

Benefits of negotiated interdomain traffic engineering

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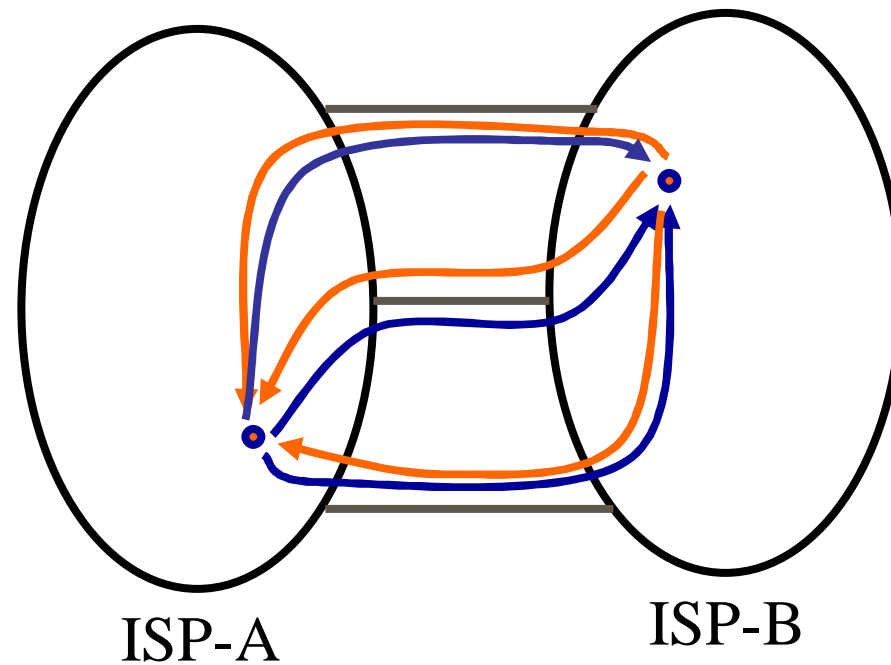
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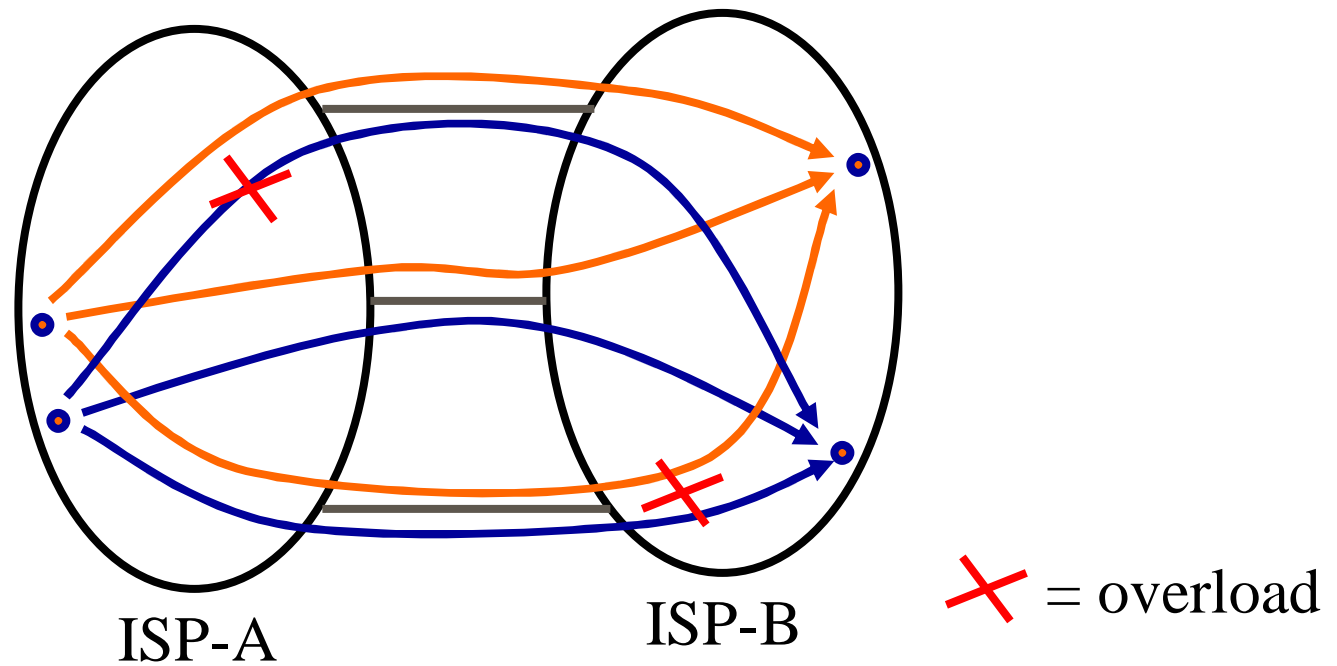
Problem

- ◆ Interdomain routing (BGP) decisions are based on very little information about other networks
 - poor performance
 - instability, oscillations
 - tedious, error-prone management

Example of poor performance



Example of oscillation



Current methodology

- ◆ Whenever interdomain routing changes need to be made
 - tweak-n-pray
 - call ahead
 - manually negotiate a mutually agreeable solution

Can we automate inter-ISP negotiation?

- ◆ Minimize manual firefighting
- ◆ As good or better than manual negotiation
- ◆ Honors real-world constraints
 1. controlled information disclosure
 2. independent of optimization criteria
 3. flexible outcomes

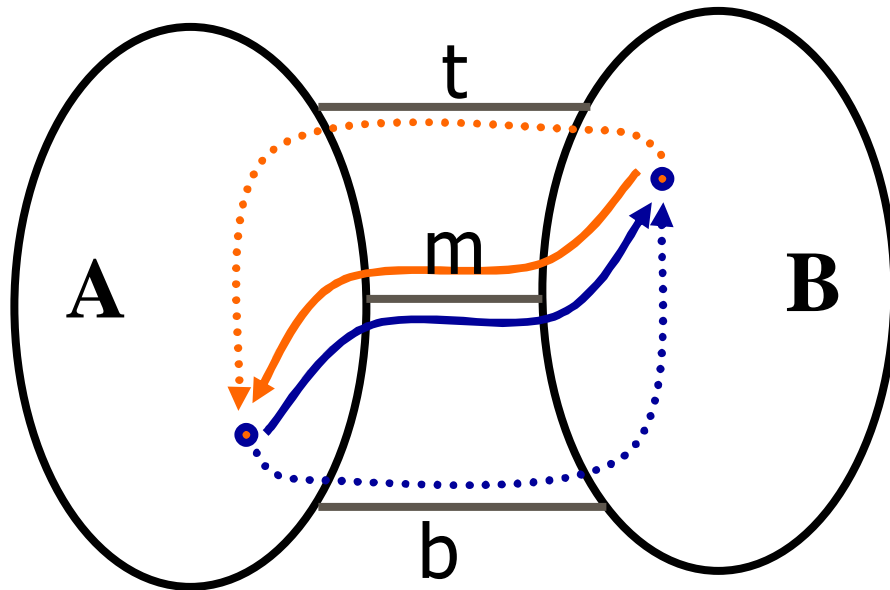
Current status

- ◆ Negotiation between two neighboring ISPs
- ◆ High-level methodology
- ◆ Evaluation of the potential benefit

Simplified negotiation methodology

1. Assign a numeric preference (like MEDs) to each routing option for each flow
 - opaque & independent of optimization criterion
2. Exchange preference lists
3. Take turns to propose routing options
 - find good compromises
 - reassign prefs if needed (load dependent)
4. Stop when one of the ISP wants to

Example of negotiation



- ◆ A and B negotiate for 2 flows

	A→B	B→A
t	(-6, 6)	(0, 0)
m	(-1, 4)	(4, -1)
b	(0, 0)	(6, -6)

- ◆ Trade small sacrifices for bigger gains such that both ISPs win

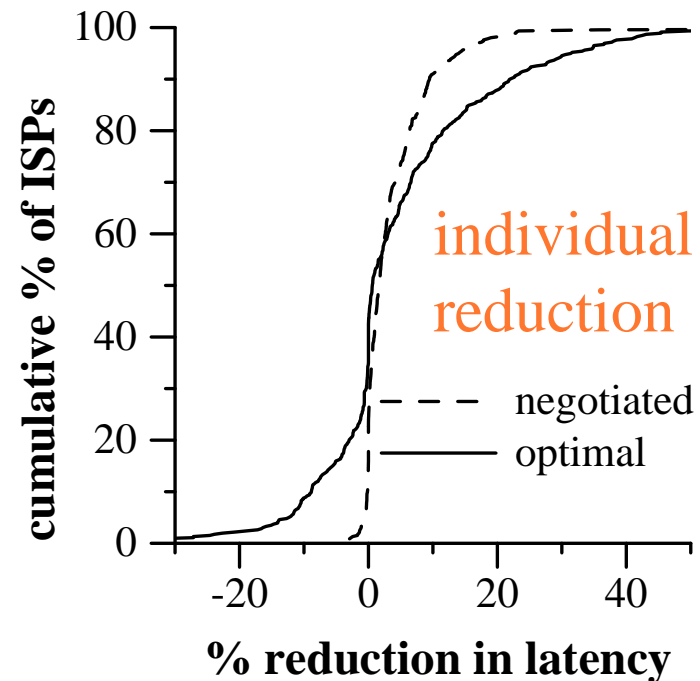
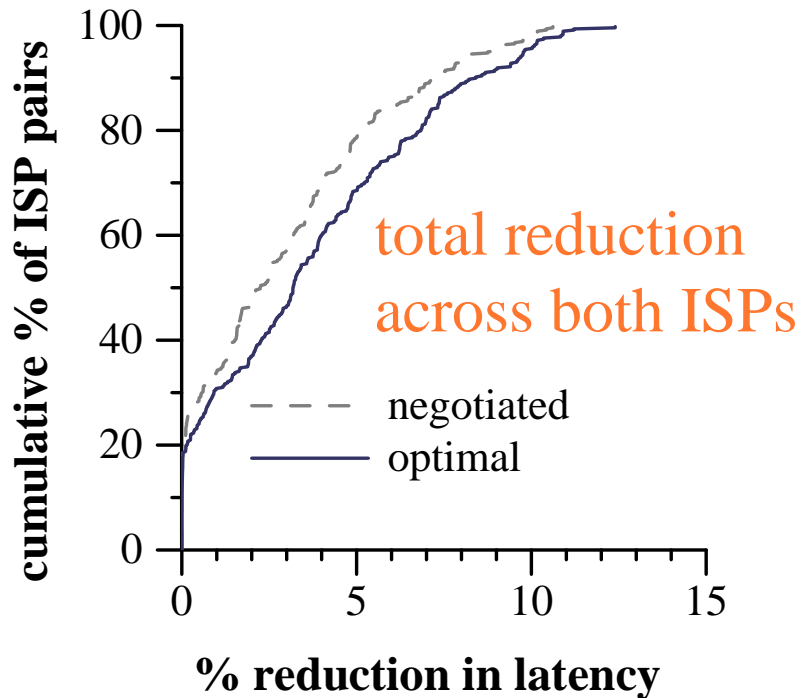
Evaluation

- ◆ Compare three routing methodologies
 1. **default**: early-exit, selfish
 2. **optimal**: globally best across the two ISPs
 3. **negotiated**
- ◆ Dataset: 65 measured PoP-level ISP topologies; synthetic traffic models
- ◆ Evaluate **latency reduction** and **hotspot avoidance**

Experiment 1: Latency reduction

- ◆ Higher latency
 - ⇒ poorer performance
 - ⇒ more resource usage ⇒ costlier
- ◆ Measure latency of traffic when routed using the three routing mechanisms
 - default, optimal, negotiated

Results: Latency reduction



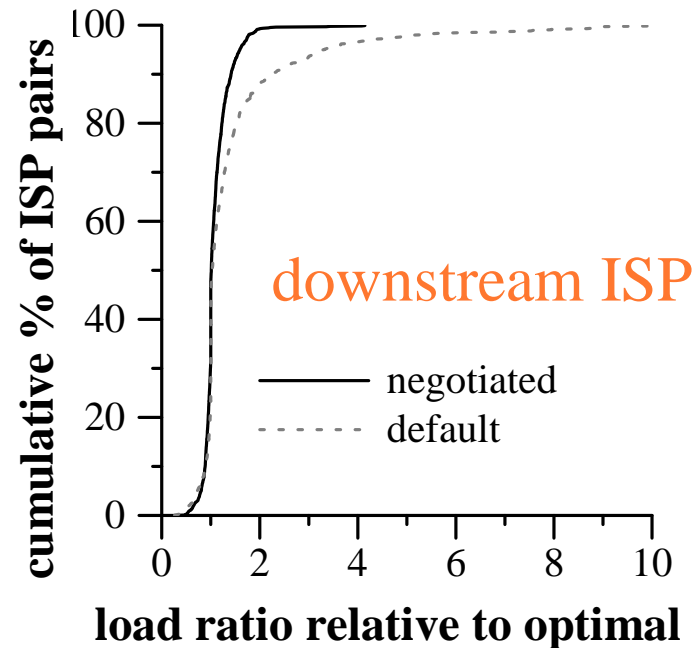
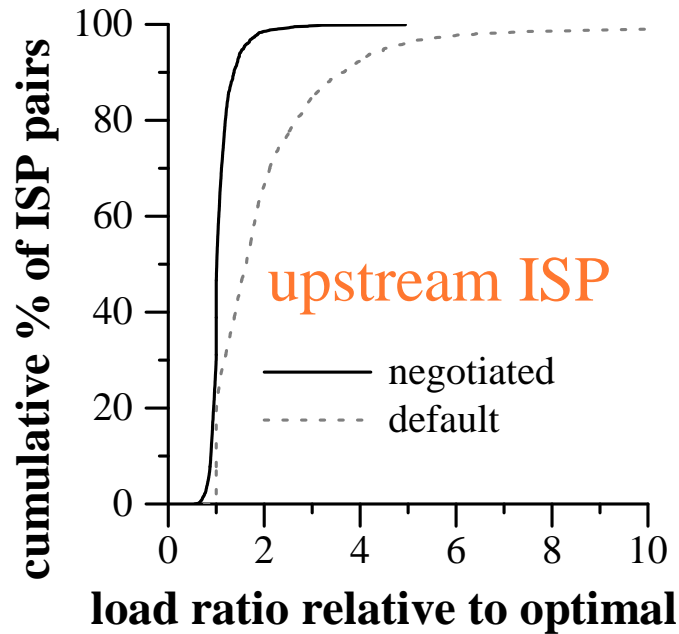
- ◆ Small aggregate latency reduction
 - some flows gain big
 - is this valuable?

- ◆ Individual ISPs can lose with the optimal
- ◆ Negotiation is win-win

Experiment 2: Hotspot avoidance

- ◆ Sudden changes (failures, DoS attacks) can cause short-term overload
 - fighting these is a major time sink
- 1. Assume that a peering link failed
- 2. Reroute flows traversing the failed link
- 3. Measure the potential for overload using multiplicative increase in link load

Results: Hotspot avoidance



- ◆ Default routing tends to overload certain links
- ◆ Negotiation reduces the possibility of hotspots
 - fewer problems for the operators to resolve

Summary

- ◆ Interdomain routing decisions are based largely on local information
 - poor performance, instability
 - tedious, error-prone management
- ◆ Automated negotiation can help
- ◆ Feedback:
 - would you use it to talk to your neighbors?
 - <http://www.cs.washington.edu/research/networking/negotiation>