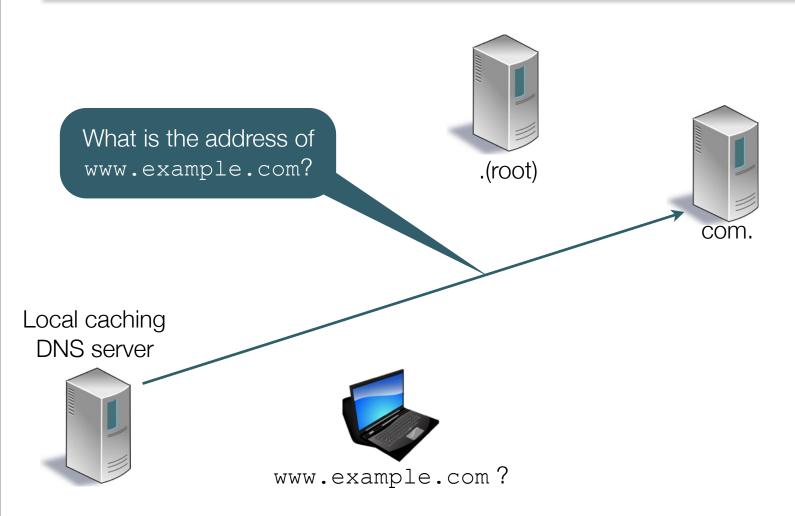
At this point, the local server knows nothing except the addresses of the root servers from "root hints"

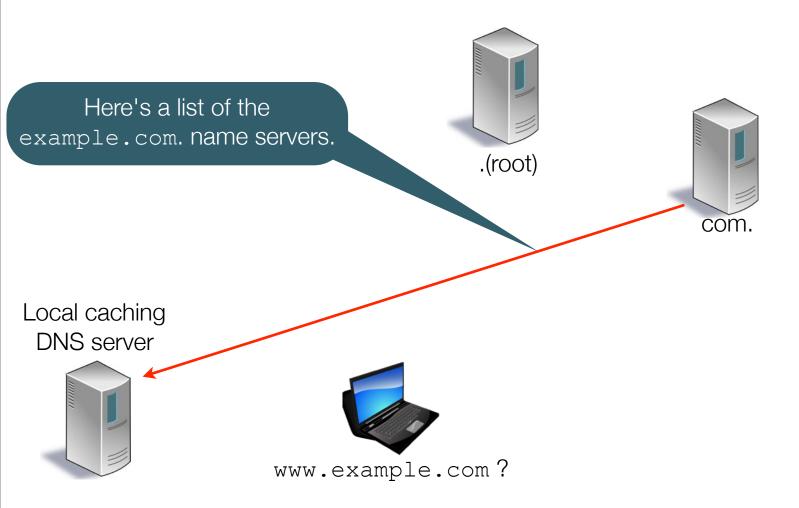


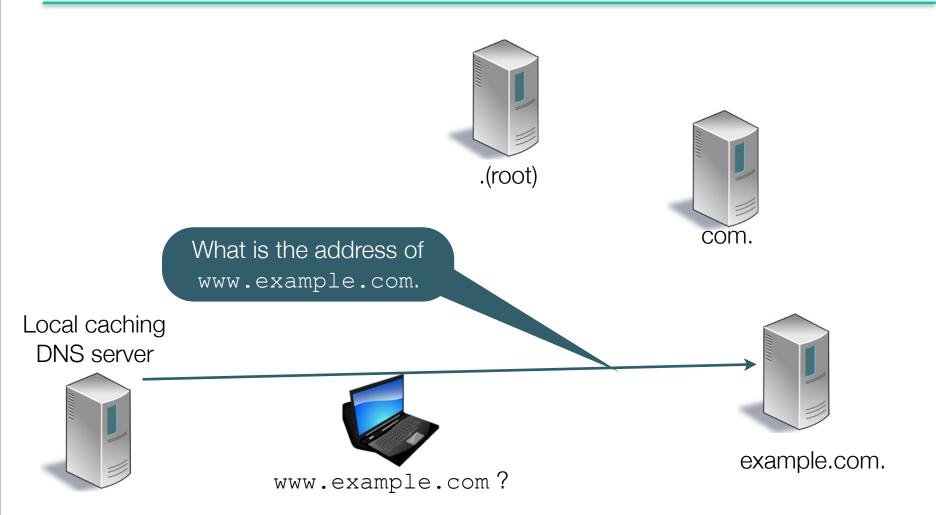


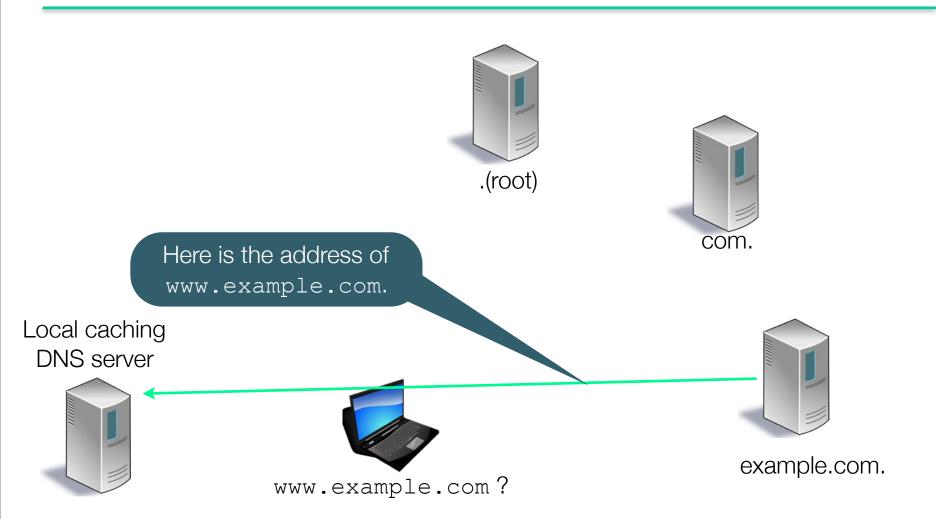


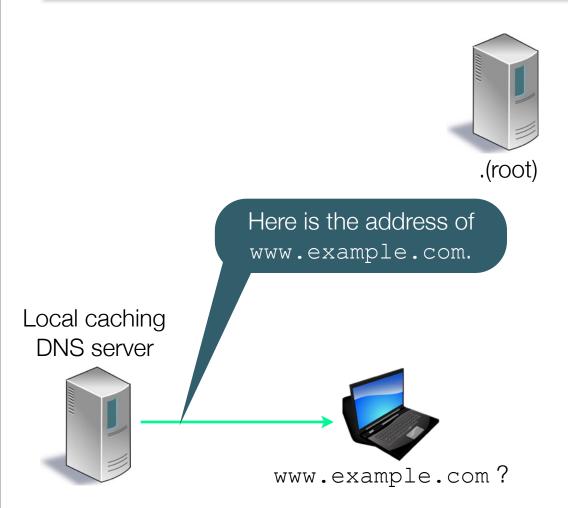




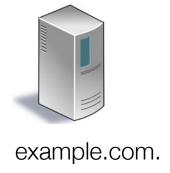








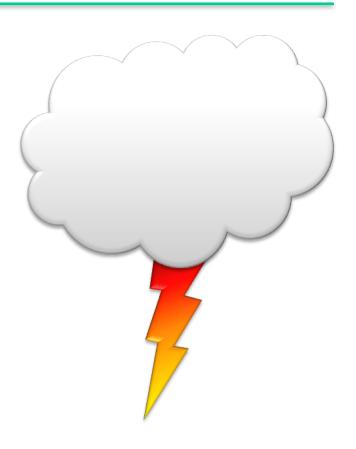




### Cache Poisoning

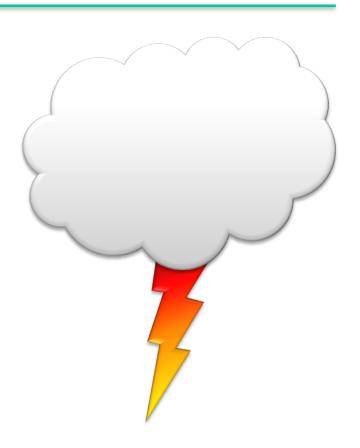
What if someone were able to insert data into a server's cache

That information would be returned to clients instead of "real" data



Servers can send irrelevant information in the Additional Section

By definition, the additional section should contain answers to questions that have yet to be asked



www.isc.org. A?

www.isc.org. IN A 204.152.184.88

www.bank.com. IN A 204.152.184.88

Header

Question

Answer

**Authority** 

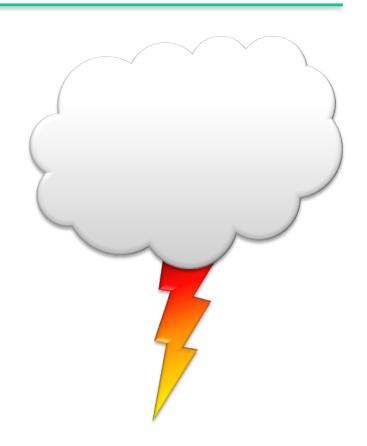
Additional

Cache Poisoning

DNS uses UDP by default

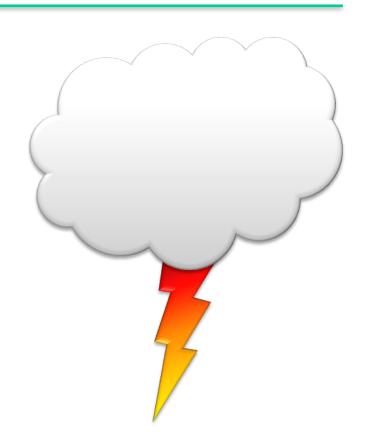
Sender can fabricate anything in the packet

including source address



If I know a question that is about to be asked

I can flood responses containing my data, but a legitimate source



## Background Knowledge

#### Before delving into DNSSEC

DNS resolution mechanics

The Delegation Chain

#### **Some Cryptography Fundamentals**

**Digital Signatures** 

## Cryptographic Fundamentals

Cryptography has four purposes:

Confidentiality Keeping data secret

Integrity Is it "as sent"?

Authenticity Did it come from the right place?

Non-Repudiation Don't tell me you didn't say that.

## Cryptographic Fundamentals

DNSSEC uses cryptography for two purposes:

Confidentiality Keeping data secret

Integrity Is it "as sent"?

Authenticity Did it come from the right place?

Non-Repudiation Don't tell me you didn't say that.

# Cryptography for DNS admins

To provide Authenticity and Integrity, we use:

Asymmetric Cryptography

Digital Signatures

## Asymmetric Cryptography

Keypairs – Public and Private Key Portions

Data encrypted with one piece of a key can be decrypted or checked for integrity with the other

It is unlikely that a person holding the public key will be able to reverse engineer the private key

## Asymmetric Cryptography

Data that can be decrypted is guaranteed to have been unaltered since encryption

#### Integrity

Since the data was decrypted with a public portion of a known key pair, the private portion must have been the one to encrypt the data

#### Authenticity

## Digital Signatures

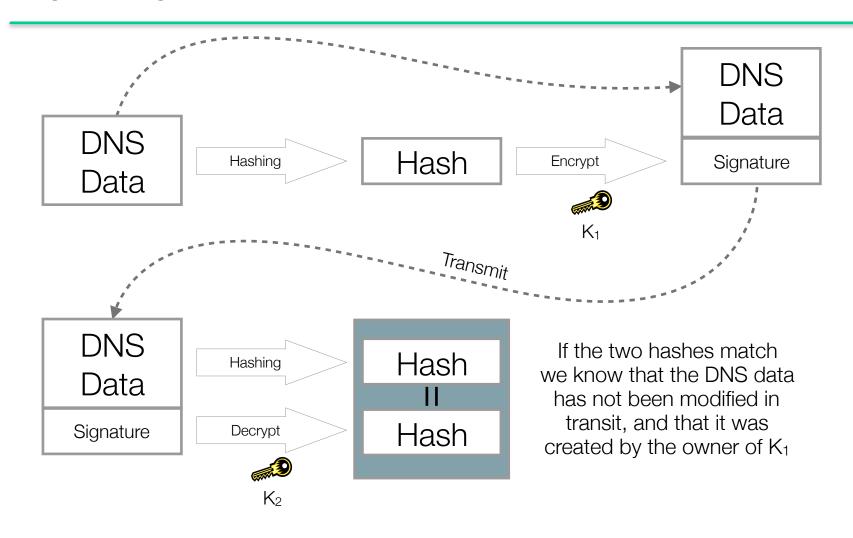
Since we don't care about encrypting the entire content of the message...

Create a hash of the data to be sent, encrypt the hash with our private key and transmit it with the message

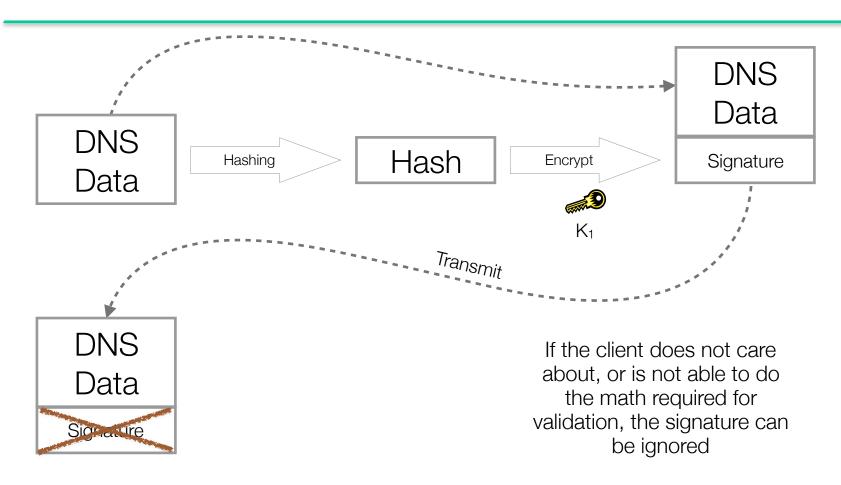
Anyone holding public key can authenticate and confirm integrity of the message

Anyone without the public key can still see the data

# Digital Signatures in DNSSEC



# Digital Signatures for those that don't care



```
Deploying DNSSEG Zone DNSKEY keytag: 979
Administrative Decisions (DS keytag: 21366 d
```

;; Chase successfu

### Administrative Decisions about DNSSEC

There are decisions that need to be made prior to deployment:

What algorithm will be used?

What bit-length for keying material?

NSEC or NSEC3 for proof of non-existence?

Two keys per zone? Yes, a Key-Signing Key (**KSK**) & a Zone-Signing Key (**ZSK**).

## What Algorithm Should Be Used?

Choice of algorithm depends on a number of criteria:

Interoperability with "legacy" systems

Requires use of RSASHA1 algorithm

Legality issues

GOST vs. RSA

Wide spread ability to validate chosen algorithm

ALG#	Name	Mnemonic
1	RSA/MD5	Deprecated
3	DSA/SHA1	DSA
5	RSA/SHA-1	RSASHA1
6	DSA-NSEC3-SHA1	NSEC3DSA
7	RSASHA1-NSEC3-SHA1	NSEC3RSASHA1
8	RSA/SHA-256	RSASHA256
10	RSA/SHA-512	RSASHA512
12	GOST R 34.10-2001	ECCGOST
13	ECDSA Curve P-256 w/	SHA-256
		ECDSAP256SHA256
14	ECDSA Curve P-384 wi	th SHA-384
		ECDSAP384SHA384

## Key Bit Length

The choice of bit-length for keying material is based on the algorithm being used and the purpose of the key

Algorithm requirements

RSA keys must be between 512 and 2048 bits

DSA keys must be between 512 and 1024 bits and an exact multiple of 64

NIST recommends 1024 bit ZSK and 2048 bit KSK

#### NSEC vs. NSEC3 denial of existence

The NSEC method of proof-of-nonexistence allows "zone walking", as it proves negative responses by enumerating positive responses

NSEC3 disallows "zone walking", but it requires additional processing on both authoritative servers providing negative responses and on recursive servers doing validation

If you disallow zone transfers, you will want to deploy NSEC3

## DS Resource Records - Talking to our Parent...

To create chains of trust "in-protocol," the Key Signing Key of a zone is hashed and that hash is placed into the parent

This record is known as the Delegation Signing (DS) record

The DS record in the parent creates a secure linkage that an external attacker would have to overcome to forge keying material in the child

```
Deploying DNSSEG Zones (DNSKEY keytag: 979
Technical Decisions org. (DS keytag: 21366 d
```

;; Chase successful

## Preparing for DNSSEC Deployment

There are a number of methods of deploying DNSSEC into existing zones:

Manual zone signing (In 2016, DDT - Don't Do That!)

Automatic zone signing of dynamic zones

Automatic in-line signing "on-box"

Automatic in-line signing "bump-in-the-wire"

# Automatic Zone Signing of Dynamic Zones

BIND 9.7 and newer provide automation of zone signing of dynamic zones

Keying material contains timing "meta-data" that can allow automation of key rollover

Making a zone dynamic is significantly easier in recent versions of BIND

Dynamic zones are not always appropriate or allowed

## Automatic In-Line Signing

BIND 9.9 introduced In-Line signing

Signing of zones without knowledge of / changes to existing processes and procedures

On-Box in-line signing DNSSEC signs zones in memory on the same system on which they are mastered

Bump In The Wire signing provides signing on an intermediate system

Use this where existing infrastructure can't be modified

```
Deploying DNSSEG Zones (DNSKEY keytag: 979
Abbreviated Technical Steps (DS keytag: 21366 d
```

Chase Successii

# DNSSEC Signing - The Short List

Generate keys for zone

Insert public portions of keys Into zone

Sign zone with appropriate keys

Publish signed zone

DS in the parent zone

Validate!

#### Insert Public Keying Material into Zone

If using in-line signing, inserting keying material into the zone is automatic

```
zone "dnslab.org" {
          type master;
          file "master/dnslab.org";
          inline-signing yes;
          auto-dnssec maintain;
};
```

In-line signing keeps a separate copy of the zone in memory and adds records to that zone, not modifying the zone on disk

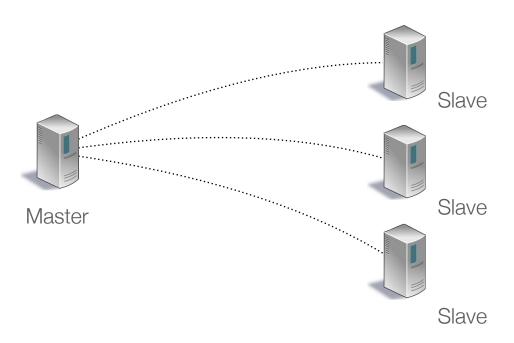
#### Signing a Zone

```
dnssec-keygen -K /etc/namedb/keys -a rsasha256 -b 1024 $ZONE

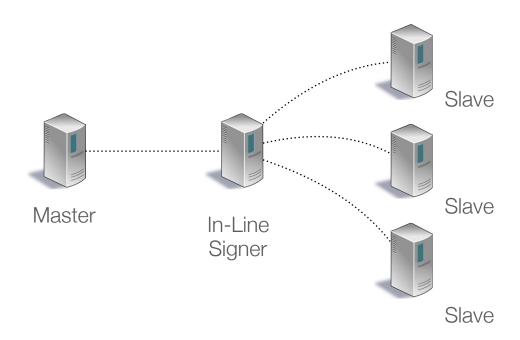
dnssec-keygen -K /etc/namedb/keys -a rsasha256 -b 2048 -f ksk $ZONE

rndc signing -nsec3param 1 0 10 $SALT $ZONE
rndc sign $ZONE
```

If there is a reason that your provisioning infrastructure can't be touched, consider "bump in the wire" in-line signing...



If there is a reason that your provisioning infrastructure can't be touched, consider "bump in the wire" in-line signing...



```
zone "dnslab.org" {
          type slave;
          masters { true-master; };
          also-notify { list-of-slaves; };
          file "slave/dnslab.org";
          inline-signing yes;
          auto-dnssec maintain;
};
```

The master must be modified to only send notifies and allow zone transfers from the signing server

The slave servers must be modified to accept notifies and perform zone transfers from the signing server

In-line signing, automatically inserts keying material into the zone

```
dnssec-keygen -K ./keys -a rsasha512 -b 1024 dnslab.org
dnssec-keygen -K ./keys -a rsasha512 -b 2048 -f ksk dnslab.org
rndc signing -nsec3param 1 0 10 bad5a170
rndc retransfer dnslab.org
rndc sign dnslab.org
```

```
Enabling DNSSEC-Validation (DNSKEY keytag: 213
```

Authoritative Servers (master/slave) never do validation nor provide signaling of validation to clients

If a DNS response has the AA (authoritative answer) bit set, it will never have the AD (authenticated data) bit set

It is the job of the recursive (validating) server to do the work required to prove data is unmodified

To validate DNSSEC, a recursive server must be able to track back to a trust anchor

Even if there is no trust anchor in place, a server may return signature data to the client in case the client can do validation itself

DNSSEC data (RRSIGS) are returned if the DO bit is set in the EDNSO header

The AD bit is returned if validation to a trust anchor succeeded

BIND uses trust anchors from "trusted-keys" statements:

```
trusted-keys {
    "." 257 3 8 "AwEAA[...]ihz0=";
};
```

But what happens if the key changes? RFC-5011!

```
managed-keys {
  "." initial-key 257 3 8 "AwE[..]ihz0=";
};
```

RFC-5011 covers the problem of validating servers having to be reconfigured when trust-anchor material changes

If a trust anchor KSK RRSET adds a new key and that key remains published in the zone for 30 days, that key may be considered as a trust anchor for the zone

If the REVOKE bit is then set in the old KSK, the new KSK should be employed as the new trust-anchor for the zone

#### The Root KSK will be rolled! Use managed-keys!

```
options {
        dnssec-enable yes;
        dnssec-validation yes;
};
managed-keys {
    "." initial-key [.....];
};
```

#### DS Resource Records

To create chains of trust "in-protocol," the Key Signing Key of a zone is hashed and that hash is placed into the parent

This record is known as the Delegation Signing (DS) record

The DS record in the parent creates a secure linkage that an external attacker would have to overcome to forge keying material in the child

#### DS Resource Records

The DS record contains:

The key tag of the key in the child

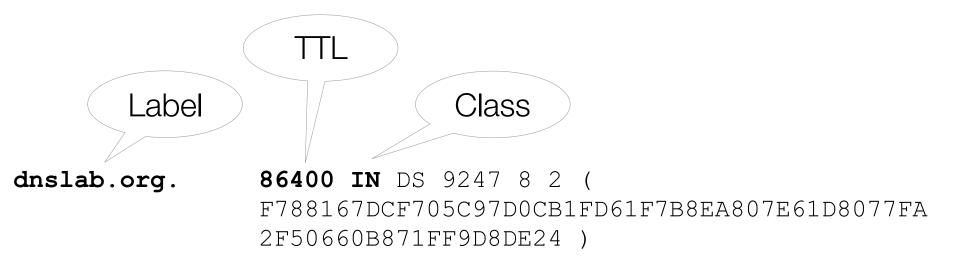
The algorithm number of the key

The hashing algorithm number used to create the DS

 1
 SHA-1
 2
 SHA-256

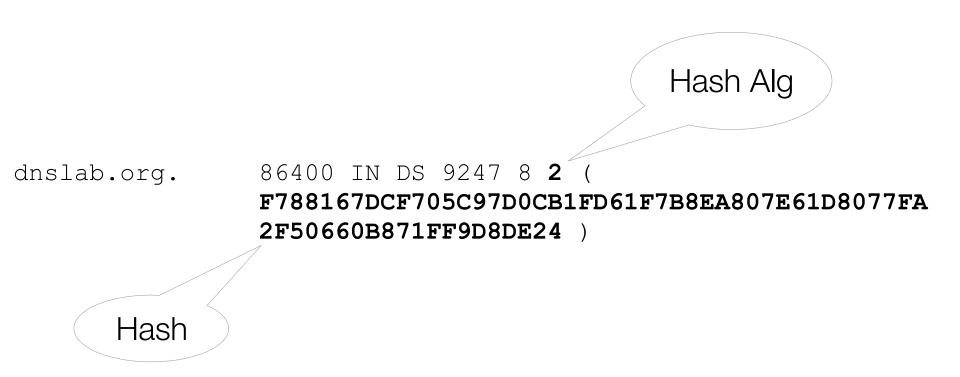
 3
 GOST R 34.11-94
 4
 SHA-384

The hash of the key





dnslab.org.



**DS record** lives in the parent and is signed with parent ZSK

#### **Parent:**

```
dnslab.org. 86400 IN DS 9247 8 2 (
F788167DCF705C97D0CB1FD61F7B8EA807E61D8077FA
2F50660B871FF9D8DE24 )
```

#### **Child:**

```
DNSSEC in the real world . (DNSKEY keytag: 213
```



#### DNSSEC in the real world

Sandia National Labs & Verisign provide a web page that performs DNSSEC chain testing

http://www.dnsviz.net

#### DNSSEC in the real world - what about the clients?

run your own validating resolver... NLNetLab's dnssec-trigger

do validation in the browser... cz.nic's DNSSEC Validator for Chrome

## More Real-World... Key Rollover Schedule

There is not "one answer" as to how often you should roll your keys.

NIST recommends:

KSK should be rolled once a year

ZSK should be rolled every 3 months

