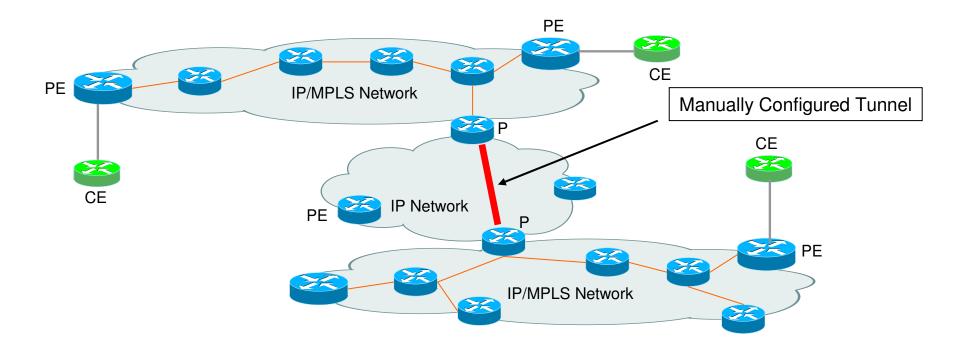
# MPLS over Various IP Tunnels

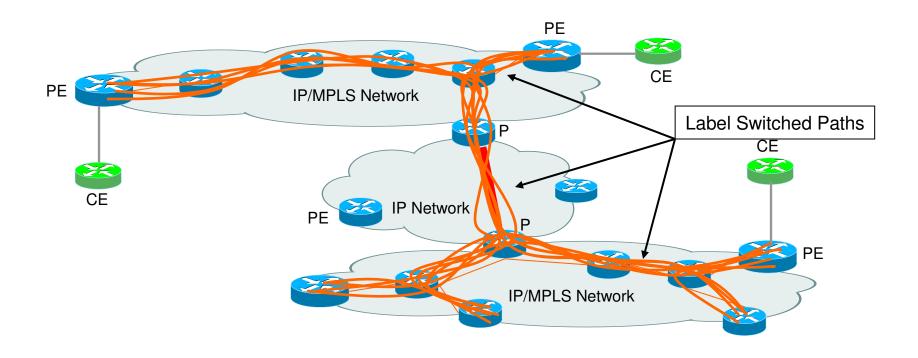
W. Mark Townsley

# Generic MPLS over IP Manual, Point to Point Tunnel



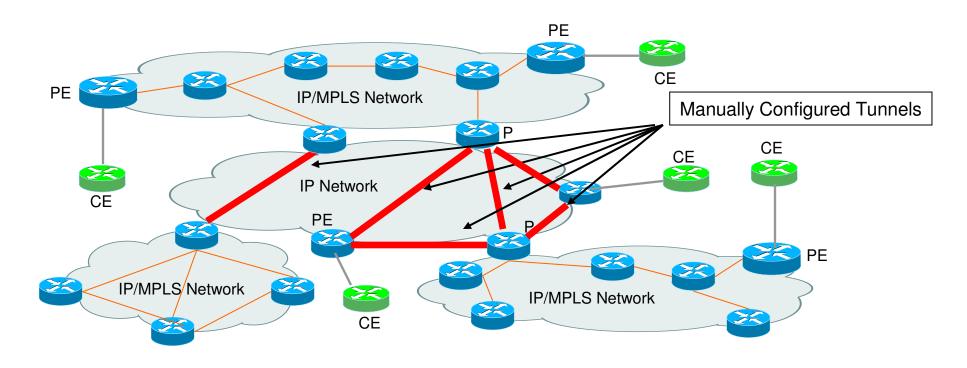
- Typically a GRE tunnel, but may use other encapsulation
- Connects disparate MPLS networks over IP
- Acts as a single MPLS network, so all services enabled by MPLS are available across both clouds

## Generic MPLS over IP Manual. Point to Point Tunnels



- Tunnel acts as a link layer between MPLS networks
- LSPs are still setup between all nodes as if directly connected on the same MPLS network

### Generic MPLS over IP Manual, Point to Point Tunnels

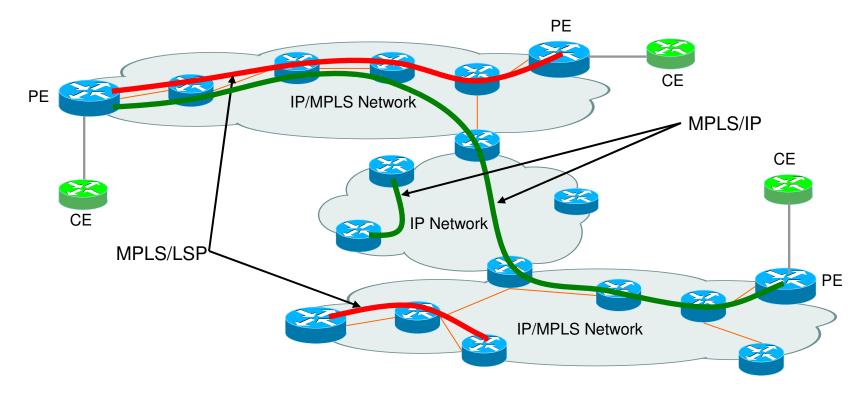


 With multiple MPLS networks and multiple IP-only PEs participating, manual configurations may become cumbersome

### MPLS over IP for 2547 VPN Support

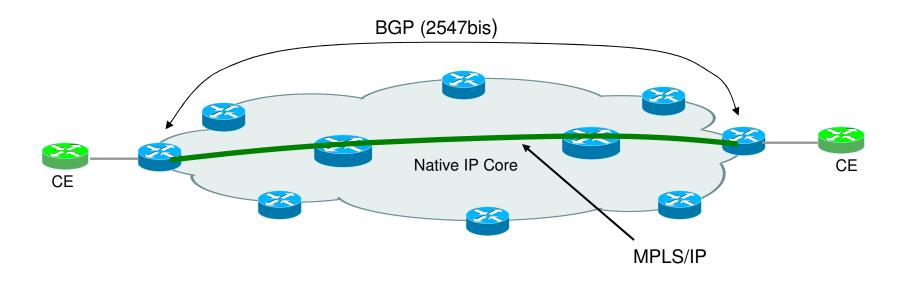
- Targeting a specific MPLS application gives us more options.
- Instead of manually configuring tunnels, "Tunnel Reachability Information" is sent via a BGP Next Hop Tunnel SAFI (draft-nalawade-kapoor-tunnel-safi-01.txt)
- This advertises which tunnel method is best to reach a given PE. i.e., MPLS/LSP, MPLS/GRE, MPLS/IP, MPLS/L2TPv3, MPLS/IPsec, etc.
- Includes any parameters necessary to select a given tunnel at a particular PE (IPsec policies, L2TPv3 Session/Cookie, protocol type, etc.)
- No additional configuration necessary beyond locally enabling the encapsulation mode. IPsec is an exception, as it requires IKE for Security Association setup.

## MPLS (RFC2547) VPNs over IP Extending the reach of MPLS



- MPLS/LSP is used when possible, MPLS/IP when not
- MPLS networks need not setup LSPs to reach one another across clouds, only IP reachability between PEs is needed.
- Useful in MPLS migration scenerios

## MPLS (RFC2547) VPNs over IP "Native IP" Core



- Core remains IP-only.
- PEs run MPLS only at the edge
- Deploy RFC 2547 service without moving to MPLS core right away

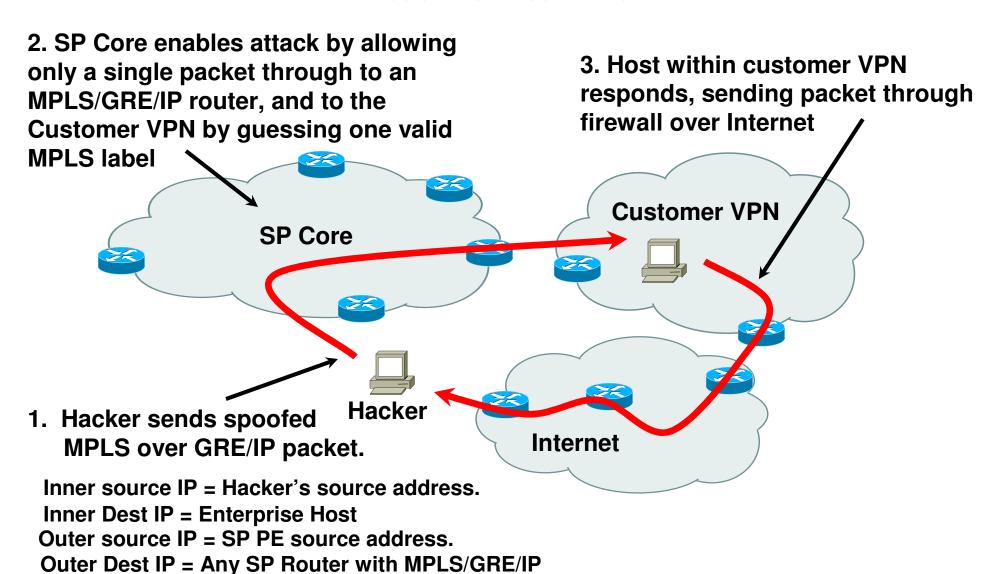
### RFC 2547 VPNs: Cons of MPLS/IP vs. MPLS/LSP

- MTU decreased by at least 16 bytes
- An IP core may be more vulnerable to spoofing attacks vs. an isolated MPLS core
- Potential Interoperability issues due to multiple encapsulation options

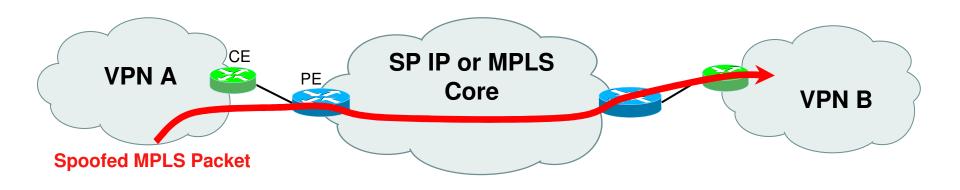
## **Encapsulation Options**

- Each of these modes are referred to in one or more IETF drafts
- MPLS over IP
- MPLS over GRE
- MPLS over L2TPv3
- Any of the above with MPLS over IPsec transport mode.
- Which to choose?

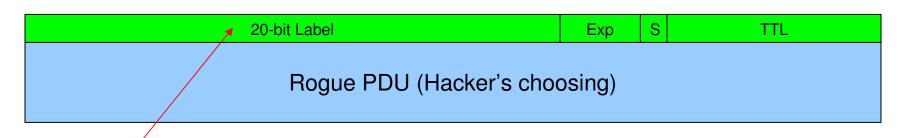
# Spoofing Attack w/Internet Backchannel



## Packet Spoofing Attacks

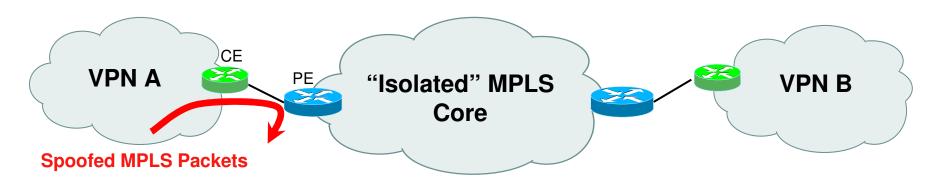


If MPLS VPN packets can make into your core...



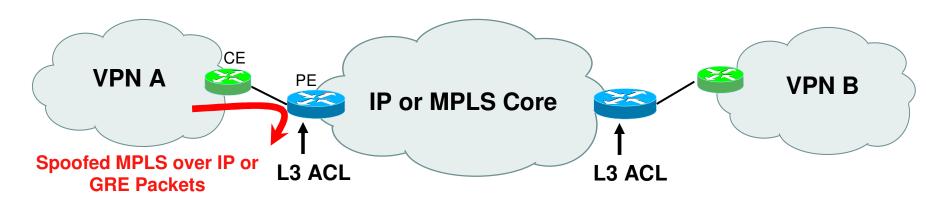
Assuming the hacker can send 5000 pps to a PE with 4000 routes, all possible valid labels may be found in 3.5 minutes (an average of 2 discovered per second).

## Packet Spoofing Attacks Isolated MPLS Core



- "For security reasons a PE router should never accept a packet with a label from a CE router."
  - (draft-behringer-mpls-security-04.txt, section 3.4)
- As long as this holds true, all spoofed MPLS packets from the CE are dropped at the customer interface, unable to reach into the MPLS core.

## Packet Spoofing Attacks MPLS over GRE/IP

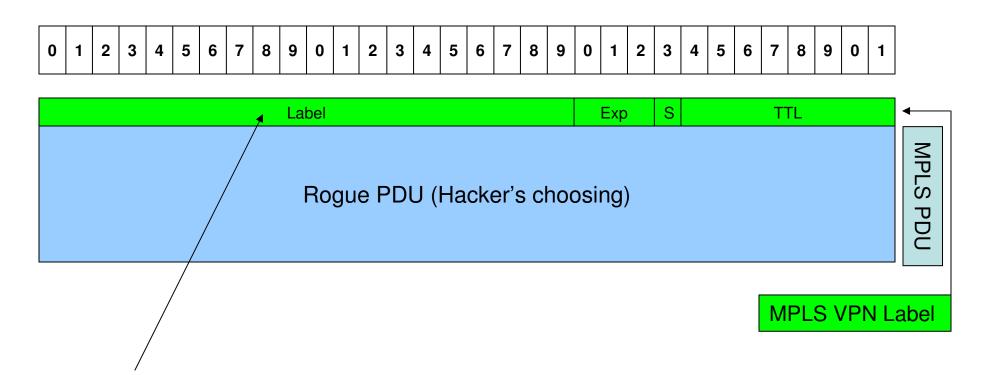


- Enabling MPLS over IP anywhere requires that L3ACLs be maintained across the entire network boundary.
- This may be difficult to maintain, subject to configuration errors, etc.
- Given the ease of spoofing a packet by a "blind attacker" it could be dangerous to rely on L3ACLs for MPLS over IP

#### Blind Insertion Attack

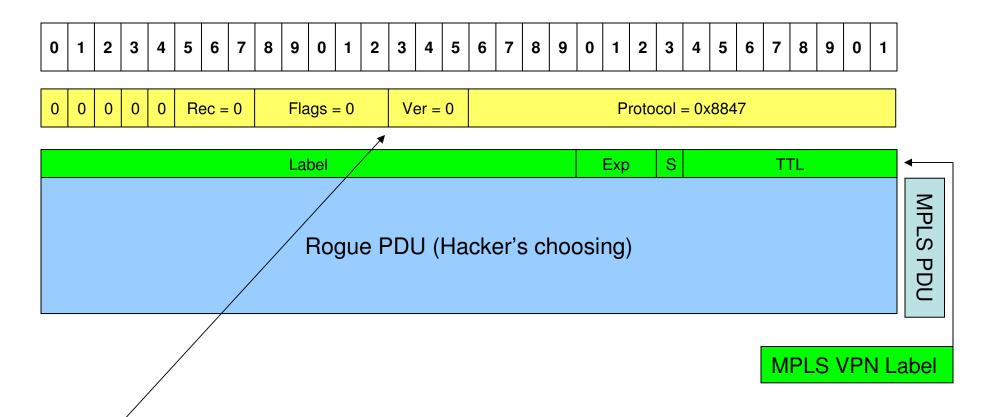
- The aim of the hacker is not to disrupt your core, but to transit the core network to gain access to or disrupt the VPN.
- Hacker can send a packet into your core network and hit a VPN PE (e.g., L3ACLs fail)
- Hacker does not have the sophistication to capture and decode packets in the core for use in a orchestrated attack

## Spoofing MPLS over IP



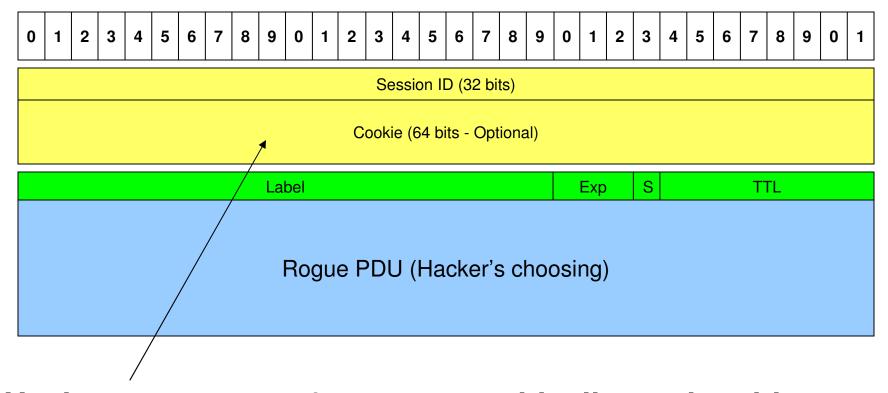
One correct guess at the 20-bit MPLS label, and the Hacker wins

## Spoofing MPLS over GRE



No help here as the GRE header is set with constant, well-known values. The same 20 bits must be guessed as with MPLS over IP

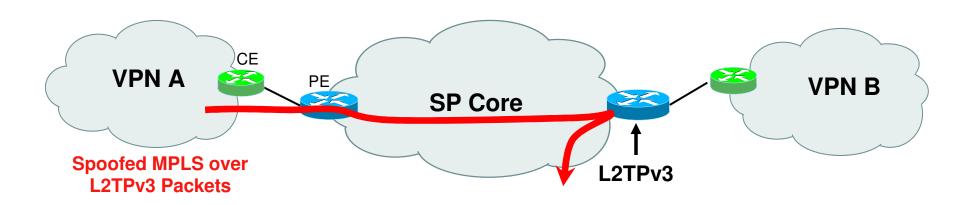
## Spoofing MPLS over L2TPv3



Hacker must guess 64 cryptographically random bits, in addition to the MPLS label.

Attacking at 10 Mpps, a 64-bit cookie will average on the order of 15,000 years to guess one correct value.

## Packet Spoofing Attacks

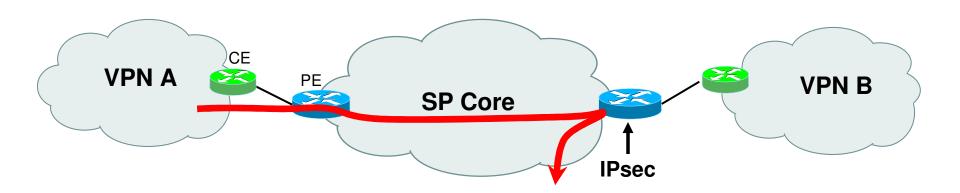


- If boundary protections fail and MPLS packets can enter your core, L2TPv3 offers a second layer of spoofing protection
- Very lightweight: No additional configuration necessary vs. MPLS over IP or MPLS over GRE

#### What about IPsec?

- All MPLS over IP encapsulations may be protected by <u>IPsec transport mode</u> (GRE, IP or L2TPv3).
- To IPsec, this looks like "host to host" security.
   There is no "IPsec tunneling" involved.
- Only packets from authenticated sources are processed, so the VPN is protected from packet spoofing attacks, including ones where the hacker can sniff the core

### Packet Spoofing Attacks: IPsec



- IPsec provides full cryptographic protection of each packet traversing the SP Core, certainly protecting against packet spoofing
- Heavyweight solution: Requires provisioning a full mesh of p2p IKE (Internet Key Exchange) sessions, cryptographic acceleration, synchronization of IPSec state with other control planes (PE Reachability w/MP-BGP, IGP, LSP), etc.

## Summary

#### MPLS over IP may be leveraged for

- Migrating to MPLS
- Enabling MPLS applications across multiple, disparate MPLS networks
- Enabling MPLS applications over a "Native IP" core network, using MPLS only at the edge

#### IP Tunnels may be configured manually to carry MPLS, or dynamically for certain MPLS applications

- Manually configured tunnels link disparate MPLS networks or IP-only PEs into one larger MPLS network
- MPLS "edge applications" such as RFC 2547 VPNs may be operated over IP without manually configuring IP Tunnels.

#### There are a variety of MPLS over IP encapsulations to choose from

- MPLS directly over IP is the most efficient encapsulation, but the easiest to spoof.
- MPLS over GRE has effectively the same properties as MPLS over IP, but with a 4-byte larger header
- MPLS over L2TPv3 has an even larger encapsulation (8 additional bytes), but protects against blind packet spoofing attacks with very little additional operational overhead.
- MPLS over IPsec is the most secure encapsulation, but has the most operational and encapsulation overhead