

Building a Scalable Telemetry Collection Pipeline

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Presentation Outline

Problem Statement

Telemetry data collection Routing state monitoring Big Data challenges

Our Solution

Solution components Collection infrastructure Storage infrastructure Data analysis pipeline

Problem Statement

Telemetry data collection

Flow data use cases

Flow Data is: NetFlow, jFlow, sFlow, IPFIX etc Capacity Planning Application traffic structure Forensic information Billing customers

Collection scale

Thousands of devices (core + data-center) Up to hundreds of megabits of telemetry data [Gbps in future] E.g. sFlow data ~ to packet per second rate

Multiple recipients of data

Real-time replication Different analysis engines Experimentation in real-time

Routing state monitoring

BGP is the main routing protocol

The only protocol used for **data-center** routing Core network overlay routing Keeping it all BGP for simplicity

Need to capture live routing state

Thousands of routers 100's thousands of prefixes Best-paths and next-hops

Methods for route state monitoring

iBGP peering SNMP for meta-data



Big Data analysis challenge

Large data-sets

Lots of data being archived On the scale of **hundreds TB** Data is commonly append-only

Technical challenge

Need to join large data-sets together **E.g. Netflow on BGP**

E.g. joining fact tables on dimensions Think 'star schema at web-scale'



Collection Infrastructure

Solution outline

Our goals

Scale to gigabits of telemetry data feed Minimize cost of infrastructure Build extensible system Combine telemetry with other data

Non-goals

Interactive front-end to large data Full real-time processing system One size fits all solution



Exporting flow data

Netflow

Peering edge routers Data center routers Monitored traffic: 100's Gbps

sFlow

East-West traffic in Data Center Spine/Leaf/ToR devices Terabits of traffic Packet samples and interface counters

Traffic sampling

To reduce load on exporting devices sFlow is naturally sampled Random sampled NetFlow



Collecting Flow Data: SLB

Scalable load balancing (SLB)

Integrated in data-center network Scales horizontally by adding nodes Simple and reliable

First-stage load balancing

Load-balance the load-balancers Implemented via **Anycast** Spray VIP traffic over SLB nodes (2nd stage)

Second stage load-balancing

Stateless load-balancer nodes Consistent hashing to DIP's IP tunneling for L3 **Direct Server Return**



Collecting Flow Data: Replication

Anycast VIP

All devices export to global Anycast VIP Provides geo-redundancy Simple global load-balancing

Replicating Data

Packets routed to SLB SLB performs data replication Destination IP re-written for every Exporters collector

Distributing data

SLB sends a copy to all collectors Each collector is behind a VIP in turn Additional collectors added on selfservice basis



Collecting Flow Data: Collectors

Horizontally scalable solution Located behind SLB VIP

Easy to grow/shrink Servers run sFlow/Netflow software

Fungible infrastructure

Managed by AutoPilot software Full server lifecycle management Automated software and data deployment Web-scale fungible resource pool

Data is automatically partitioned

By means of SLB hashing Collectors do not need to exchange data "Shared nothing" architecture



BGP Monitoring

Collect routing state Located behind SLB VIP Listen for incoming BGP connections Always establish iBGP session Collects BGP UPDATE

messages

Does not capture all BGP paths Sufficient for majority of needs Full BGP table could be built based on UPDATEs

BGP Data Processing

Processed locally by monitoring machines E.g. to trigger alerts All data imported in persistent storage



Data Analysis Pipeline

Cosmos: Compute & Storage

Big Data solution for Microsoft Online Services

Based on Map-Reduce idea [similar to Hadoop] Uses "Dryad" framework (see references)

Provides reliable bulk storage

Generally append-only (streams of records) Streams partitioned by time buckets Petabytes of data



Cosmos: Data Ingestion Process

Collectors create local logs

Regular text files, CSV formatted Applies both to BGP and xFlow data

Collectors import data in Cosmos Storage

Scheduled periodically by a local process Cosmos Front-End redirects to particular server All interaction are HTTP based No bottleneck at the front-end server

Data is appended to respective Cosmos "stream"

The only structure is time-bucket structure Data is stored as "CSV" without any indexing

Monitored via central dashboard



Processing Data: SCOPE Language

SCOPE ::= Structured Computation Optimized for Parallel Execution

Deliberately similar to SQL in syntax Supports C# functions/extensions Adds non-SQL operations e.g. REDUCE with custom C# code

SELECT query, COUNT(*) AS count FROM "search.log" USING LogExtractor GROUP BY query HAVING count > 1000 ORDER BY count DESC;

OUTPUT TO "qcount.result";



Data Analysis: Input tables

Main Set: xFlow table

timeStamp, 5-tuple, byte/packet counts, ifIndex, duration, exporting router etc

Router interface table

routerId, ifIndex, ifName, ifDescription

Network Topology table

routerId1, routerId2, Latency

sFlow Interface counters

routerId, timestamp, ifIndex, inBytes, inPackets, outBytes, outPackets

BGP Table

timeStamp, routerId, ipPrefix, AS_PATH, NextHop, LocalPref

Grouping factors

Geo-IP/ASN mappings Internal mappings, e.g. application clusters, data-centers etc

Common Issues and Solutions

Data duplication

Single flow may cross multiple routers De-duplicated at **time of execution** by AVG()'ing across all devices In fact this even improves accuracy and gets better sampling rate...

sFlow is flow-less

sFlow only exports single packet information Flow is "reconstructed" by running SUM() over time-period, e.g 1 min ...Grouped on 5-tuple: all done at job **run-time**

Sampling Accuracy

Resolution is limited by sampling rate: small flow data is inevitably lost However enough for capacity planning and DDoS attack detection ...Since we only care for intense or long flows Accuracy validated against interface counters: 5-6% error

Data Analysis: Basic Reports

Top talkers

...Project and select relevant subset of flows ...Group on some factor, e.g. IP prefixes or application environment ...Compute traffic-rate percentiles for each group, select top N Traffic matrix

Mainly needed for capacity planning Partition src/dst IP addresses in groups (e.g. Data-Centers) Compute traffic rate percentiles between groups

Forensic

Who talks to whom – especially if they should not be talking E.g. outbound connections from servers to unknown destiations

Data Analysis: DDoS Detection

DDoS Attacks

Characterized by intense "converging" flows Commonly TCP SYN/UDP/ICMP packets

Detect Victims

Bin flow data in time intervals Build traffic rates for each destination: IP or cluster

Select "suspicious" destinations := "victims"

Correlate with attackers

Correlate victims with flow table by time Select top sending hosts for each victim Send information to response system



Data Analysis: Routing Performance

Main Question

How efficiently is routing picking up ingress/egress points? Metrics are limited, but still useful

Select targets

Set of public IP addresses e.g. web services Pick up direction: ingress or egress

Capture statistics

All flow data to/from the target over N days

Calculate metrics

Distribution of traffic X internal path metrics Distribution of traffic X AS_PATH lengths



Data Analysis: Edge Routing Optimization

Edge traffic engineering

Multiple paths to same destination... BGP is not very intelligent in picking those Find top-talking prefixes on hot links Move hot prefixes to cold links

Defining where to move

New edge link has to meet some criteria Has to be cold to pick up new traffic Has to be close enough to original exit point New edge router should not be too far away from destination

Moving the prefix

Either a policy change (LP/MED/IGP cost) Or injected from central controller (BGP) One job for all links!



Summary

Our goal was to collect and analyze very large volumes of telemetry data

Primarily sFlow and Netflow, but includes other exportable data

We integrated telemetry collection system into our infrastructure

Driven primarily by horizontal scalability and cost requirements

Perfect for batch processing, less flexible for interactive queries

Majority reports are still batch in their nature anyways Real-time reporting applications run on servers System allows for advanced analytics by integrating other data sources

How does that relate to me?

Big-Data is not just for big companies You can build your own Hadoop cluster Could be as small as few servers in one rack

Horizontally-scalable load-balancing is not hard

You can do it using off the shelf equipment

Implement Layer 3 Direct Server Return

Or simply use Anycast and ECMP since consistency is not a big deal

Could be used as a fist step to Big-Data

Once you have one applications, many will follow E.g. dump all your telemetry to Hadoop



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