

Understanding MPLS OAM capabilities to troubleshoot MPLS Networks

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Agenda

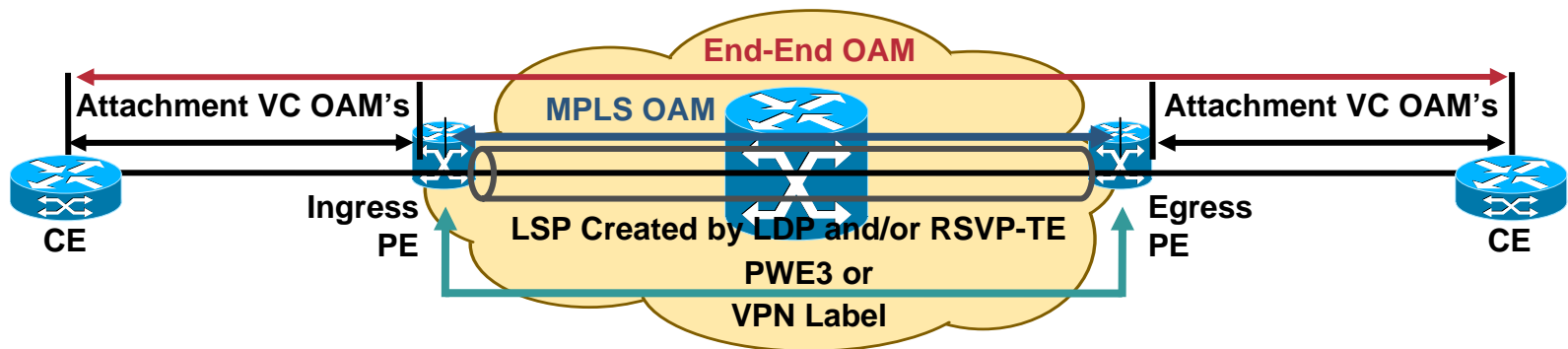
- **MPLS Overview**
- Existing Ping/Trace Capabilities
- LSP Ping/Trace
 - Theory of Operation
 - MPLS Echo Packet
 - Configuration and Troubleshooting Using LSP Ping/Trace
 - LSP Ping
 - LSP Trace
 - AToM VCCV
- Summary

MPLS OAM Overview

- Converged network implies a wide range of applications and OAM needs
- IP Based Tools

A flexible set of tools

LSP Ping / Traceroute



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IP Ping

- PING makes use of the **Internet Control Message Protocol (ICMP)** protocol
- Ping message of 2 types
 - type=8: ICMP echo request messages
 - type=0: ICMP echo reply message
- **Optional data** field is used to store the time at which the ICMP echo request message has been send
- The Round Trip Time (RTT)

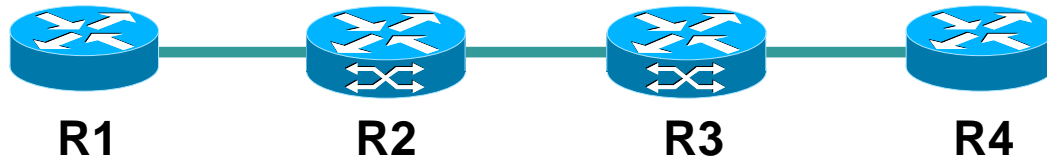
IP Traceroute

- Traceroute makes use of the **Internet Control Message Protocol (ICMP)** protocol and TTL field on the IP header
- Traceroute is sent in a UDP packet encapsulated on an IP packet
- TTL-field of an IP datagram is processed by each hop in two possible ways

If a hop holds IP-datagram for more than one second, it decrements the TTL-field of that IP datagram by the number of seconds

It decrements the TTL-field by one otherwise

Traceroute from R1 with Destination R4



IP Datagram with Destination R4 and TTL=1



R2 Drops the Packet and Sends TTL Expired ICMP Message Back to R1

IP Datagram with Destination R4 and TTL=2, R2 Decrements TTL by 1 and Forwards It to R3



R3 Drops the Packet and Sends TTL Expired ICMP Message Back to R1

IP datagram with Destination R4 and TTL=3, Datagram Reaches R4

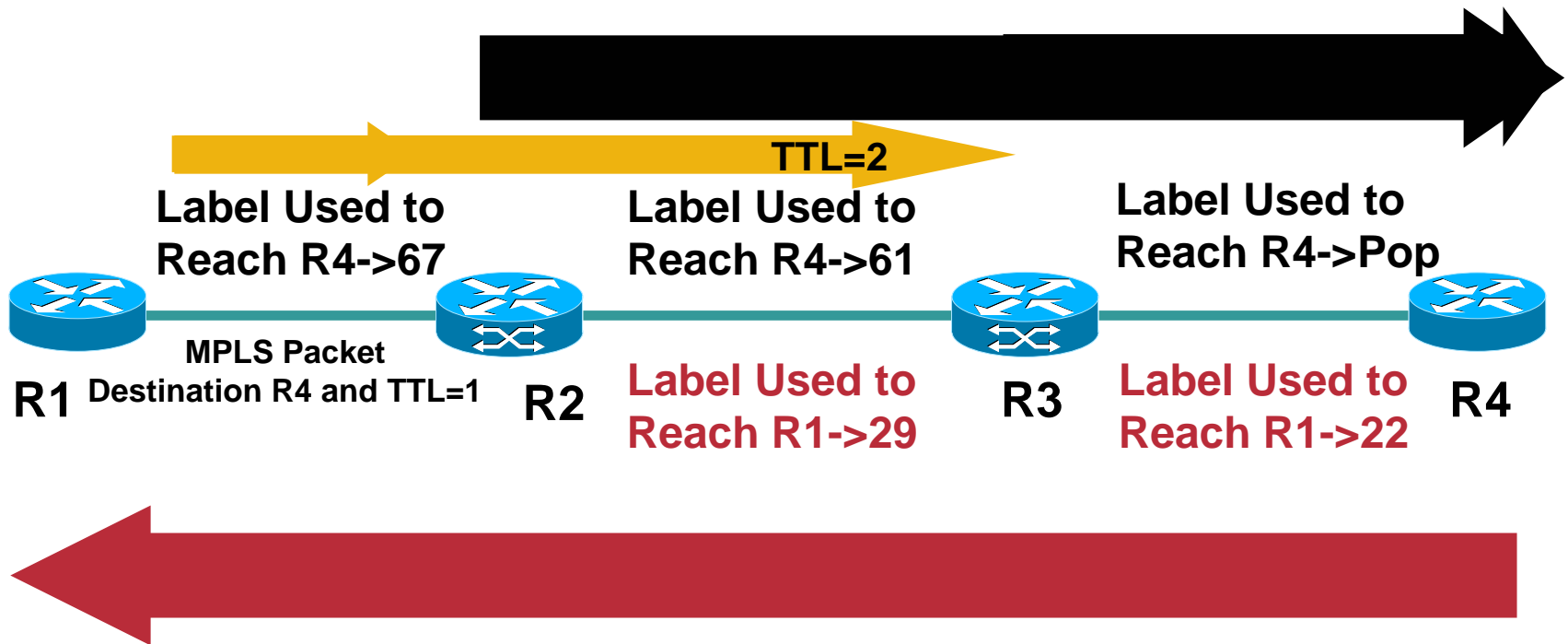


R4 Responds with the ICMP Message

R1 Now Has All the ICMP Error Messages with the Corresponding Source Addresses and Hence Has Got the Complete Route to the Destination

Traceroute from R1 to R4 in MPLS Environment

IP Packet's TTL Field Is Copied onto
the TTL Field of Label Header



Traceroute in MPLS Environment

```
7206_2#traceroute 135.15.20.1
```

Type escape sequence to abort.

```
Tracing the route to 135.15.20.1
```

```
1 135.15.202.1 [MPLS: Label 67 Exp 0] 0 msec 0 msec 0 msec
2 135.15.201.2 [MPLS: Label 61 Exp 0] 0 msec 0 msec 0 msec
3 135.15.21.1 0 msec 0 msec *
```

```
7206_2#
```

```
7206_2#sh mpls forwarding-table | include 67
```

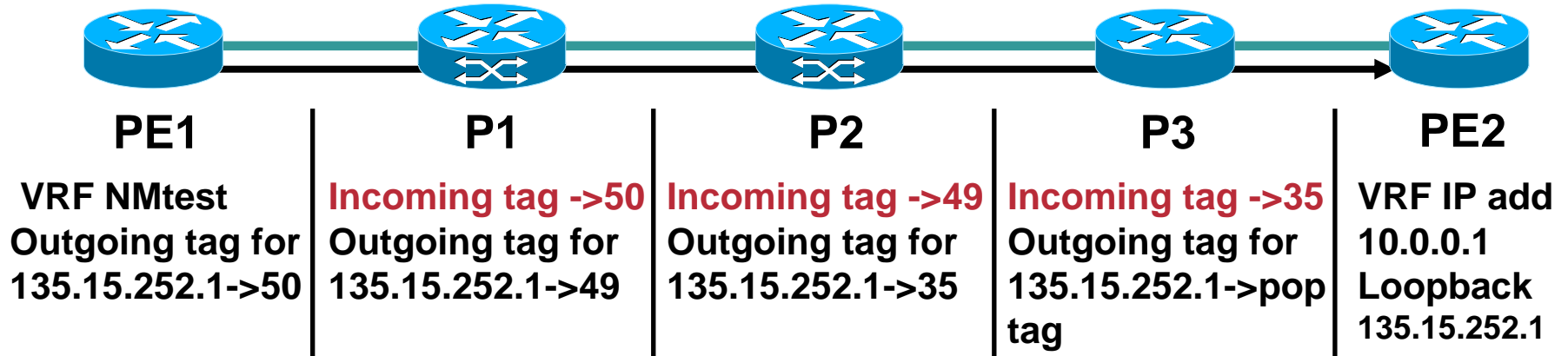
```
64 67 135.15.20.0/24 0 PO4/0 point2point
```

Label Used for the First Hop

VRF-Aware Ping/Traceroute

- **VPN/VRF routing table used to route the ICMP packet**
- **The IP datagram uses the MP BGP label and then the LDP label**
- **PE generates and sends the packet**
- **Packet goes into the VRF**
- **Penultimate P hop packet, will pop label and the PE router then routes it to the destination**
- **PE generates ICMP echo reply and sends the packet back to local PE adding MP BGP and LDP label on top of it**

VRF-Aware Traceroute from PE1 to PE2



PE1 Looks at the VRF Routing Table and Finds That 10.0.0.0 [200/0] via 135.15.252.1, 00:40:19

```
PE1#traceroute vrf NMtest ip 10.0.0.1
```

```
Type escape sequence to abort.
```

```
Tracing the route to 10.0.0.1
```

MP BGP label->82

```
 1 135.15.202.1 [MPLS: Labels 50/82 Exp 0] 0 msec 0 msec 0 msec
```

```
 2 10.200.14.1 [MPLS: Labels 49/82 Exp 0] 0 msec 0 msec 0 msec
```

```
 3 10.200.12.2 [MPLS: Labels 35/82 Exp 0] 0 msec 0 msec 0 msec
```

```
 4 10.0.0.1 0 msec 0 msec *
```

```
PE1#
```

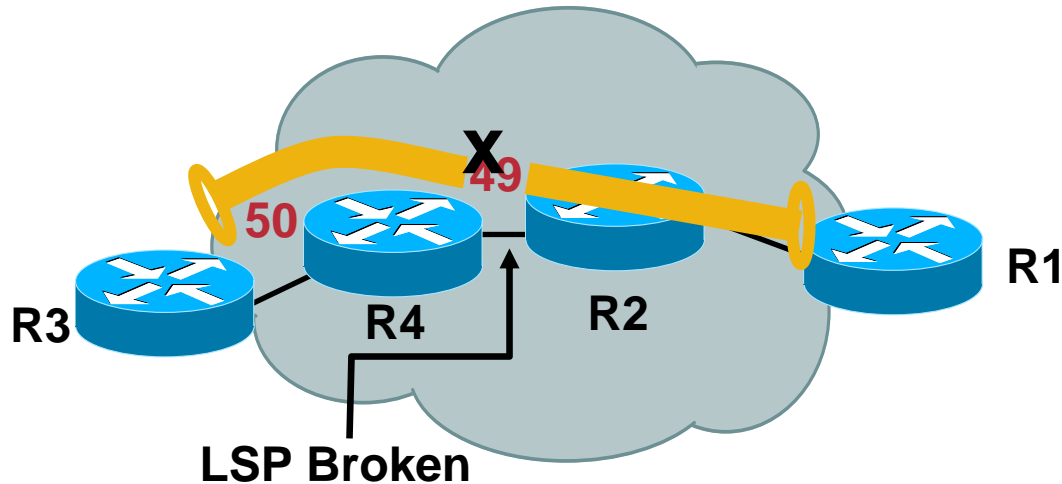
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- **LSP Ping/Trace**
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 - LSP Trace
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LSP Ping

- **LSP Ping/Trace, like the traditional IP Ping, is based on echo request and echo reply**
- **But LSP Ping/Trace doesn't use an ICMP packet**
- **Rather LSP Ping/Trace relies on IPv4(or IPv6) UDP packets with port 3503; UDP packets received with port 3503 are either an MPLS echo or an MPLS echo-reply**

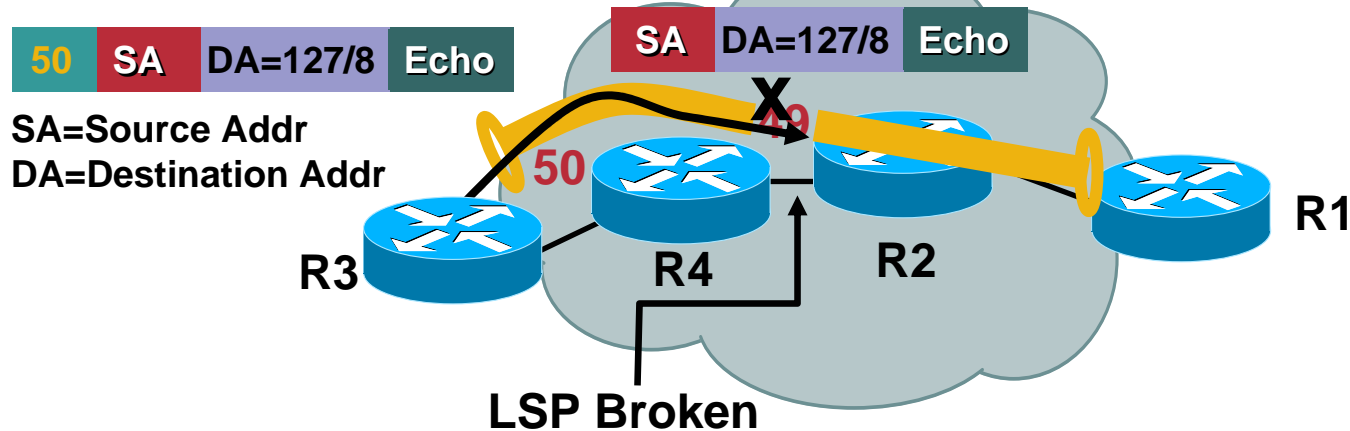
Theory of Operation (Cont.)



- **Various reasons for LSP to break**
 - Broken LDP adjacency
 - MPLS not enabled
 - Mismatch labels
 - Software/hardware corruption
- **Regular IP ping will be successful**

Theory of Operation (Cont.)

MPLS Echo-req



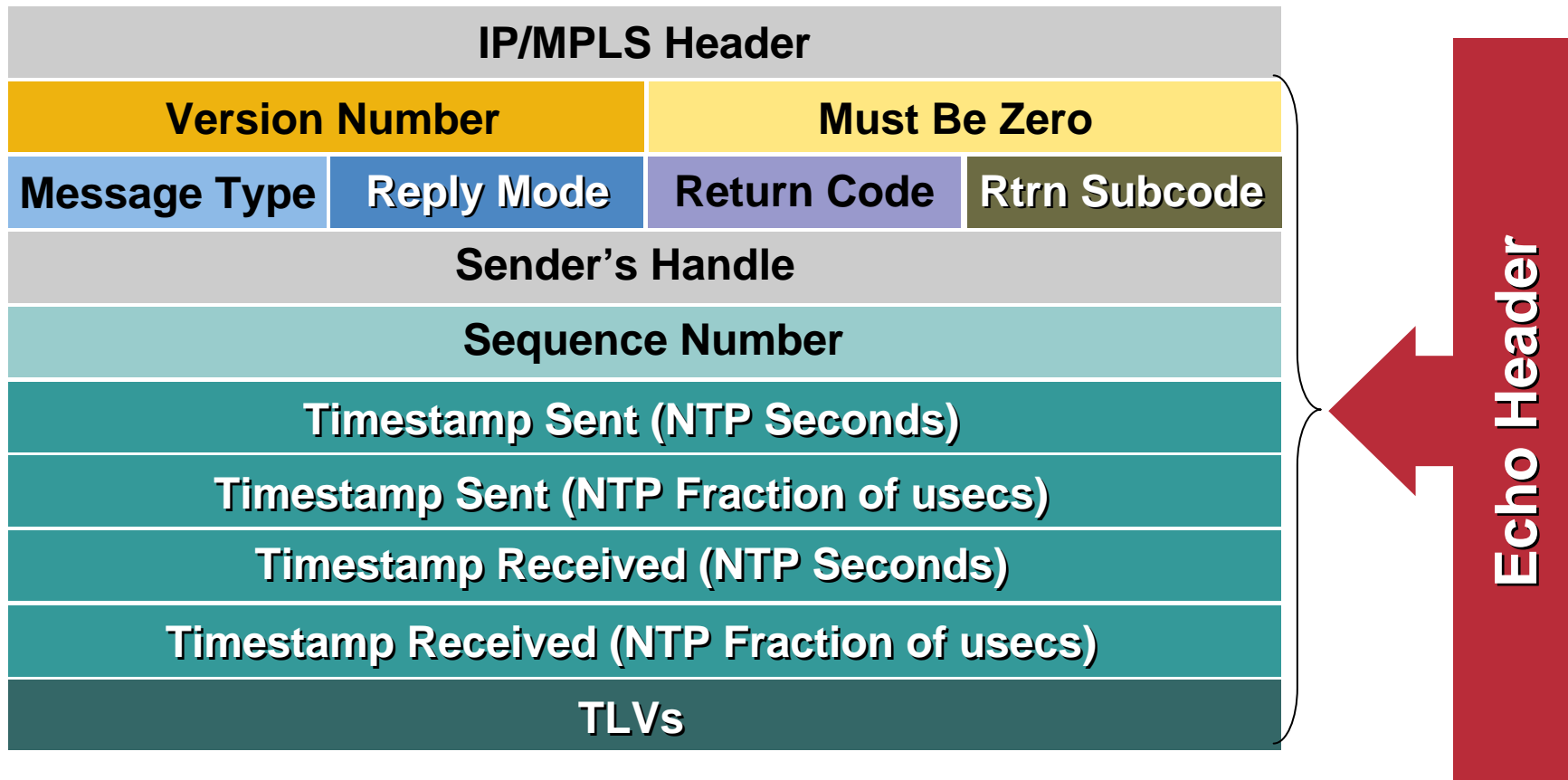
- Presence of the 127/8 address in the IP header destination address field causes the packet to be consumed by any routers trying to forward the packet using the ip header
- In this case R2 would not forward the echo-req to R1 but rather consumes the packet and sends a reply to R3 accordingly

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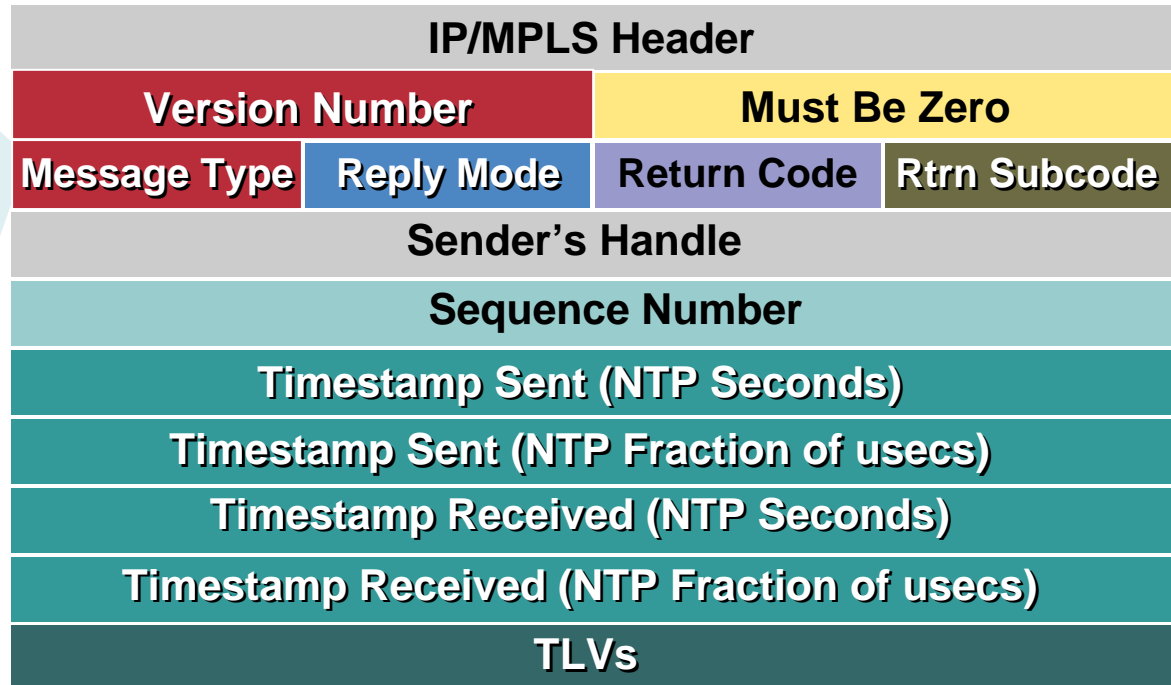
Packet Format of an MPLS LSP Echo

MPLS LSP Echo Request and Replies
Are UDP Packets with Header and TLVs



Packet Format of an MPLS LSP Echo (Cont.)

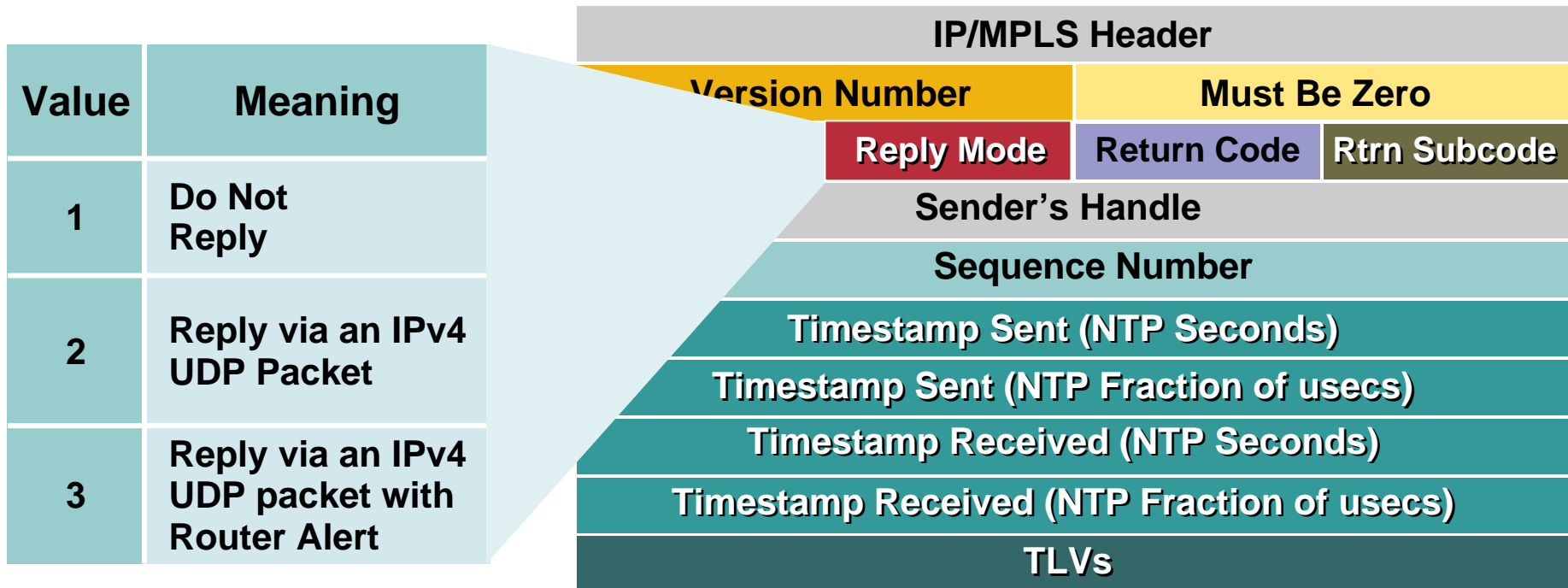
Value	Meaning
1	MPLS Echo Request
2	MPLS Echo Reply



Version Number: It's Set to One

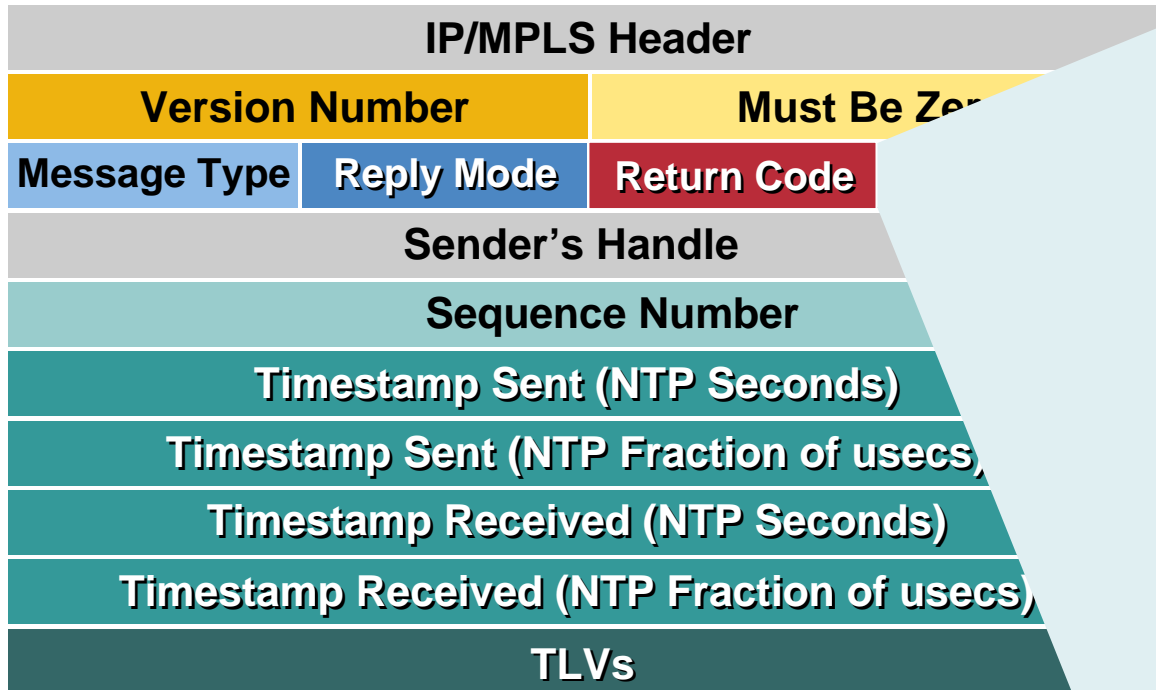
Message Type: Message Type Field Tells Whether the Packet Is an MPLS Echo Request or MPLS Echo Reply

Packet Format of an MPLS LSP Echo (Cont.)



Reply Mode: The Reply Mode Is Used to Control How the Target Router Replies to MPLS Echo Request

Return Code



Value	Meaning
0	The Error Code Is Contained in the Error Code TLV
1	Malformed Echo Request Received
2	One Or More of the TLVs Was Not Understood
3	Replying Router Is an Egress for the FEC
4	Replying Router Has No Mapping for the FEC
5	Replying Router Is Not One of the "Downstream Routers"
6	Replying Router Is One of the "Downstream Routers", and Its Mapping for this FEC on the Received Interface Is the Given Label

- The router initiating the LSP ping/trace would set the return code to zero
- The replying router would set it accordingly based on the table shown

Sender Handle

IP/MPLS Header			
Version Number		Must Be Zero	
Message Type	Reply Mode	Return Code	Rtrn Subcode
Sender's Handle			
Sequence Number			
Timestamp Sent (NTP Seconds)			
Timestamp Sent (NTP Fraction of usecs)			
Timestamp Received (NTP Seconds)			
Timestamp Received (NTP Fraction of usecs)			
TLVs			

- The sender handle field is added by the sender in the echo request
- The recipients puts the same value back in the echo-reply
- Sender handle is relevant only to the sender
- Sender uses the value to match the echo-reply against the echo request
- The value remains the same for all counts of a single ping

Sequence Number

IP/MPLS Header			
Version Number		Must Be Zero	
Message Type	Reply Mode	Return Code	Rtrn Subcode
Sender's Handle			
Sequence Number			
Timestamp Sent (NTP Seconds)			
Timestamp Sent (NTP Fraction of usecs)			
Timestamp Received (NTP Seconds)			
Timestamp Received (NTP Fraction of usecs)			
TLVs			

- The sequence number is assigned by the sender of the MPLS echo request and is copied back in the echo reply
- The sequence number is advanced after every echo request
- Sequence number to be used is maintained on a per sender handle basis and not as a global next sequence number

Sender Handle/Seq Numbers

Following Debugs Are Taken from a Router Receiving an LSP Ping

*Jan 9 10:12:26.495: LSPV: Echo Hdr decode: version 1, msg type 1, reply mode 2, return_code 0, return_subcode 0, **sender handle F6000B5**, **sequence number 1**, timestamp sent 09:59:07 UTC Fri Jan 9 2004, timestamp rcvd 00:00:00 UTC Mon Jan 1 1900

*Jan 9 10:12:26.495: LSPV: Echo Hdr encode: version 1, msg type 2, reply mode 2, return_code 3, return_subcode 0, **sender handle F6000B5**, **sequence number 1**, timestamp sent 09:59:07 UTC Fri Jan 9 2004, timestamp rcvd 10:12:26 UTC Fri Jan 9 2004

*Jan 9 10:12:26.499: LSPV: Echo Hdr decode: version 1, msg type 1, reply mode 2, return_code 0, return_subcode 0, **sender handle F6000B5**, **sequence number 2**, timestamp sent 09:59:07 UTC Fri Jan 9 2004, timestamp rcvd 00:00:00 UTC Mon Jan 1 1900

*Jan 9 10:12:26.539: LSPV: Echo Hdr decode: version 1, msg type 1, reply mode 2, return_code 0, return_subcode 0, **sender handle F6000B5**, **sequence number 3**, timestamp sent 09:59:08 UTC Fri Jan 9 2004, timestamp rcvd 00:00:00 UTC Mon Jan 1 1900

Timestamp

IP/MPLS Header			
Version Number		Must Be Zero	
Message Type	Reply Mode	Return Code	Rtrn Subcode
Sender's Handle			
Sequence Number			
Timestamp Sent (NTP Seconds)			
Timestamp Sent (NTP Fraction of usecs)			
Timestamp Received (NTP Seconds)			
Timestamp Received (NTP Fraction of usecs)			
TLVs			

*Jan 9 10:12:26.495: LSPV: Echo Hdr decode: version 1, msg type 1, reply mode 2 , return_code 0, return_subcode 0, sender handle F60000B5, sequence number 1, **timestamp sent 09:59:07 UTC Fri Jan 9 2004, timestamp rcvd 00:00:00 UTC Mon Jan 11900**

*Jan 9 10:12:26.495: LSPV: Echo Hdr encode: version 1, msg type 2, reply mode 2 , return_code 3, return_subcode 0, sender handle F60000B5, sequence number 1, **timestamp sent 09:59:07 UTC Fri Jan 9 2004, timestamp rcvd 10:12:26 UTC Fri Jan 9 2004**

- **Timestamp Sent** is the time inserted by the sender; It is copied back by the receiver in the echo-reply
- **Timestamp Received** is the time when the echo-req is received by the receiver and is put in the echo-reply; this field is zero in the echo-req
- **The timestamp field is in the NTP time format**

LSP Ping/Trace TLVs

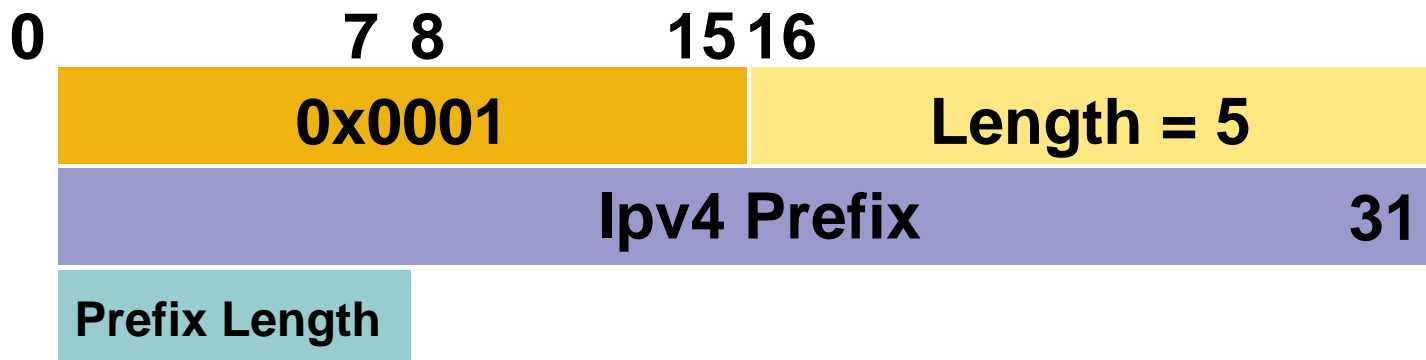
Target FEC Stack TLV

Value	Meaning
1	Target FEC Stack
2	Downstream Mapping
3	Pad
4	Error Code
5	Vendor Enterprise Code

Sub Type	Length	ValueField
1	5	LDP IPv4 Prefix
2	17	LDP IPv6 Prefix
3	20	RSVP IPv4 Session Query
4	56	RSVP IPv6 Session Query
5		Reserved
6	13	VPN IPv4 Prefix
7	25	VPN IPv6 prefix
9	10	L2 Circuit ID

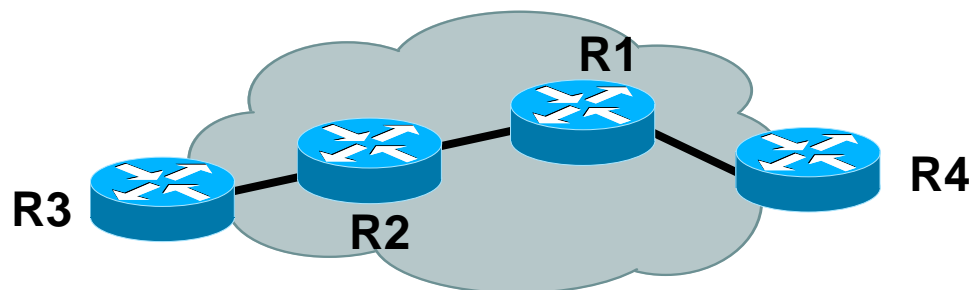
LDP IP V4 Prefix (Sub-TLV)

- The sender puts the IPv4 prefix for which we are selecting the LSP in the echo request
- The length field defines the mask for the prefix



LDP IP V4 Prefix (Packet Dump)

- Packet dump from a receiving router; the destination ip is 10.200.0.4/32



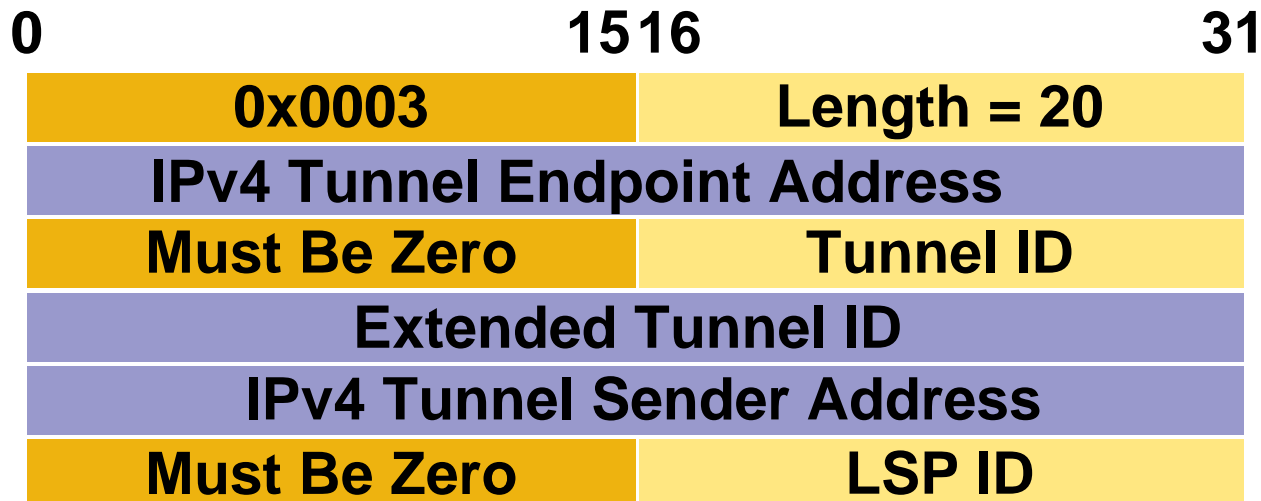
```
*Jan 11 15:32:48.986: LSPV: Echo packet received: src 10.200.0.3, dst 127.0.0.1,
size 114
*Jan 11 15:32:48.986: 00 09 11 D8 05 FE 01 AD DE AD DE AD 08 00 46 00
*Jan 11 15:32:48.986: 00 64 00 00 40 00 FE 11 5D B8 0A C8 00 03 7F 00
*Jan 11 15:32:48.986: 00 01 94 04 00 00 0D AF 0D AF 00 4C F8 A3 00 01
*Jan 11 15:32:48.986: 00 00 01 02 00 00 DD 00 00 4E 00 00 00 01 C3 AB
*Jan 11 15:32:48.986: E7 ED EF 86 9C FC 00 00 00 00 00 00 00 00 01
*Jan 11 15:32:48.986: 00 09 00 01 00 05 0A C8 00 04 20 00 03 00 13 01
*Jan 11 15:32:48.990: AB CD AB CD AB CD AB CD AB CD AB CD AB CD AB CD
*Jan 11 15:32:48.990: AB CD
```

IPv4 Prefix

Prefix Length = 32

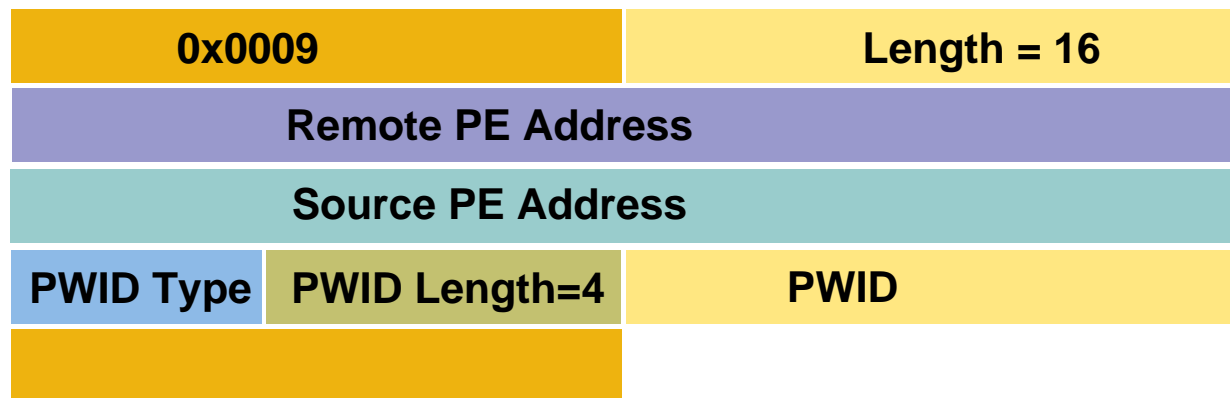
RSVP IPv4 (Sub-TLV)

- Tunnel (Tun) endpoint address is the destination address of the TE Tunnel being used by the LSP ping/trace
- Tunnel ID is the TE tunnel number
- Extended Tunnel ID is usually the source address of the TE tunnel
- IPv4 tunnel sender address is again the source address of the TE tunnel



L2 Circuit Type (Sub-TLV)

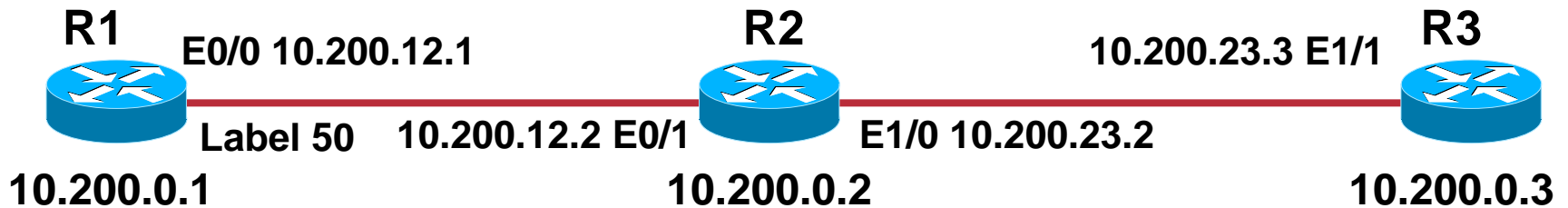
- Remote PE address is the address of the destination of AToM tunnel
- Source address is the LDP ID
- PWID Type is the VC Type as per draft-martini-l2circuit-trans-mpls-13.txt
- PWID is the VC ID configure for the AtoM Tunnel



Downstream Mapping TLV

Value	Meaning
1	Target FEC Stack
2	Downstream Mapping
3	Pad
4	Error Code
5	Vendor Enterprise Code

Downstream Mapping TLV



R1's Downstream Mapping for 10.200.0.3

Common_Header

MTU: **Mtu of E0/0**

Address Type **1**

Downstream Intf Addr

10.200.12.1

Downstream Label **50**

R2's Downstream Mapping for 10.200.0.3

Common_Header

MTU: **Mtu of E1/0**

Address Type **1**

Downstream Intf Addr

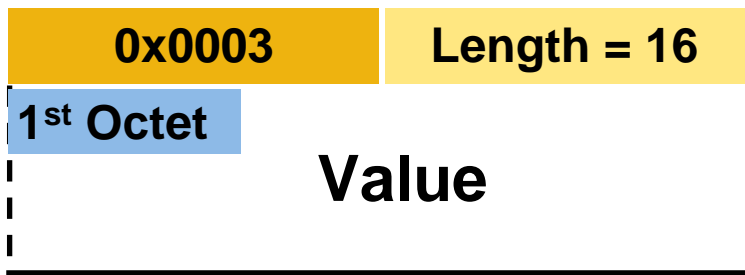
10.200.23.2

PAD TLV

- Pad TLV is used to pad the packet with a particular pattern
- It can be used to discover the mtu
- The value field has the following values

Drop Pad TLV from reply

Copy Pad TLV to reply



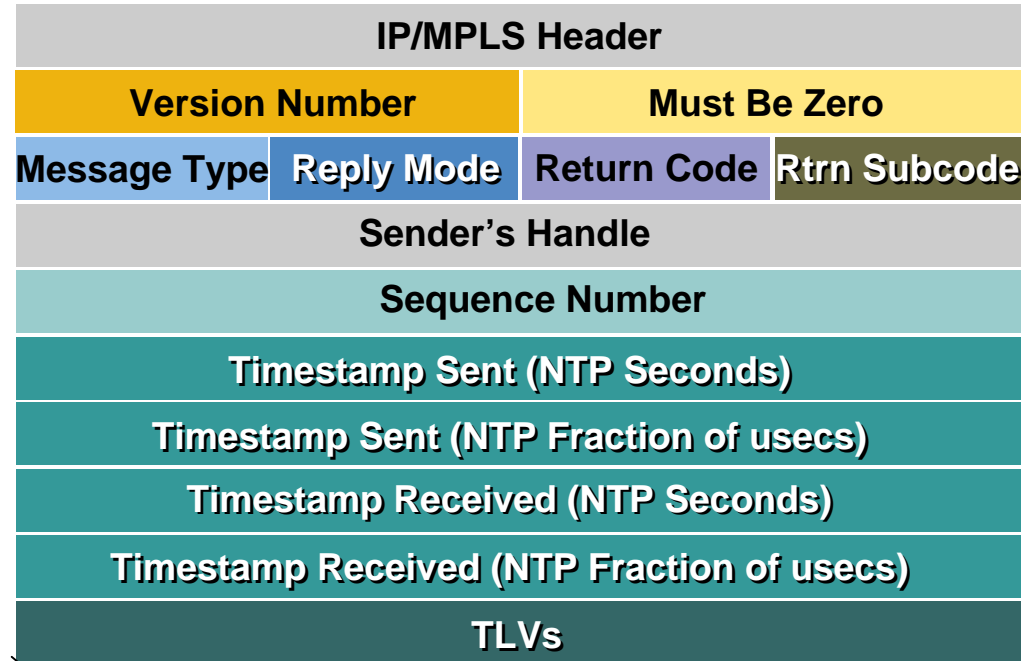
Value	Meaning
1	Target FEC Stack
2	Downstream Mapping
3	Pad
4	Error Code
5	Vendor Enterprise Code

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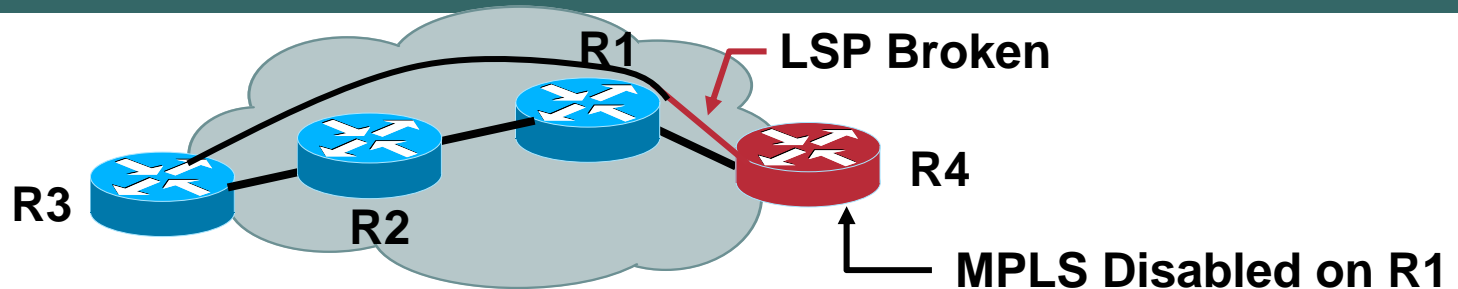
Generating an LSP Ping

- For LSP ping we generate an MPLS echo request
- The payload includes the LDP/RSVP/L2 Circuit sub-TLV depending on the LSP we use
- We also send a PAD TLV



Value	Meaning
1	Target FEC Stack
2	Downstream Mapping
3	Pad
4	Error Code
5	Vendor Enterprise Code

Troubleshooting Using LSP Ping (IPv4) (MPLS Disabled at the Egress Router)



• If a Regular Ping Is Done from R3 to R4, It Would Be Successful

```
R3#ping 10.200.0.4
!!!!
Success rate is 100 percent (5/5), round-trip
min/avg/max = 24/28/32 ms
R3#
```

```
R3#ping mpls ip 10.200.0.4/32
Sending 5, 100-byte MPLS Echos to
10.200.0.4/32,
  timeout is 2 seconds, send interval is 0
msec:
```

```
Codes: '!' - success, 'Q' - request not
transmitted,
  '.' - timeout, 'U' - unreachable,
  'R' - downstream router but not target
```

```
Type escape sequence to abort.
UUUUU
Success rate is 0 percent (0/5)
R3#
```

But an LSP Ping Would Fail

```
R3#ping mpls ipv4 10.200.0.4/32 verbose
Sending 5, 100-byte MPLS Echos to 10.200.0.4/32,
timeout is 2 seconds, send interval is 0 msec:
```

```
Codes: '!' - success, 'Q' - request not
transmitted,
  '.' - timeout, 'U' - unreachable,
  'R' - downstream router but not target
```

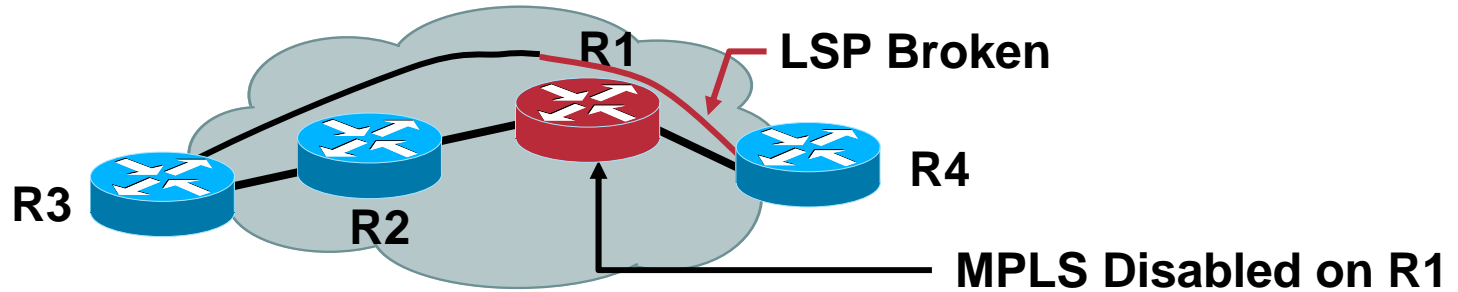
```
Type escape sequence to abort.
```

```
U 10.200.14.4, return code 4
U 10.200.14.4, return code 4
U 10.200.14.4, return code 4
U 10.200.14.4, return code 4
U 10.200.14.4, return code 4
```

```
Success rate is 0 percent (0/5)
```

Troubleshooting Using LSP Ping (IPv4)

MPLS Disabled at the P Router (R1)



- If a Regular Ping Is Done from R3 to R4, It Would Be Successful But an LSP Ping Would Fail
- The Response Would Come from R1

```
R3#ping mpls ip 10.200.0.4/32
Sending 5, 100-byte MPLS Echos to
10.200.0.4/32,
    timeout is 2 seconds, send interval is 0 msec:

Codes: '!' - success, 'Q' - request not transmitted,
      '.' - timeout, 'U' - unreachable,
      'R' - downstream router but not target

Type escape sequence to abort.
UUUUU
Success rate is 0 percent (0/5)
R3#
```

```
R3#ping mpls ipv4 10.200.0.4/32 verbose
Sending 5, 100-byte MPLS Echos to 10.200.0.4/32,
    timeout is 2 seconds, send interval is 0 msec:

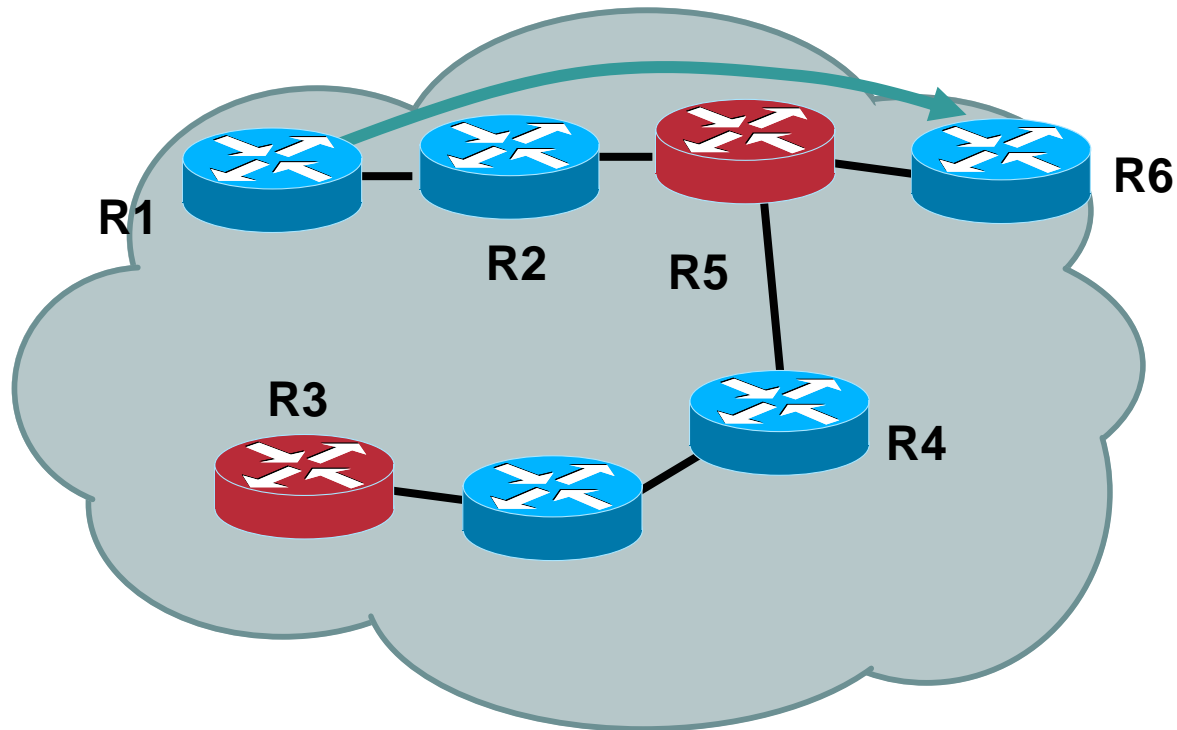
Codes: '!' - success, 'Q' - request not transmitted,
      '.' - timeout, 'U' - unreachable,
      'R' - downstream router but not target

Type escape sequence to abort.
U 10.200.21.1, return code 4
U 10.200.21.1, return code 4
U 10.200.21.1, return code 4
U 10.200.21.1, return code 4
U 10.200.21.1, return code 4

Success rate is 0 percent (0/5)
```

Troubleshooting Using LSP Ping (IPv4) (Using Router Alert)

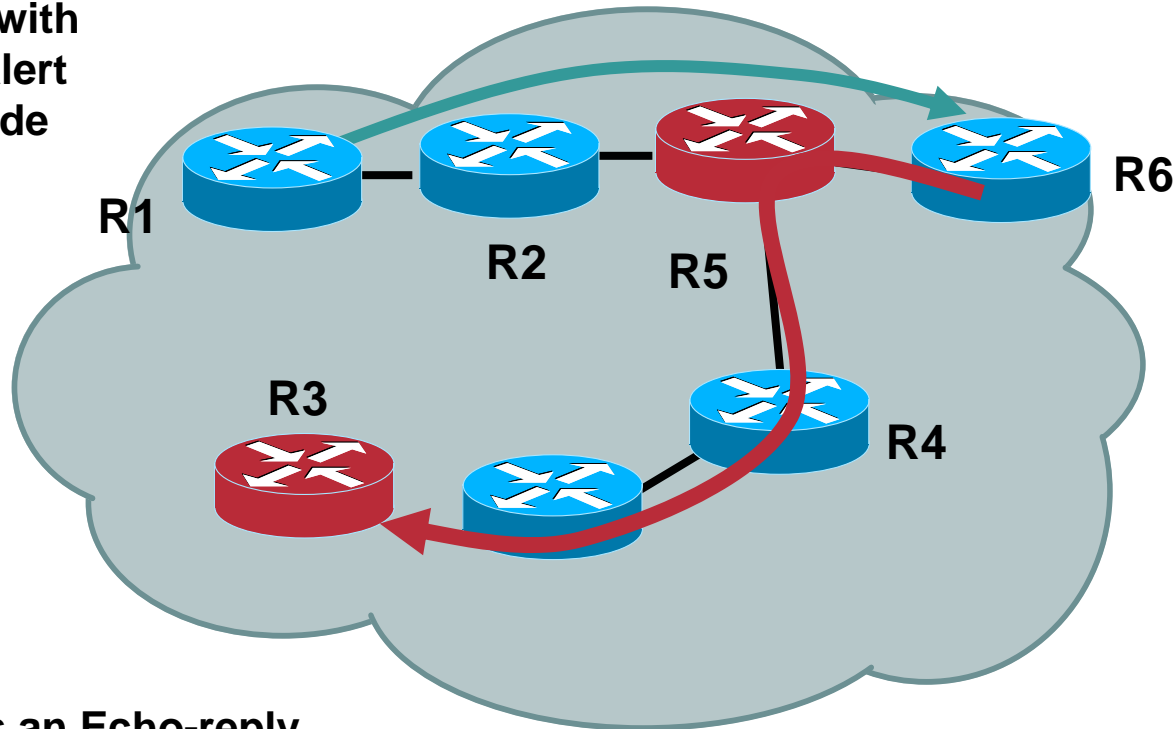
Echo-req Is Sent from R1-R6



Troubleshooting Using LSP Ping (IPv4) (Using Router Alert)

Send a ping
from R1 with
Router Alert
reply mode
option

Echo-req Is Sent from R1-R6



R6 Issues an Echo-reply

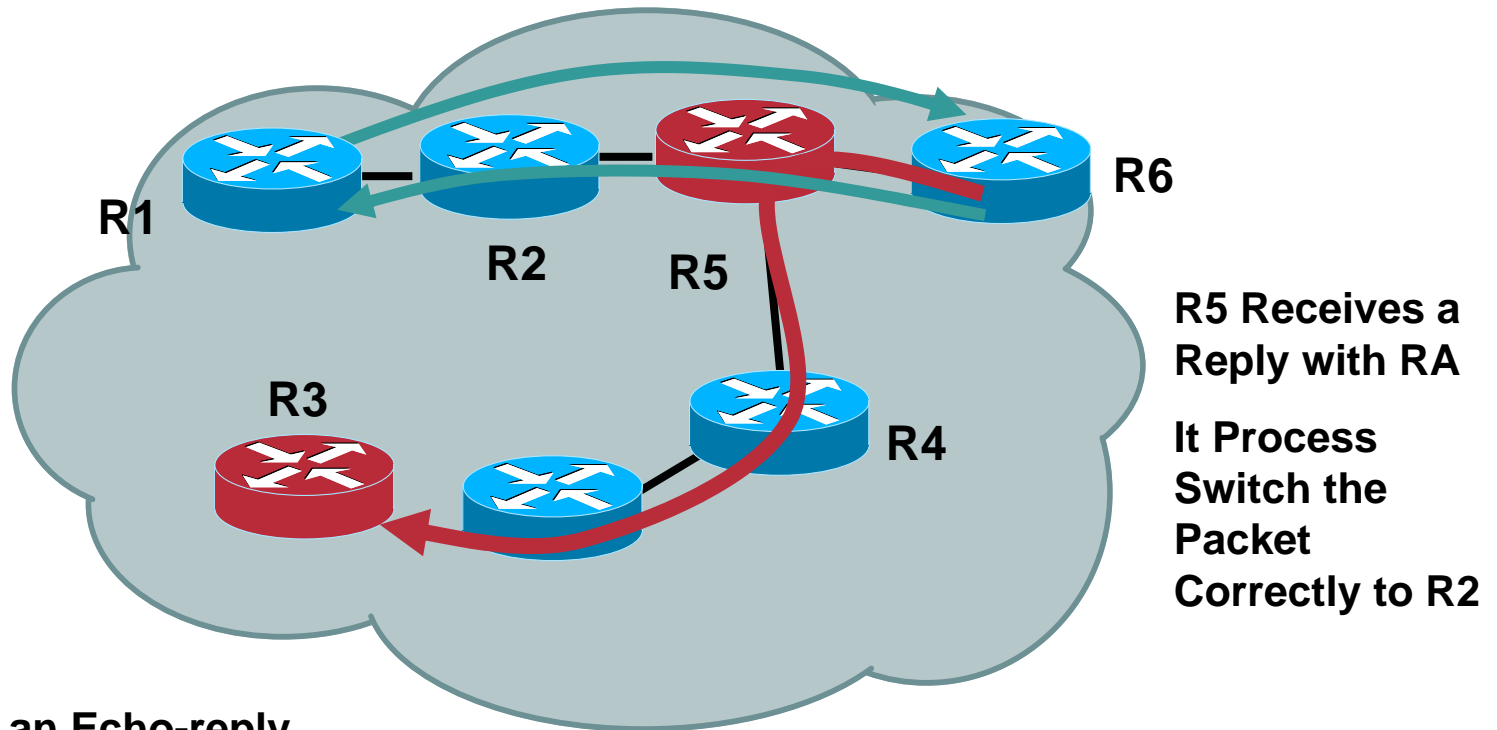
R5 Has a Wrong Label Binding and Forward the Packet to R4

R3 Would Drop the Packet

So LSP Ping Fails

Troubleshooting Using LSP Ping (IPv4) (Using Router Alert)

Echo-req Is Sent from R1-R6



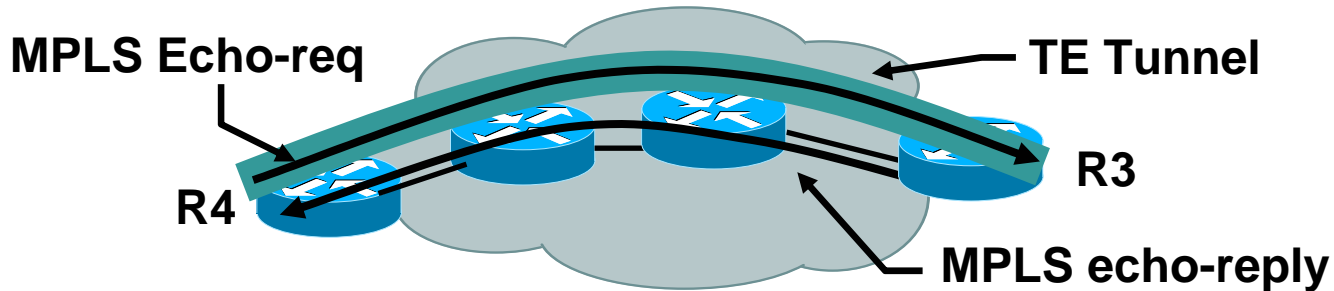
R6 sends an Echo-reply

R5 Has a Wrong Label Binding and Forward the Packet to R4

R3 Would Drop the Packet

So LSP Ping Fails

Troubleshooting Using LSP Ping (RSVP IPv4)



Pinging from R4 to R3 through TE Tunnel

```
R4#ping mpls Traffic-eng Tunnel 1
```

```
R3#
```

```
*Jan 21 13:43:56.200: LSPV: Echo Hdr decode: version 1, msg type 1, reply mode 2  
, return_code 0, return_subcode 0, sender handle EA00000A, sequence number 1, ti  
mestamp sent 13:58:08 UTC Wed Jan 21 2004, timestamp rcvd 00:00:00 UTC Mon Jan 1  
1900
```

```
*Jan 21 13:43:56.200: LSPV: tlvtype 1, tlvlength 24
```

```
*Jan 21 13:43:56.204: LSPV: RSVP IPV4 FEC decode: srcaddr 10.200.0.4, destaddr 1  
0.200.0.3, tun id 1, ext tun id 180879364, lsp id 4142
```

```
*Jan 21 13:43:56.204: LSPV: Target FEC stack length = 24, retcode = 3
```

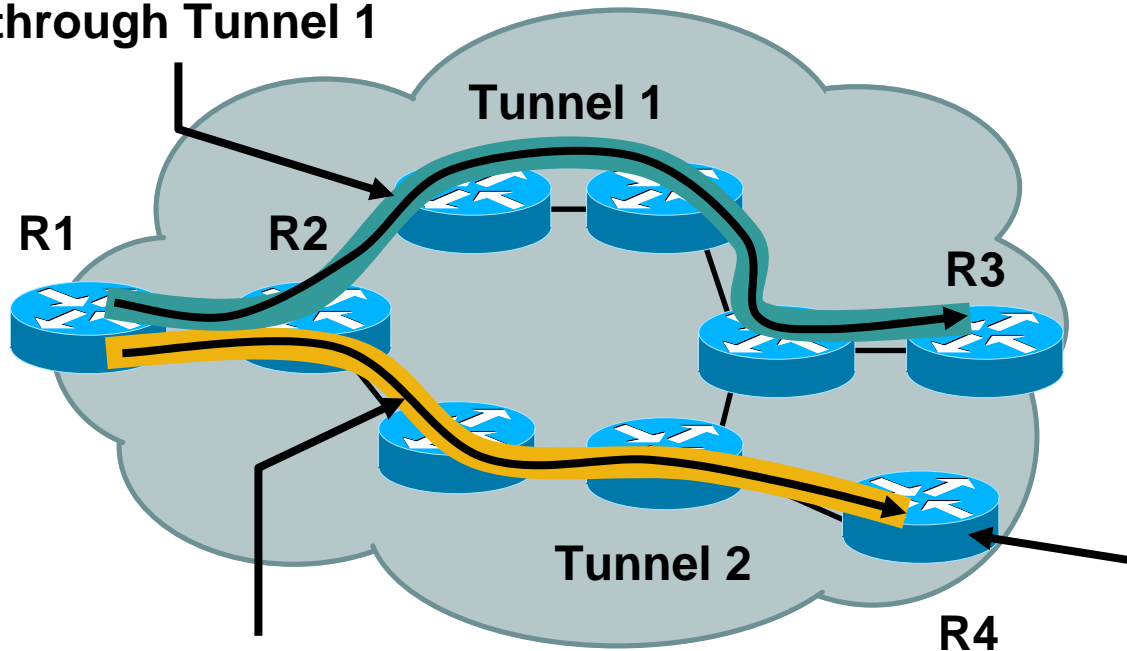
```
*Jan 21 13:43:56.204: LSPV: tlvtype 3, tlvlength 4
```

```
*Jan 21 13:43:56.204: LSPV: Pad TLV decode: type 1, size 4
```

```
*Jan 21 13:43:56.204: LSPV: Echo Hdr encode: version 1, msg type 2, reply mode 2  
, return_code 3, return_subcode 0, sender handle EA00000A, sequence number 1, ti  
mestamp sent 13:58:08 UTC Wed Jan 21 2004, timestamp rcvd 13:43:56 UTC Wed Jan 2  
1 2004
```

Troubleshooting Using LSP Ping (RSVP IPv4)

LSP Ping Is Initiated from R1 through Tunnel 1



Due to an Error on R2 the LSP Ping Is Switched into Tun 2

R4 Would Recognize that **dest addr, LSP id and Tu id** Are Different and Would Reply with a Return Code 4

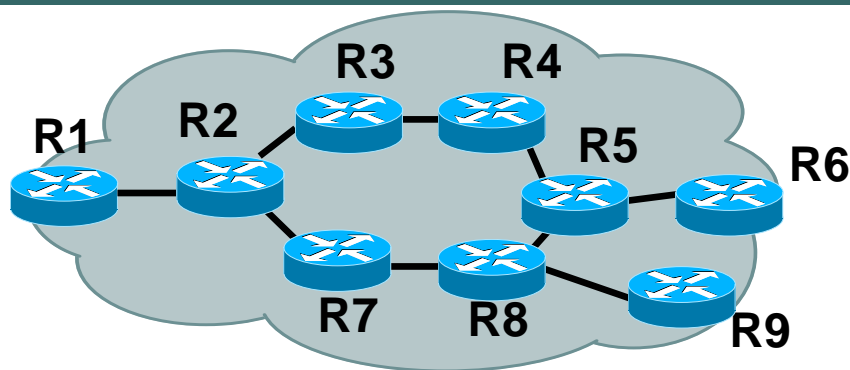
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 - Configuration and Troubleshooting Using LSP Ping/Trace
 - LSP Ping
 - LSP Trace**
 - AToM VCCV
- Summary

Generating an LSP Trace

- For LSP Trace we generate an mpls-echo request and increment the TTL by 1 starting at 1
- Within the echo-req we add the downstream TLV
- The TTL of the outermost label is set to 1 and then incremented by 1 on every other request that is being send out
- The downstream routers, receiving the echo-req, would decrement the TTL by 1 and if it expires and the router is one of the downstream router it would **reply with a return code of 6**
- When the echo-req finally reaches the destination successfully router it would **reply with a return code of 3**

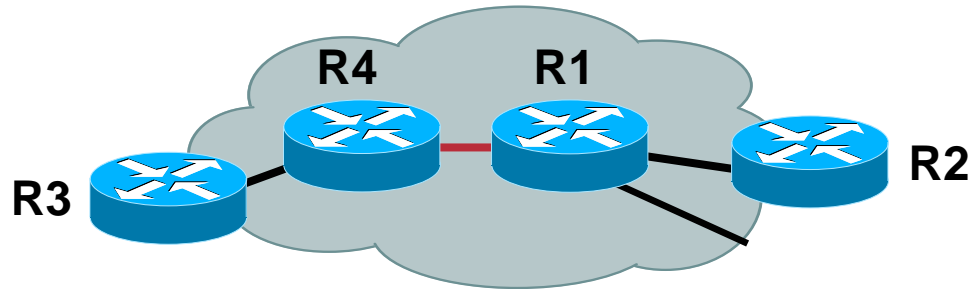
LSP Trace: Path/Tree Trace (Cont.)



Trace Can Be Divided into Two Types

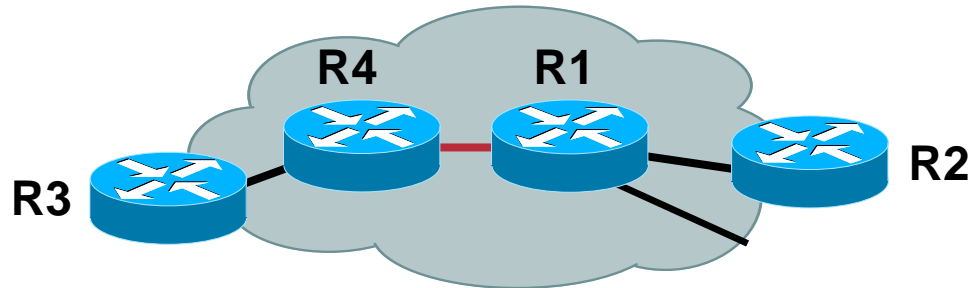
- **Path trace** would give us information of only one path out of all the possible ECMP paths
- In the above example if I do a path trace from R1 to R6; I might only be reported about R1-R2-R3-R4-R5-R6
- **Tree trace** returns ALL of the possible paths between one source and destination
- So in the above case the LSP (tree) trace would give us information about both the paths R1-R2-R3-R4-R5-R6 and R1-R2-R7-R8-R5-R6

Troubleshooting Using LSP Trace (IPv4)



- There is an intermittent response for the data traffic using the LSP R3-R4-R1-R2
- Sweeping LSP ping tells us that packets over 1500 are failing

Troubleshooting Using LSP Trace (IPv4)



- There is an intermittent response for the data traffic using the LSP R3-R4-R1-R2
- Sweeping LSP ping tells us that packets over 1500 are failing

Now if I do a regular trace, I'll get the following

```
R3#tracer 10.200.0.2
```

```
Type escape sequence to abort.
```

```
Tracing the route to 10.200.0.2
```

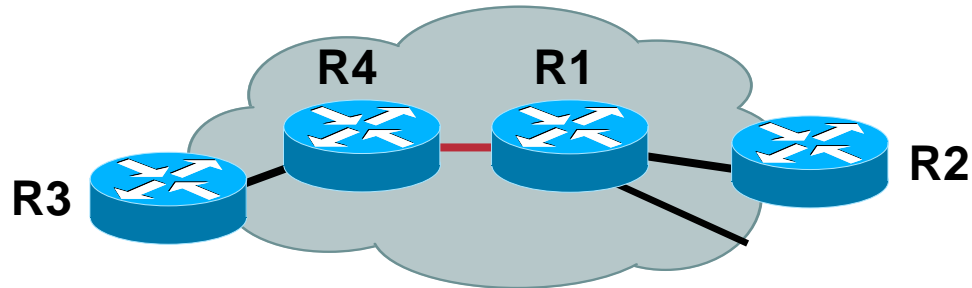
```
 1 10.200.34.4 [MPLS: Label 44 Exp 0] 0 msec 0  
msec 0 msec
```

```
 2 10.200.14.1 [MPLS: Label 22 Exp 0] 0 msec 0  
msec 0 msec
```

```
 3 10.200.12.2 0 msec * 0 msec
```

```
R3#
```


Troubleshooting Using LSP Trace (IPv4)



- There is an intermittent response for the data traffic using the LSP R3-R4-R1-R2
- Sweeping LSP ping tells us that packets over 1500 are failing

Output with regular trace..

```
R3#tracer 10.200.0.2
```

Type escape sequence to abort.

Tracing the route to 10.200.0.2

```
 1 10.200.34.4 [MPLS: Label 44 Exp 0] 0 msec 0 msec
```

```
 2 10.200.14.1 [MPLS: Label 22 Exp 0] 0 msec 0 msec
```

```
 3 10.200.12.2 0 msec * 0 msec
```

```
R3#
```

But if an LSP trace is done, output looks as follows

```
R3#tracer mpls ip 10.200.0.2/32
```

Tracing MPLS Label Switched Path to 10.200.0.2/32, timeout is 2 seconds

Codes: '!' - success, 'Q' - request not transmitted, '!' - timeout, 'U' - unreachable, 'R' - downstream router but not target

Type escape sequence to abort.

```
 0 10.200.34.3 MRU 4470 [Labels: 44 Exp: 0]
```

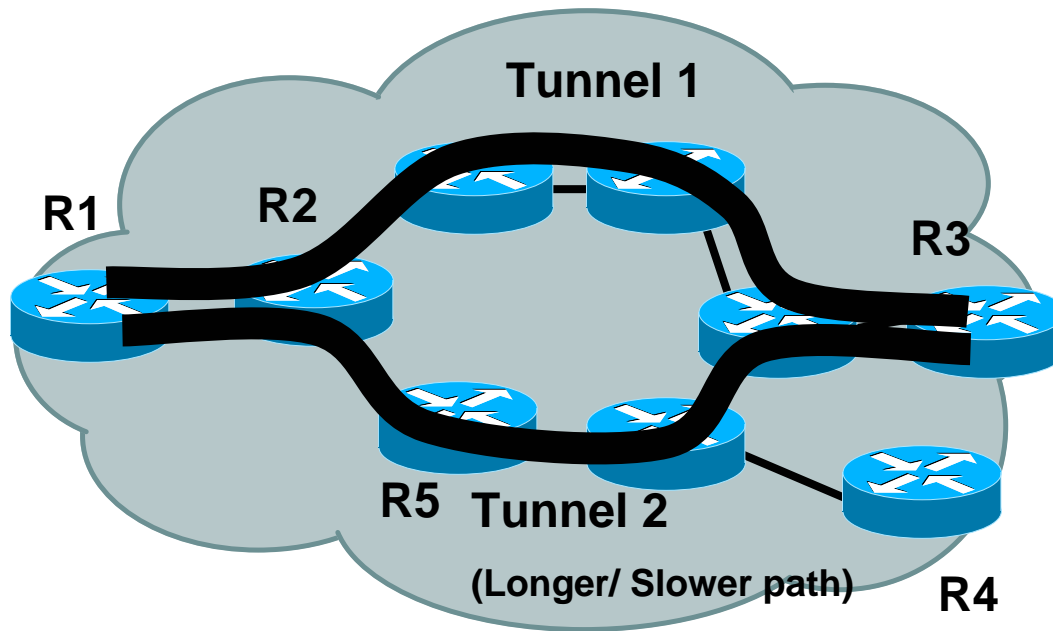
```
R 1 10.200.14.4 MRU 1500 [Labels: 22 Exp: 0] 4 ms
```

```
R 2 10.200.12.1 MRU 4474 [implicit-null] 15 ms
```

```
! 3 10.200.12.2 20 ms
```

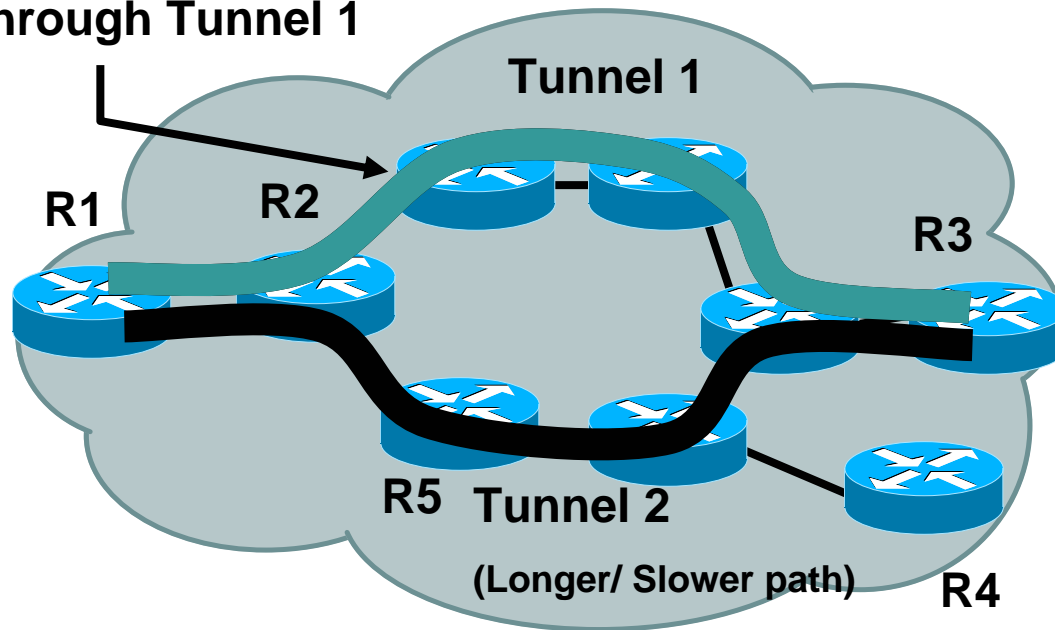
Troubleshooting Using LSP Trace (RSVP IPv4)

```
R1#traceroute mpls traffic-eng tunnel tunnel1
```



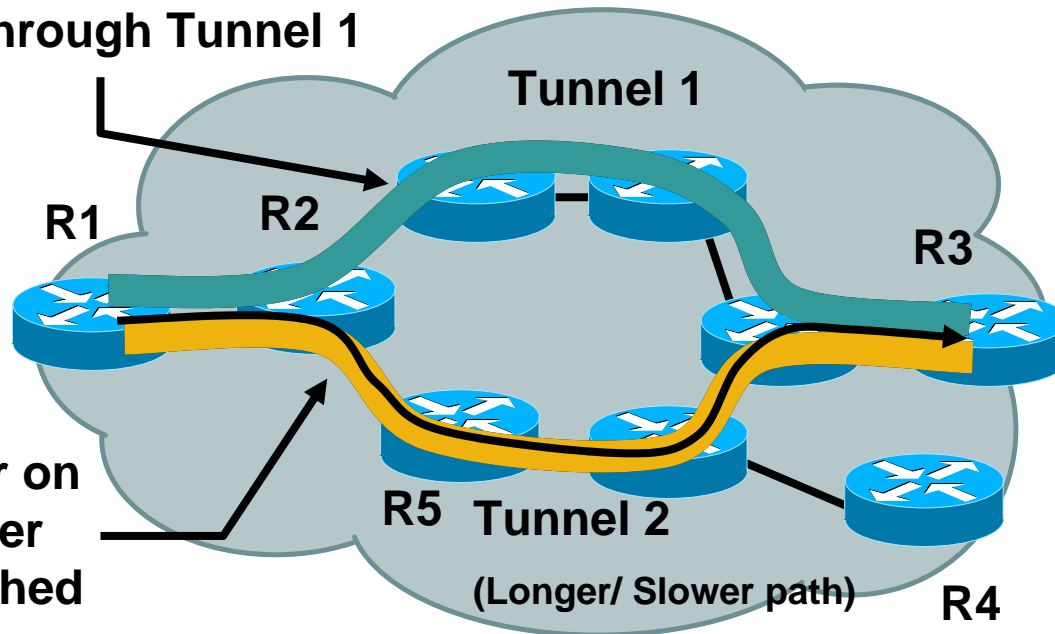
Troubleshooting Using LSP Trace (RSVP IPv4)

Customer Complains That He's Seeing Latency; Customer Traffic Is Going Through Tunnel 1



Troubleshooting Using LSP Trace (RSVP IPv4)

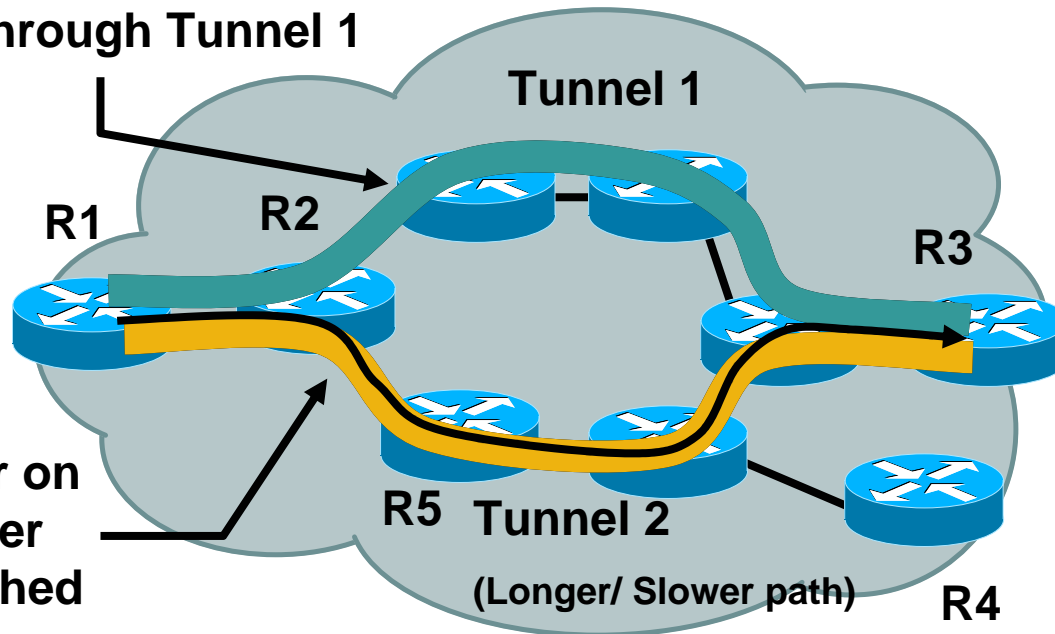
Customer Complains That He's Seeing Latency; Customer Traffic Is Going Through Tunnel 1



Due to an Error on R2 the Customer Traffic Is Switched into Tunnel 2

Troubleshooting Using LSP Trace (RSVP IPv4)

Customer Complains That He's Seeing Latency; Customer Traffic Is Going Through Tunnel 1

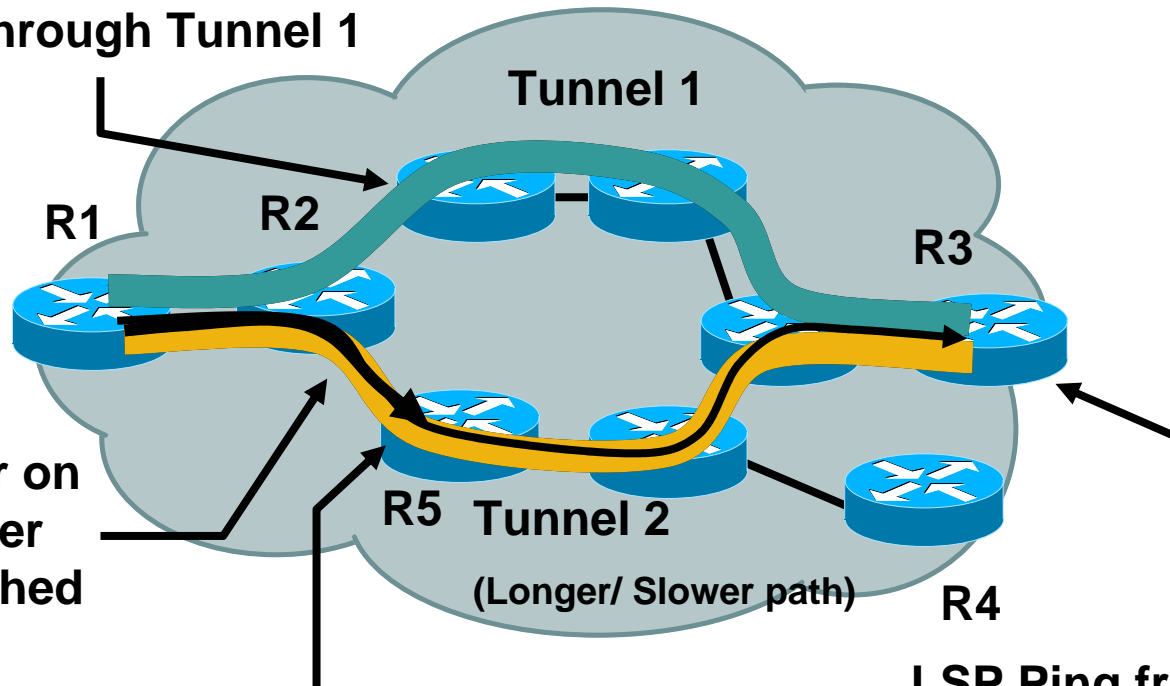


Due to an Error on R2 the Customer Traffic Is Switched into Tunnel 2

LSP Ping from R1 Would Work as All the Five Values in the LSP Ping Would Be Correct

Troubleshooting Using LSP Trace (RSVP IPv4)

Customer Complains That He's Seeing Latency; Customer Traffic Is Going Through Tunnel 1



Due to an Error on R2 the Customer Traffic Is Switched into Tunnel 2

When We Do LSP Trace R5 Would Not Be Able to Match the 5 Tuples and Would Reply with a Return Code of 4

LSP Ping from R1 Would Work as All the Five Values in the LSP Ping Would Be Correct

Load Balancing (ECMP)

Loadbalancing

- Currently we may look into the IP payload for loadbalancing scenario
- We would first check for IP (0x4) under the bottom of label stack
- If IP do the load balancing depending IP source/dest (hw-dependant)
- If not IP do load balancing depending on bottom most label— in case of AToM the control word is different from 0x4 and the bottom most label is the VC label
- In some platforms we cannot go all the way down the label stack; So the bottommost label might not be VC label
- User would have to **change the destination address** to use all the possible paths for a multipath scenario

Loadbalancing (Cont.)

```
R3#sh mpls forwarding-table 10.200.0.1
```

Local tag	Outgoing tag or VC	Prefix or Tunnel Id	Bytes switched	tag	Outgoing interface	Next Hop
27	20	10.200.0.1/32	0		PO0/0	point2point
	23	10.200.0.1/32	0		PO1/0	point2point

```
R3#
```

```
R3#trace mpls ip 10.200.0.1/32 destination 127.0.0.1
```

```
Tracing MPLS Label Switched Path to 10.200.0.1/32, timeout is 2 seconds
```

```
Codes: '!' - success, 'Q' - request not transmitted,  
'.' - timeout, 'U' - unreachable,  
'R' - downstream router but not target
```

```
Type escape sequence to abort.
```

```
0 10.200.123.3 MRU 4470 [Labels: 20 Exp: 0]  
R 1 10.200.12.2 MRU 1504 [implicit-null] 12 ms  
! 2 10.200.12.1 3 ms
```

```
R3#trace mpls ip 10.200.0.1/32 destination 127.0.0.3
```

```
Tracing MPLS Label Switched Path to 10.200.0.1/32, timeout is 2 seconds
```

```
Codes: '!' - success, 'Q' - request not transmitted,  
'.' - timeout, 'U' - unreachable,  
'R' - downstream router but not target
```

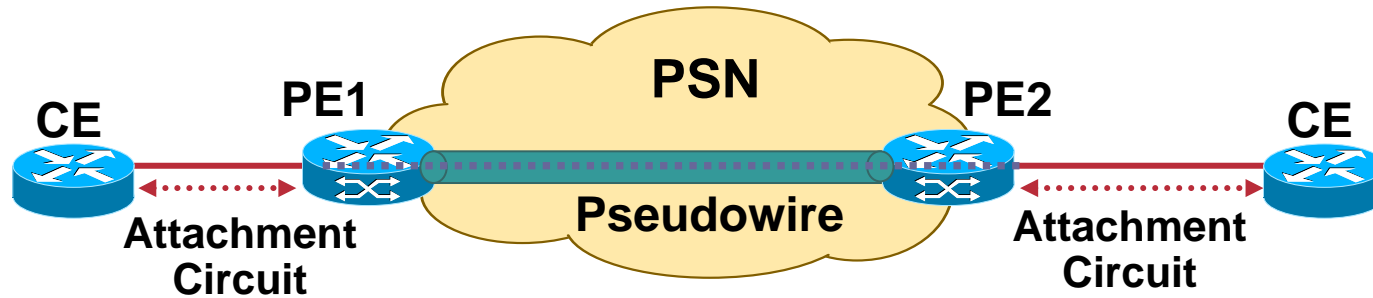
```
Type escape sequence to abort.
```

```
0 10.200.134.3 MRU 4470 [Labels: 23 Exp: 0]  
R 1 10.200.14.4 MRU 1504 [implicit-null] 14 ms  
! 2 10.200.14.1 5 ms
```

Agenda

- MPLS Overview
- Existing Ping/Trace Capabilities
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 - LSP Trace
 - AToM VCCV**
- Summary

Virtual Circuit Connection Verification (VCCV)



- **Mechanism for connectivity verification of PW**
- **Multiple PSN tunnel types**
MPLS, IPsec, L2TP, GRE,...
- **Motivation**
One tunnel can serve many pseudo-wires
MPLS LSP ping is sufficient to monitor the PSN tunnel (PE-PE connectivity), but not VCs inside of tunnel
- **Features**
Works over MPLS or IP networks
In-band CV via control word flag or out-of-band option by inserting router alert label between tunnel and PW labels
Works with BFD, ICMP Ping and/or LSP ping

VC Connection Verification (VCCV)

- **Control packets inband of the AToM tunnels are intercepted by the egress PE**
- **A new martini interface parameter is defined**
- **VCCV capability is negotiated when the AToM tunnel is brought up**
- **VCCV marks the payload as control packet for switching purpose**

VCCV Switching Types

Two Types of Switching Modes

- Type 1 involves defining the upper nibble of the control word as a Protocol Id (PID) field

Control Word Use Is Signalled in LDP—Standard Form:

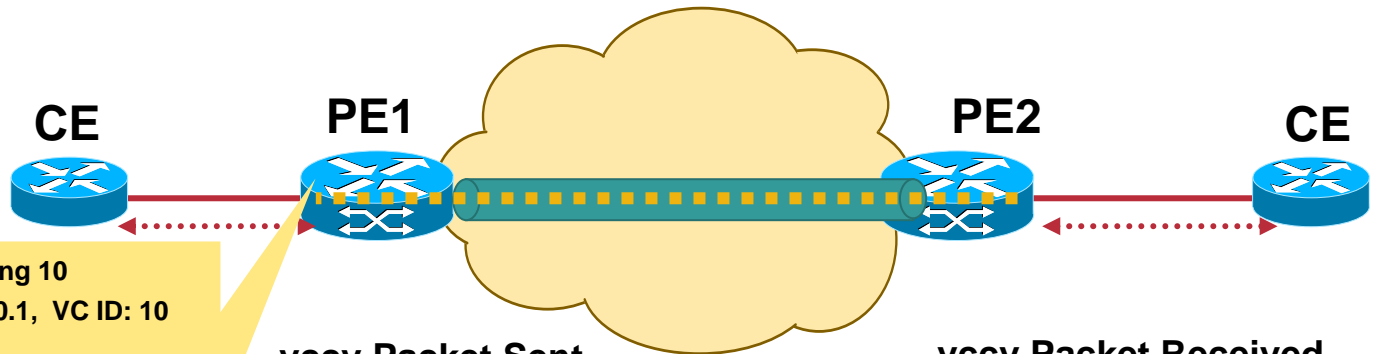
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1

0 0 0 0	Flags	FRG	Length	Sequence Number
---------	-------	-----	--------	-----------------

OAM Uses a different 1st Nibble

0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1

0 0 0 1	Reserved	PPP DLL Protocol Number=IPvx
IP OAM Packet: Ping/BFD/LSP Ping		



```
PE1#sh mpls l2transport binding 10
Destination Address: 10.200.0.1, VC ID: 10
Local Label: 16
  Cbit: 0, VC Type: Ethernet, GroupID: 0
  MTU: 1500, Interface Desc: n/a
  VCCV Capabilities: Type 1
Remote Label: 69
  Cbit: 0, VC Type: Ethernet, GroupID: 0
  MTU: 1500, Interface Desc: n/a
  VCCV Capabilities: Type 1
```

vccv Packet Sent from PE1 to PE2

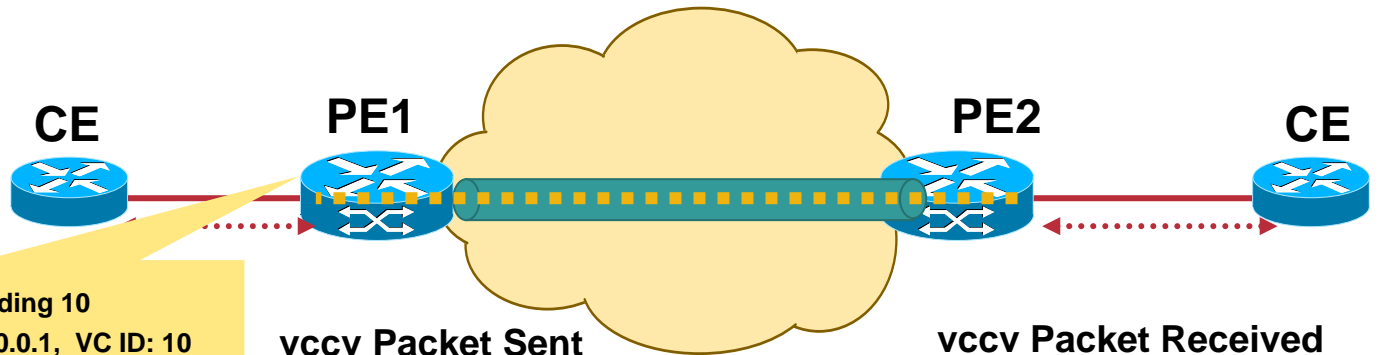
IGP Label TTL=255
vc Label+CW
IP Payload

vccv Packet Received from PE1 to PE2

vc Label+CW
IP Payload

VCCV Switching Types (Cont.)

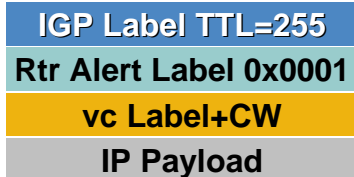
- Type 2 involves shimming a MPLS router alert label between the IGP label stack and VC label



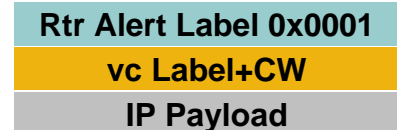
```

PE1#sh mpls l2transport binding 10
Destination Address: 10.200.0.1, VC ID: 10
Local Label: 16
  Cbit: 0, VC Type: Ethernet, GroupID: 0
  MTU: 1500, Interface Desc: n/a
  VCCV Capabilities: Type 2
Remote Label: 69
  Cbit: 0, VC Type: Ethernet, GroupID: 0
  MTU: 1500, Interface Desc: n/a
  VCCV Capabilities: Type 2
    
```

vccv Packet Sent
from PE1 to PE2



vccv Packet Received
from PE1 to PE2

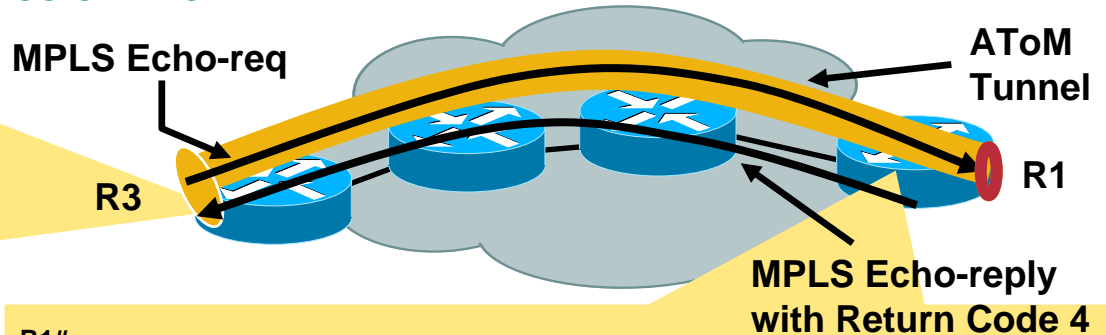


Troubleshooting Using LSP Ping (L2 CKT)

Pinging from R3 to R1 through AToM Tunnel
R3#ping mpls pseudowire 10.200.0.1 10

```
R3#ping mpls pseudowire <IPv4 peer IP addr > <VC ID>?
```

destination Destination address or address range
exp EXP bits in mpls header
interval Send interval between requests in Router
pad Pad TLV pattern
repeat Repeat count
reply Reply mode
size Packet size
source Source specified as an IP address
sweep Sweep range of sizes
timeout Timeout in seconds
ttl Time to live
verbose verbose mode for ping output



R1#

```
*Jan 19 19:32:17.726: LSPV: AToM echo request rx packet handler
*Jan 19 19:32:17.726: LSPV: Echo packet received: src 10.200.0.3, dst 127.0.0.1, size 122
*Jan 19 19:32:17.734: LSPV: Echo Hdr decode: version 1, msg type 1, reply mode 2, return_code 0, return_subcode 0, sender handle 850000D1, sequence number 1, ti mestamp sent 20:22:30 UTC Mon Jan 19 2004, timestamp rcvd 00:00:00 UTC Mon Jan 1 1900
*Jan 19 19:32:17.734: LSPV: tlvtype 1, tlvlength 20
*Jan 19 19:32:17.734: LSPV: AToM FEC decode: srcaddr 10.200.0.1, destaddr 10.200.0.3, vcid 10, vctype 5
*Jan 19 19:32:17.734: LSPV: Target FEC stack length = 20, retcode = 3
*Jan 19 19:32:17.734: LSPV: tlvtype 3, tlvlength 8
*Jan 19 19:32:17.734: LSPV: Pad TLV decode: type 1, size 8
*Jan 19 19:32:17.734: LSPV: Echo Hdr encode: version 1, msg type 2, reply mode 2, return_code 4, return_subcode 0, sender handle 850000D1, sequence number 1, ti mestamp sent 20:22:30 UTC Mon Jan 19 2004, timestamp rcvd 19:32:17 UTC Mon Jan 1 9 2004
```

- Return code 4 sent due to some error condition either of the following has occurred

Wrong VC ID

Wrong VC Type

Wrong Source Address

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 - LSP Trace
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- **Summary**

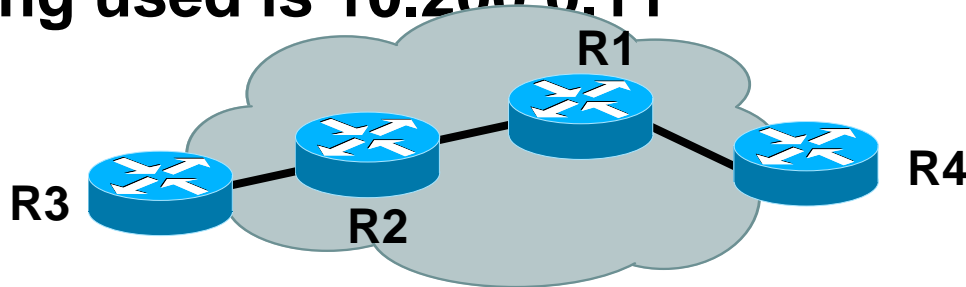
Summary

- **Traditional ping/trace not able to detect the problems in the MPLS networks.**
- **LSP ping/trace brings a new set of tools to troubleshoot MPLS forwarding plane problems**
- **VCCV adds new capability to help troubleshoot layer2 VPN issues**

Backup Slides

RSVP IP V4 Prefix (Packet Dump)

- Packet dump from a receiving router; the destination of tunnel being used is 10.200.0.11



**Jan 11 15:50:35.359: LSPV: Echo packet received: src 10.200.0.3, dst 127.0.0.1, size 114

*Jan 11 15:50:35.359: 00 0B 45 5F 01 FF 00 0B 45 5F 05 FF 08 00 46 00

*Jan 11 15:50:35.359: 00 64 00 00 40 00 FE 11 5D B8 0A C8 00 03 7F 00

*Jan 11 15:50:35.359: 00 01 94 04 00 00 0D AF 0D AF 00 4C 85 B2 00 01

*Jan 11 15:50:35.359: 00 00 01 02 00 00 DD 00 00 59 00 00 00 01 C3 AB

*Jan 11 15:50:35.359: FB 0D 5D 01 E9 18 00 00 00 00 00 00 00 00 01

*Jan 11 15:50:35.359: 00 18 00 03 00 14 **0A C8 00 0B** 00 00 01 **4D** **0A C8 00 03**

*Jan 11 15:50:35.359: **0A C8 00 03** 00 00 00 **04** 00 03 00 04 01 AB

*Jan 11 15:50:35.363: CD AB

IPv4 Tun
Sender Addr

LSP ID

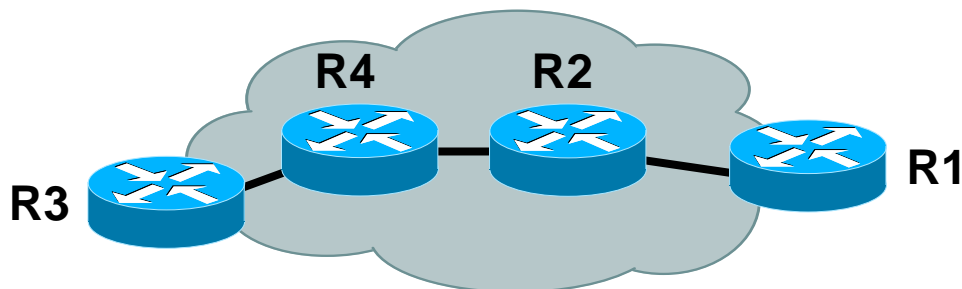
IPv4 Tun
end pt addr

Tun ID

Ext Tun ID

L2 Circuit Type (Packet Dump)

- Packet dump from a receiving router; The destination of AToM tunnel being used is 10.200.0.1 and VC id is 10



*Jan 11 16:22:49.158: LSPV: Echo packet received: src 10.200.0.3, dst 127.0.0.1, size 122

*Jan 11 16:22:49.158: 00 0B 45 5F 01 FF 00 0B 45 5F 05 FF 88 47 00 00

*Jan 11 16:22:49.158: 10 FF 00 04 51 02 46 00 00 64 00 00 40 00 FF 11

*Jan 11 16:22:49.158: 5C B8 0A C8 00 03 7F 00 00 01 94 04 00 00 0D AF

*Jan 11 16:22:49.162: 0D AF 00 4C 02 80 00 01 00 00 01 02 00 00 9B 00

*Jan 11 16:22:49.162: 00 5C 00 00 00 01 C3 AC 02 9B 2B D2 43 A8 00 00

*Jan 11 16:22:49.162: 00 00 00 00 00 00 00 01 00 14 00 09 00 10 0A C8 00 01

*Jan 11 16:22:49.162: 0A C8 00 03 05 04 00 00 00 0A 00 00 00 03

*Jan 11 16:22:49.162: 00 08 01 AB CD AB CD AB CD AB

Source PE Addr

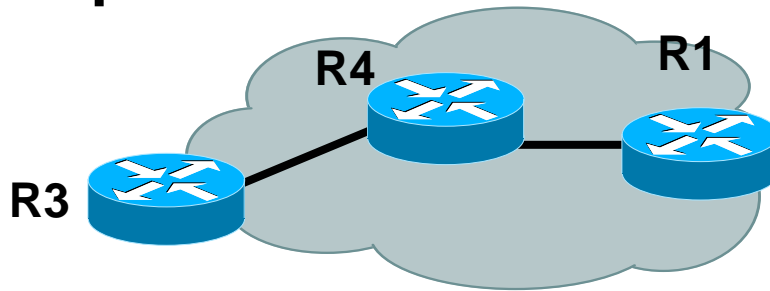
VC Type

VC ID

Remote PE addr

Downstream Mapping TLV

- Packet dump from sending; trace being done from R3-R4-R1; dump from R3



*Jan 12 17:29:04.921: LSPV: Echo Request sent on IPV4 LSP, load_index 0, pathindex 0, size 101

*Jan 12 17:29:04.921: 46 00 00 65 00 00 40 00 01 11 5A B8 0A C8 00 03

*Jan 12 17:29:04.921: 7F 00 00 01 94 04 00 00 0D AF 0D AF 00 4D 11 63

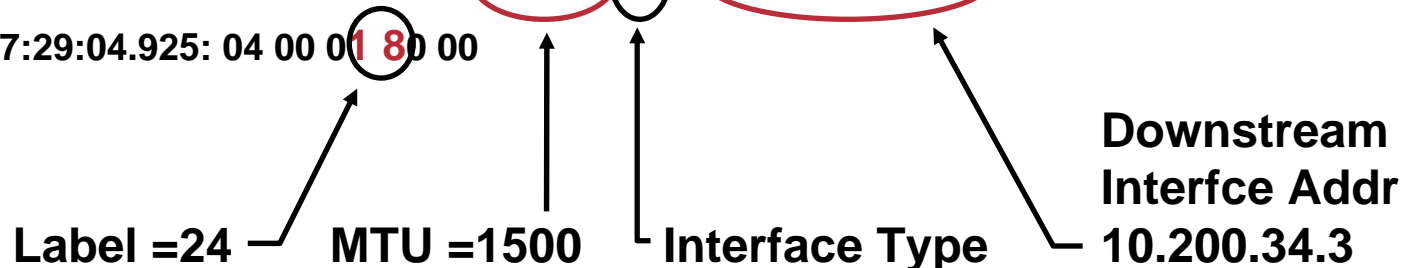
*Jan 12 17:29:04.921: 00 01 00 00 01 02 00 00 96 00 00 6C 00 00 00 01

*Jan 12 17:29:04.921: C3 AD 57 E0 EA CA BD 70 00 00 00 00 00 00 00 00

*Jan 12 17:29:04.925: 00 01 00 09 00 01 00 05 0A C8 00 01 20 00 02 00

*Jan 12 17:29:04.925: 14 00 00 00 00 05 DC 01 00 0A C8 22 03 00 00 00

*Jan 12 17:29:04.925: 04 00 01 80 00



THANK YOU