

# Good ISPs have No Class

**Musings on Addressing**

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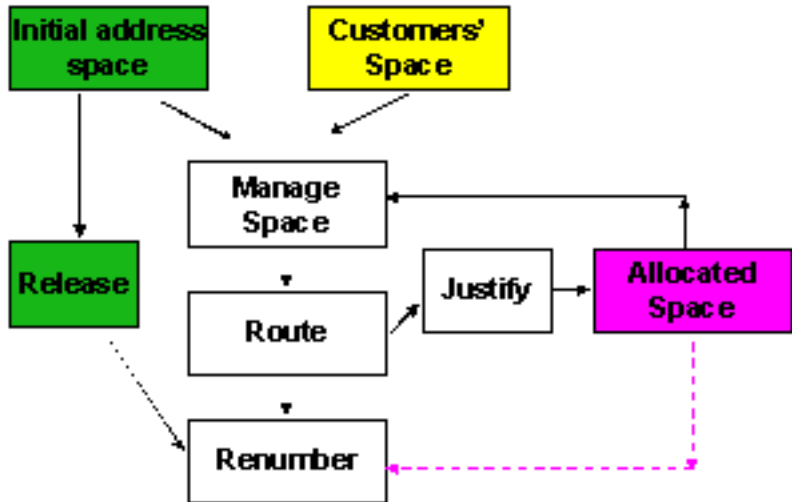
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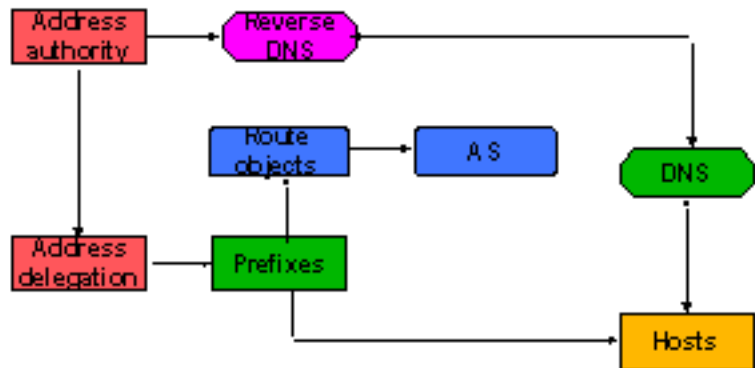
## Musings

- **Dealing with Classful Customer Addresses**
- **Obtaining and Justifying Address Space**
- **Managing Address Space**
- **Renumbering**

## A Life Cycle



## More than Just Addresses



*Dealing with Classful  
Customer Addresses*

**Be careful what you sell. It may do exactly what the customer expects.**

**Ferengi Rule of Acquisition #32**

# Customer Address Space

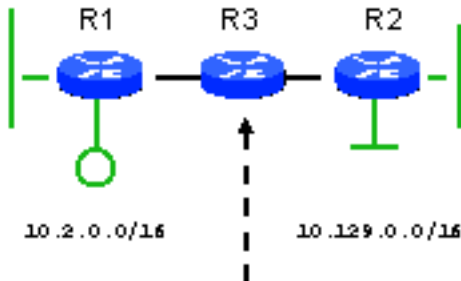


# Discontiguous Subnets

## The Usual Enterprise-Oriented Picture

10.1.0.0/16

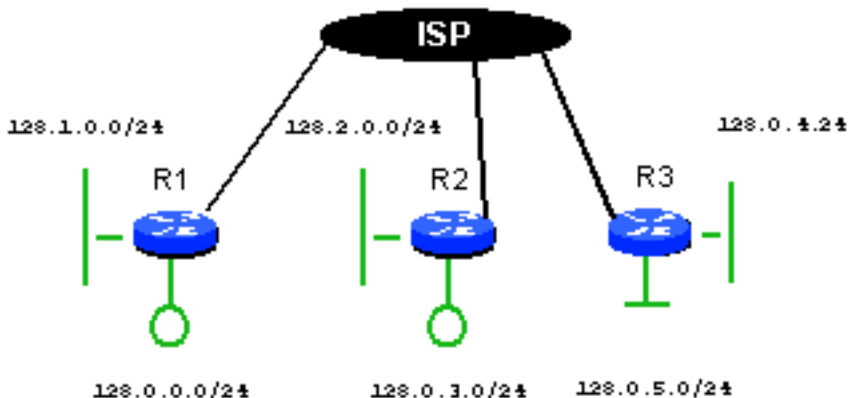
10.128.0.0/16



If R3 only knows about "network 10,"  
where does it send a packet for 10.64.0.0?

# Discontiguous Subnets

Now it's the ISP's Problem

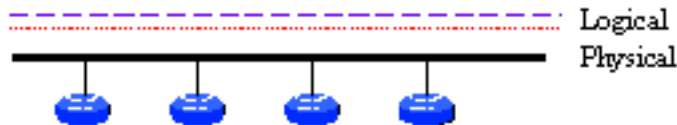




# Healing Discontiguous Networks Techniques

- **Secondary addressing**
- **IP over IP tunneling**
- **IP unnumbered**
- **Static routes**
- **Network address translation**
- **Best way**
  - Move to classless environment
  - No more discontiguity
- **Care needed to deal with routing table growth**
  - Summarize where practical
  - Address assignment must be more careful

## Secondary Addresses



- **Multiple prefixes on physical medium**
  - True physical or VLAN
- **Applications**
  - Increase available host addresses on medium
  - Repair subnet discontiguity
  - Make mixed switch/bridge with router system transparent
- **Can cause problems with OSPF and EIGRP**
  - But less likely to be needed in classroom environment

# Logical and Physical Combinations

Single physical  
Single logical



Single physical  
Multiple logical



Secondaries

Multiple physical  
Single logical



VLAN

Multiple physical  
Multiple logical



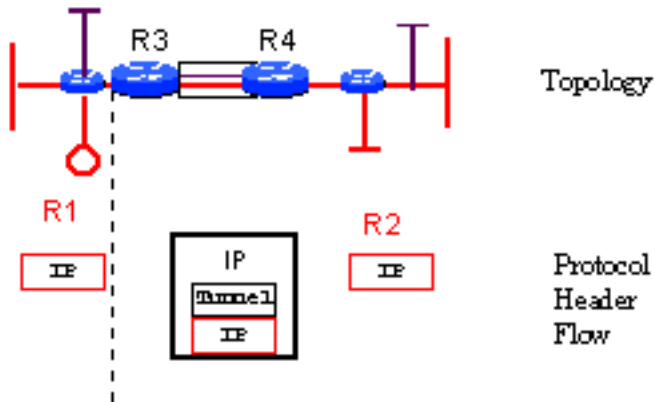
VLAN with  
Secondaries

## Secondary Addresses

### Cisco Configuration Warnings

- **Every router interface on a common medium**
  - should have the same number of ip address statements
  - Subnets/prefixes should appear in the same order
    - » Primary on one should be primary on all
    - » First secondary subnet should be first secondary on all, etc.
- **Current OSPF and EIGRP**
  - Only operate on the primary address

## IP-over-IP Tunneling



## IP Unnumbered



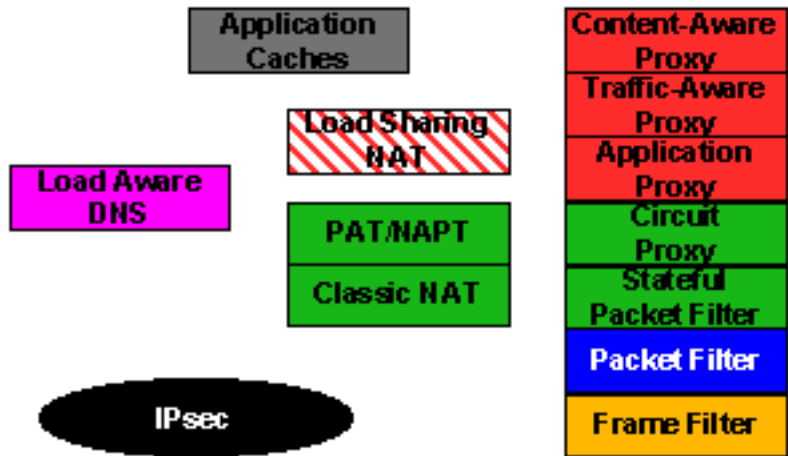
Topology

- R1 and R2 form a "virtual router"
- The serial link has no ip address
  - All packets arriving at S0 of either router immediately go to its E0
  - All packets generated at E0 go onto serial link
- Conserves addresses but makes management harder

## Private Address Space

- **Three blocks**
  - 10.0.0.0/8
  - 172.16.0.0/12
  - 192.168.0.0/16
- **Easy to filter as contiguous blocks**
  - deny 10.0.0.0 0.255.255.255
  - deny 172.16.0.0 0.15.255.255
  - deny 192.168.0.0 0.0.255.255
- **Can be translated if necessary**
  - Network address translation needs to be understood

## NATs and Proxies





## Getting Address Space

**Rules are always subject to  
interpretation**

**Ferengi Rule of Acquisition #284**

## CIDR and VLSM are the same

- **CIDR usually discussed in general Internet context**
  - Uses arbitrary length prefixes to reduce workload in key Internet routers
- **VLSM usually discussed in enterprise context**
  - Uses arbitrary length prefixes to have better usage of enterprise address space □
- **Customers often confused**

## Allocation vs. Assignment

- **Policy defined in RFC 2050**
- **Allocation**
  - "own" the address space
  - Meant primarily for providers
- **Assignment**
  - "lent" the address space by provider
  - Enterprise address aggregated into provider's space

## User Allocation Policies

- **Preferences:**
  - Get space from provider
  - Get space from provider's provider
  - Get unique space
- **Unique space may not be globally routable**
- **Getting more space may require renumbering and/or NAT**
- **Situation becomes much more complex when there is a need to "multihome"**

# Provider Allocation Policies

## The Quest for /19

- **/19 is highly desirable for global routability**
- **Not a panacea**
  - further restrictions may apply to blocks in classical Class A or B space
  - See <http://www.nanog.org/filter.html>
- **But to get a /19 the normal way...**
  - You must demonstrate approximately 8K present user addresses, based on no more than 6 month growth
  - You must show efficient use
  - Yet you may need to renumber

## Provider Allocation Policies Issues

- **Large carriers, especially Sprint, limit the length of prefix lengths**
  - Provider-independent addresses assigned to their customers
  - Transit advertisements received from their customers
  - Assignments of other carrier address space to their customers
    - » Will Sprint provide backup to a joint customer of Sprint and World\*\*\* that uses World\*\*\* address space?
- **/19 prefixes are generally globally routable**
- **Rumors abound that filters may go**

## New Provider Allocation Policies

### ARIN only

- **To be eligible for direct /19 allocation, carrier must:**
  - Have efficiently used a /21 and can prove it
  - Agree to renumber out of the /21 in 18 months and return the space
  - Be multihomed
- **ISP will receive a /20 but can advertise the /19**
  - If the rest of the /19 not used in 18 months,
  - The ISP must go back to advertising the /20.

## Address Registries Like Efficient Usage Techniques

- **Dynamic addressing**
  - LAN
    - » DHCP
    - » BOOTP
  - WAN
    - » Local address pools
    - » PPP IPCP
    - » DHCP proxy services
- **Aggregated routing announcements**
- **May complicate management**
  - Registry policy (RFC2050) response: life is hard and then you die. So?
  - Link DNS and dynamic assignment



## Address Sources for Dialups



IPCP client proposes address



IPCP client requests address from NAS pool

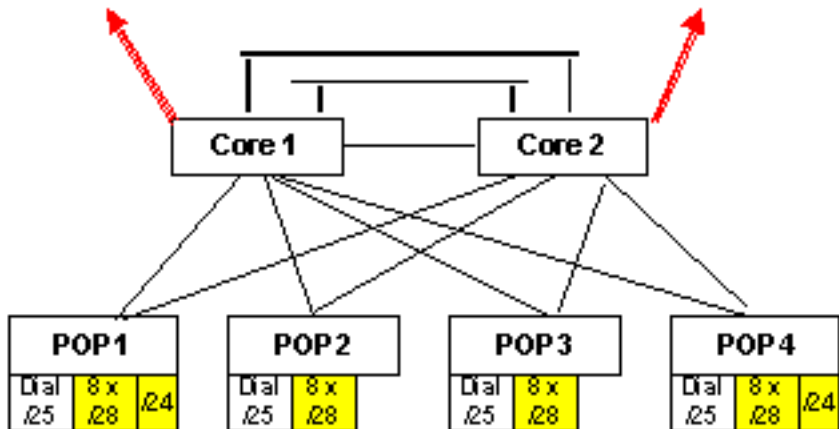


IPCP client requests address from NAS; NAS obtains from RADIUS/TACACS

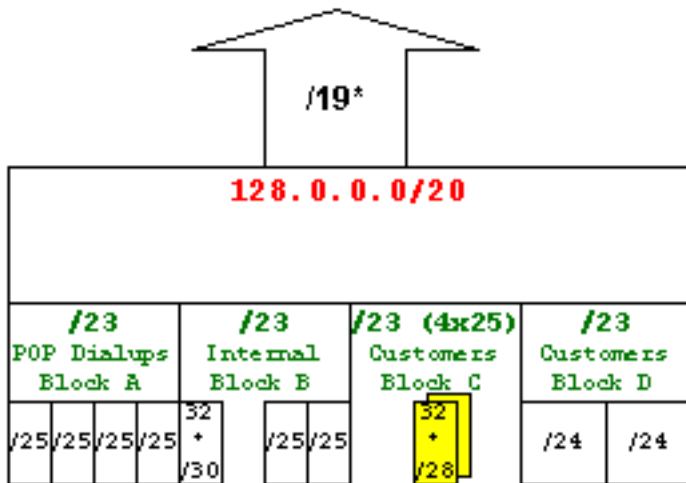


IPCP client requests address from NAS; NAS obtains from RADIUS/TACACS

## An ISP Topology



## An ISP Address Plan



## Managing Address Space

**It's hard to be a team player  
when you're  
used to being omnipotent**

**The Q Entity**

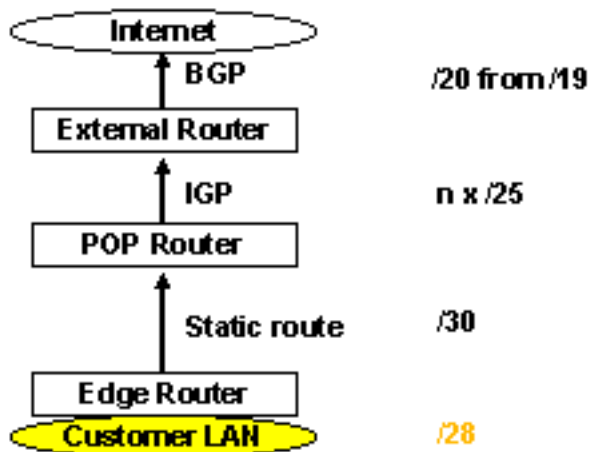
## Laws of Address Administration

- **Avoid entering an address more than once**
- **Automate configuration updating**
  - TFTP or telnet/expect
  - Replace v.s. merge
  - Scheduled reboot
- **Document automatically**
  - For troubleshooting
  - For justifying address allocation

## What Addresses do you Need to Manage?

- **Customer assigned blocks**
- **POP/□Dialup**
  - xDSL, cable, etc. NOT a solved problem
- **Infrastructure**
  - Inter-router links
  - Server farms
    - ※ Virtual domains
    - ※ DNS, DHCP, SNMP, etc.
  - Inter-AS links

## Customer Connectivity Model



# 1. Capture Customer Information

- Domain name
- Remote router name `router`
- Next available /30 for POP
  - Create variable `wanPrefix`
- Next available /28 assigned to POP
  - Create variable `lanPrefix`
- DLCI's at remote and distribution



## 2. Remote Router

```
int e0
ip addr (lanPrefix + 14) 255.255.255.240
int S0.rmtDLCI
ip addr (wanPrefix + 2) 255.255.255.252
ip route 0.0.0.0/0 (wanPrefix+1)
-----
<router-e0>      IN A (lanPrefix + 14)
(lanPrefix+14)  IN PTR <router-e0>
<router-s0-DLCI> IN A (wanPrefix + 2)
(wanPrefix + 2) IN PTR <router-s0-DLCI>
! SOA, NS, MX, firewall, etc. as necessary
```

### 3. Distribution Router

```
ip route (lanPrefix)/0 (wanPrefix + 2)
int S0 distDLCI
ip addr (wanPrefix + 1) 255.255.255.252
! blackhole as appropriate
```

```
-----
<distrouter-s0-DLCI>
  IN A (wanPrefix + 1)
(wanPrefix + 2)
  IN PTR <distrouter-s0-DLCI>
```

## 4. Audit/Justify

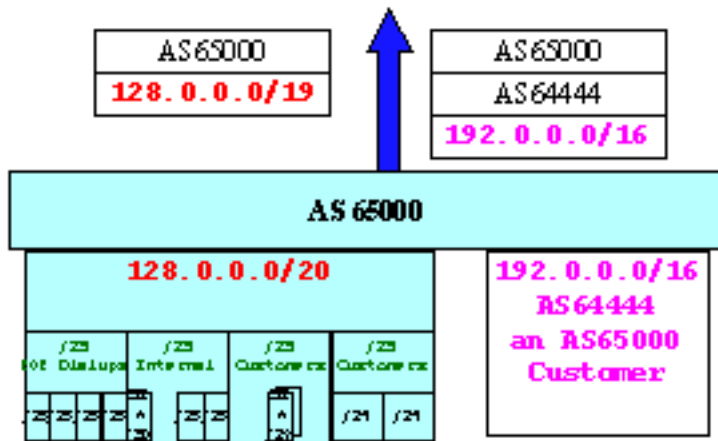
- **Keep current report of allocations, assignment, and utilization**
- **Include dated log to show trends**

*“I am Kim of Borg.  
Resistance is Futile.  
You will be Aggregated.”*

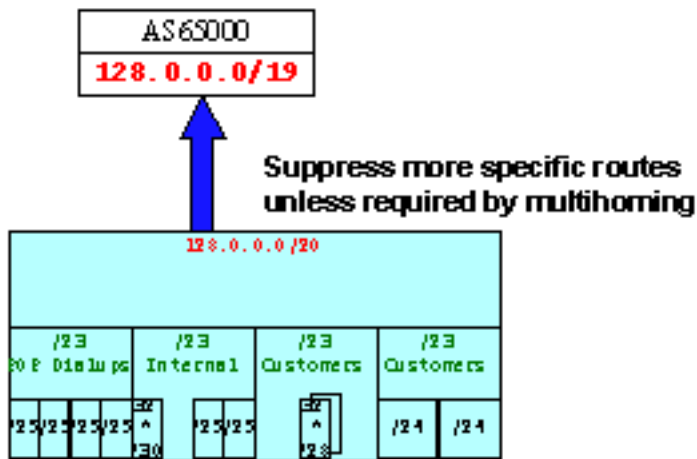
## Aggregation is better than Aggravation

- **Blackhole routes for your blocks**
  - Avoid more-specifics
  - Use NO-EXPORT when controlling load to upstream
- **Encourage customers to aggregate**
  - Proxy aggregation hard to administer
- **Understand which blocks you can advertise**
  - And do ingress/egress filtering

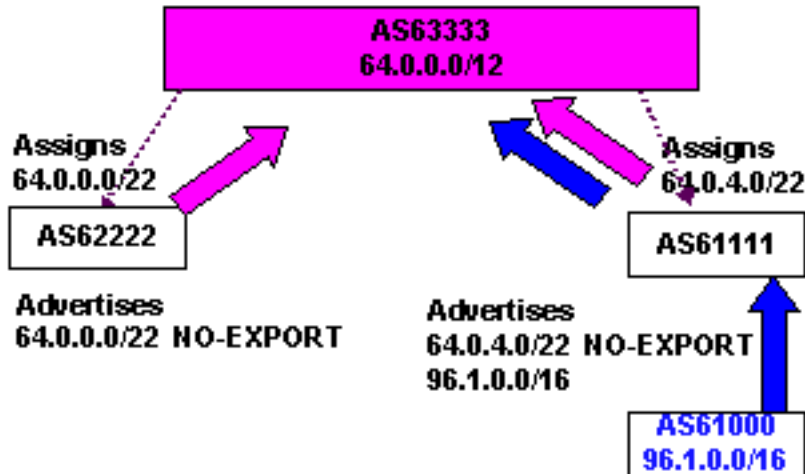
## Origination vs. Advertising



## Aggregating your Own Traffic



## Advertising with NO-EXPORT





## *Planning for Renumbering*

**The Good of the Many  
Outweighs the Good of the One**

**Mr. Spock**

## Renumbering is Inevitable

- **Build networks to be renumbering friendly**
- **See RFC2071 & RFC2072**
- **NAT techniques help but are not a panacea**
- **An attraction of IPv6 is its renumbering capability, not that it gives “more addresses”**

# Renumbering 1

- **Database/Inventory**
  - closely tied to DNS
- **Host Plan**
  - Naming
  - Addressing
    - » Well-disciplined server assignment
      - \_ Own address
      - \_ Server & router addresses
  - Find hidden IP addresses
    - » Data bases and transaction servers
    - » Software license managers
    - » Network management tools

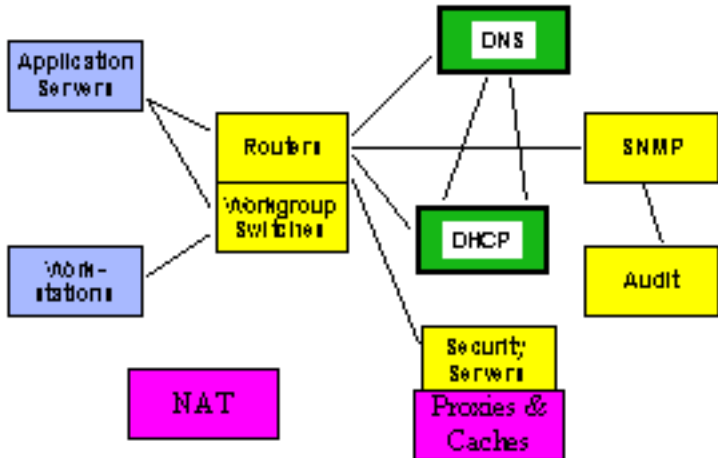
## Renumbering 2

- **Addressing and Relaying Plan**
  - External connectivity
  - Efficient use of address space
- **Dynamic Addressing**
  - DHCP for LANs and Proxied WANs
    - » Static mode preferred for maintainability
    - » Dynamic addressing may reduce address space requirement
  - PPP/PCP for Dialups

## Domain Name Service

- **Key to renumbering**
- **Replace hard-coded IP references with DNS references**
- **Useful to define DNS names for router interfaces**

# Interactions



## Further Information

- **Shameless Plug**
- ***Designing Addressing Architectures for Routing and Switching***
  - Howard C. Berkowitz
  - Macmillan Technical Publishing, December 1998